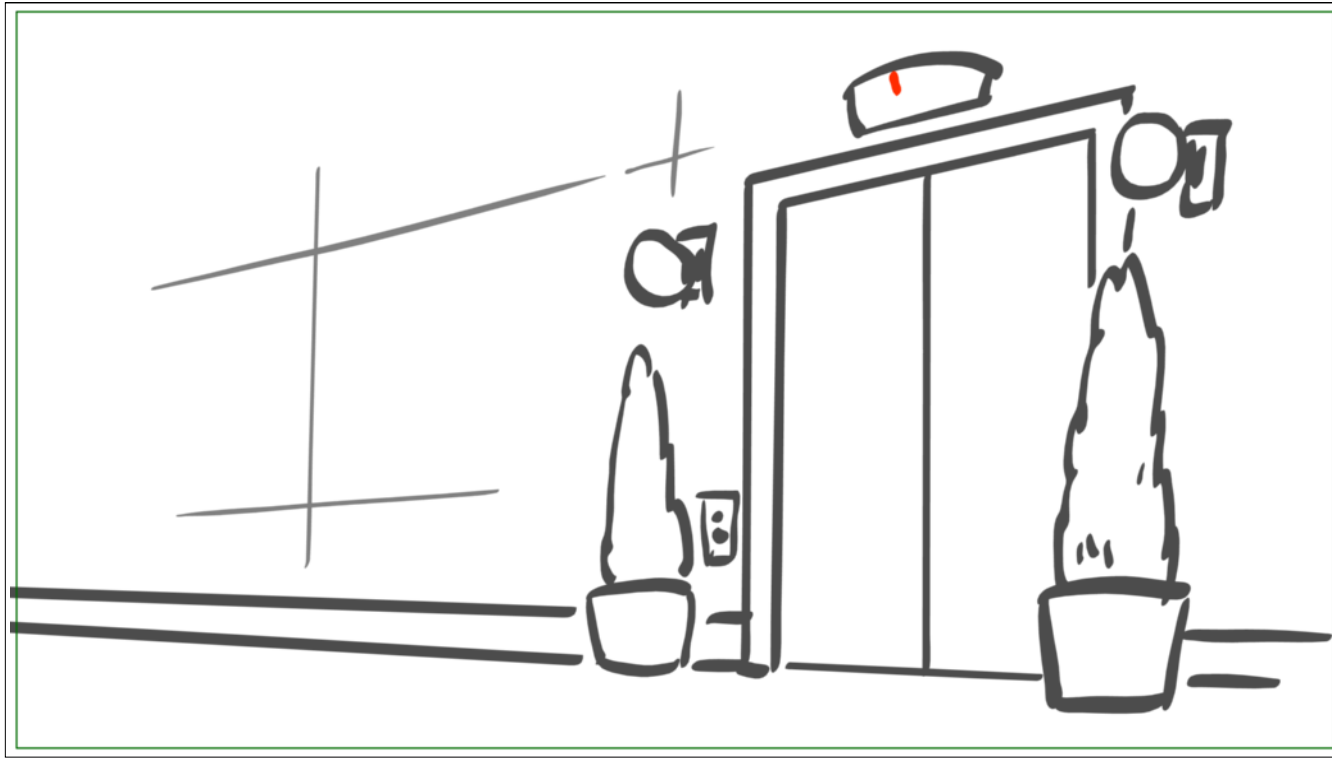


Victoria Harris

410-D_315

sample

Context: Scrooge, Della and Louie
deal with a building full of
obstacles.

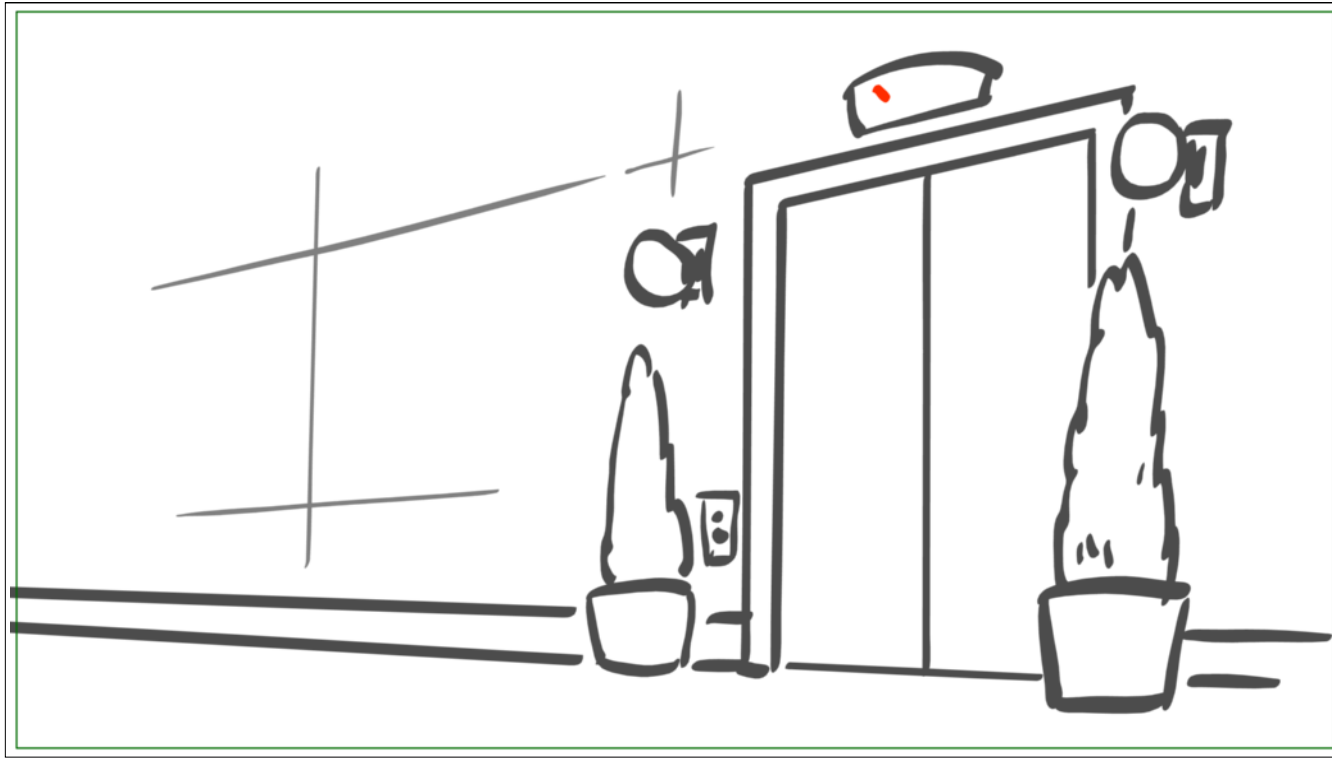


Action Notes

CUT TO: Int. Moneybin, reception

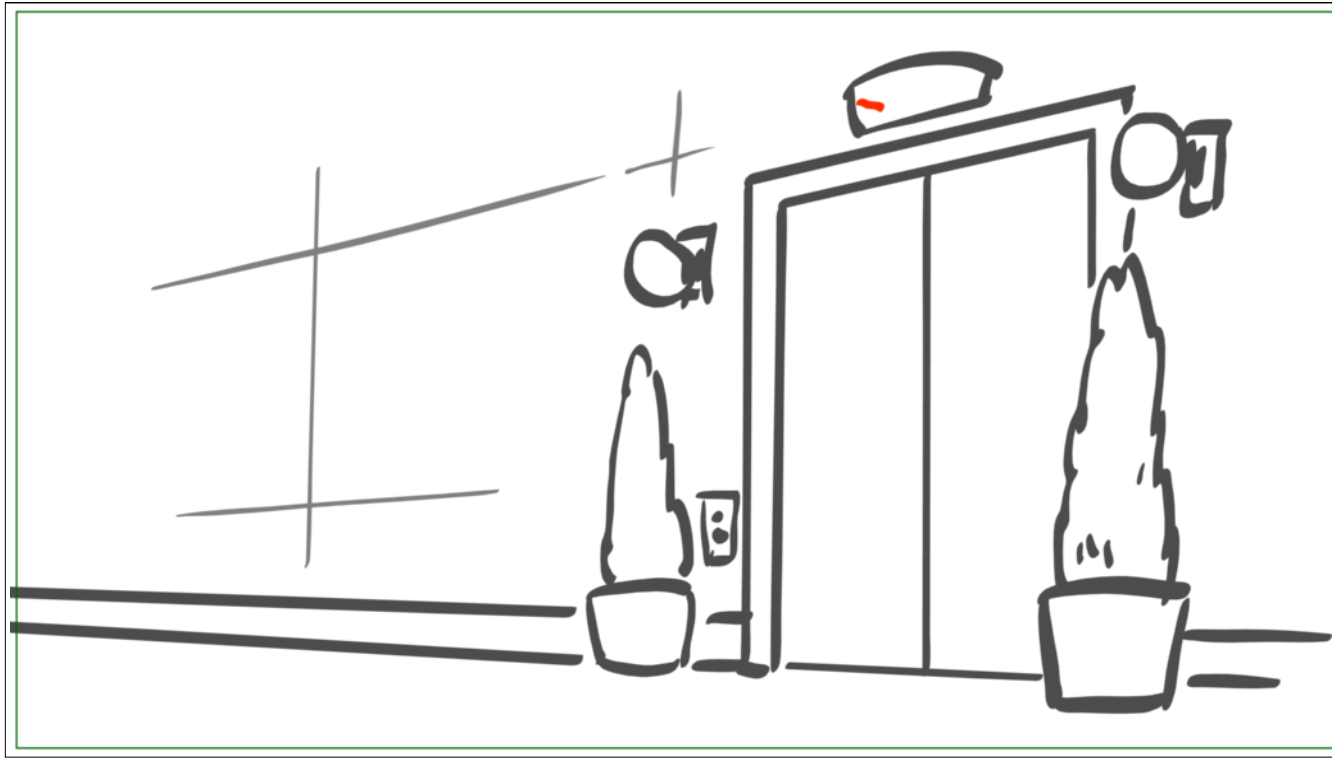
The elevator floor indicator ticks down

Dialog



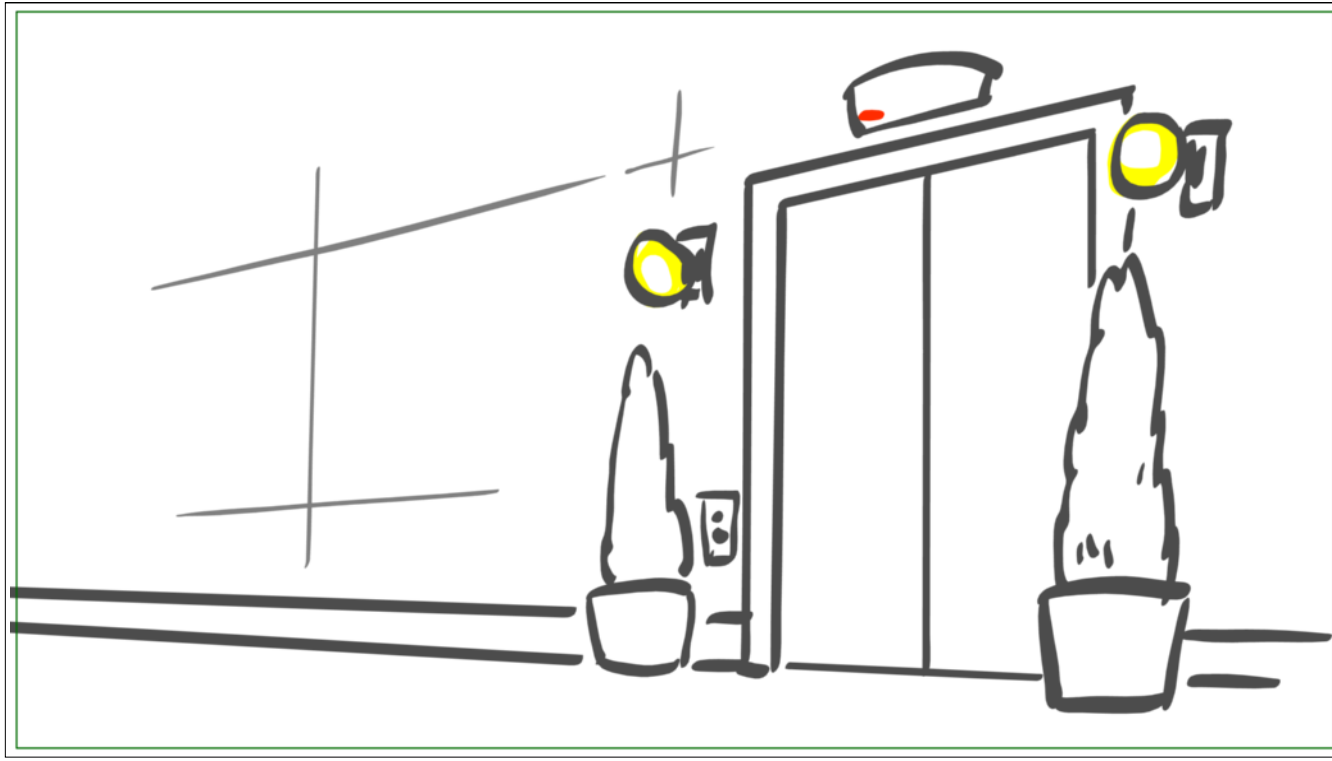
Action Notes

Dialog



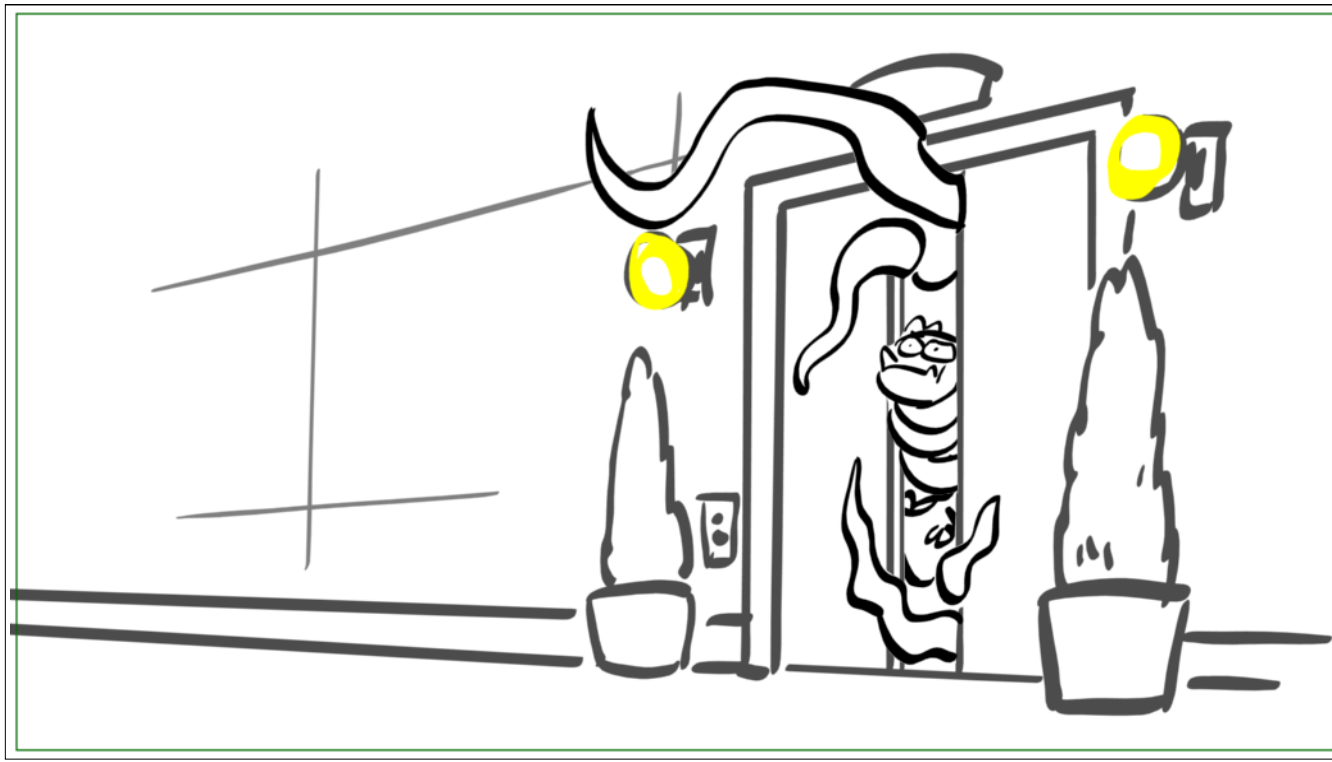
Action Notes

Dialog



Action Notes

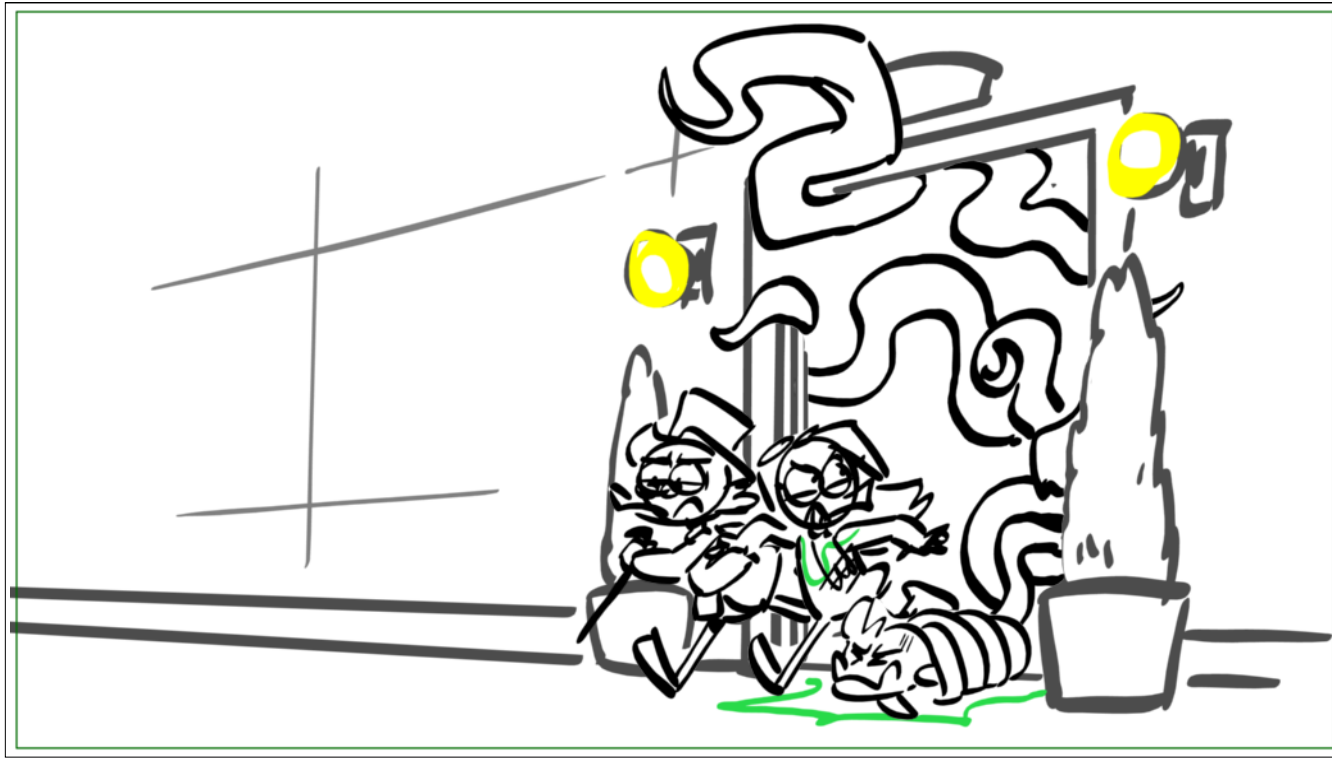
Dialog



Action Notes

The elevator doors begin to open. Louie IN, monster tentacles IN

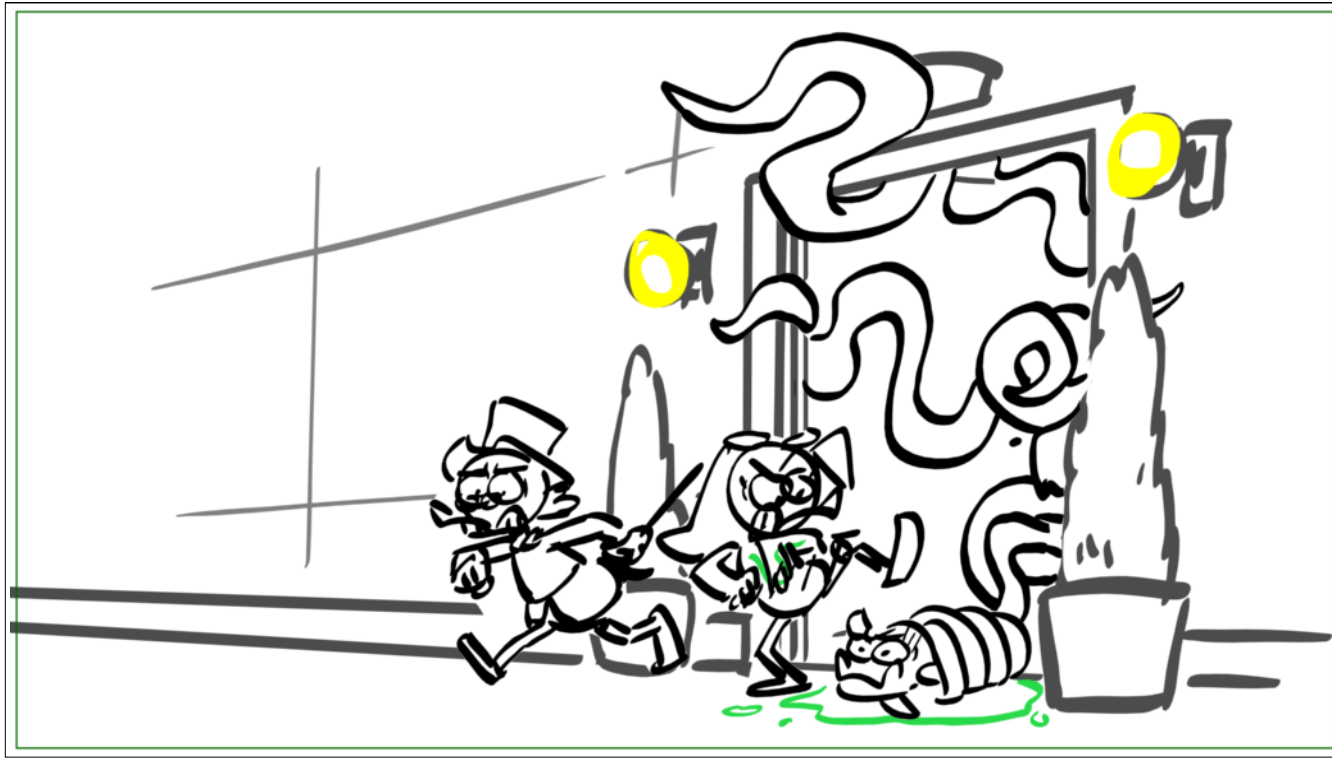
Dialog



Action Notes

Scrooge, Della IN

Dialog



Action Notes

Della begins to kick the tentacle holding Louie

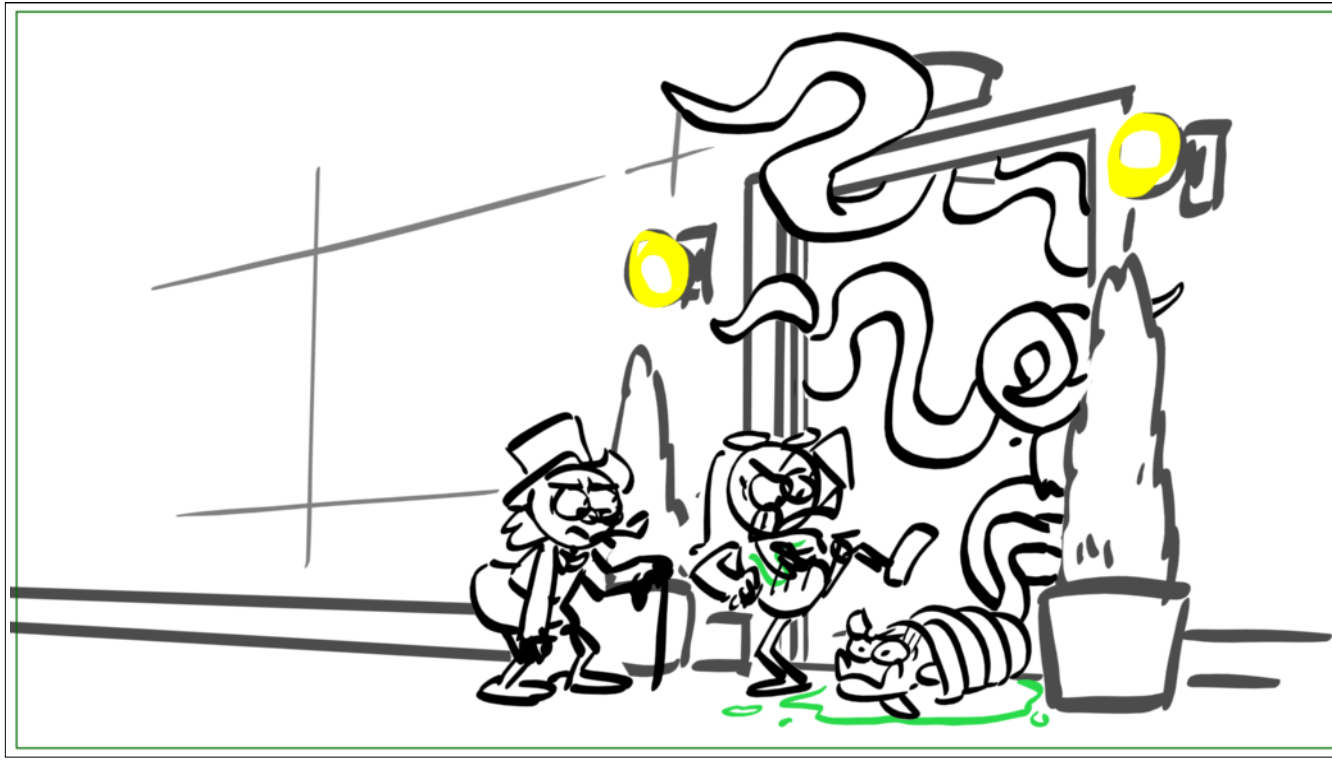
Dialog



Action Notes

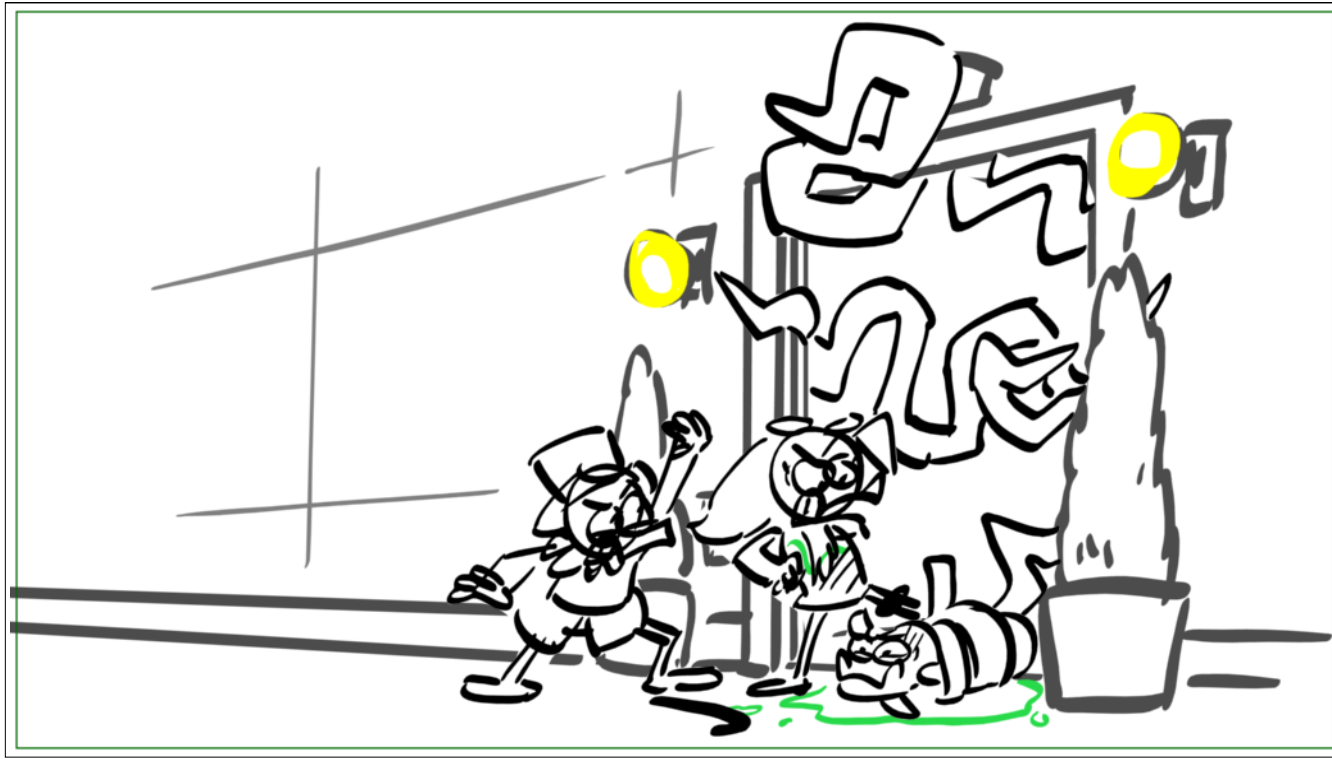
Scrooge catches his breath

Dialog



Action Notes

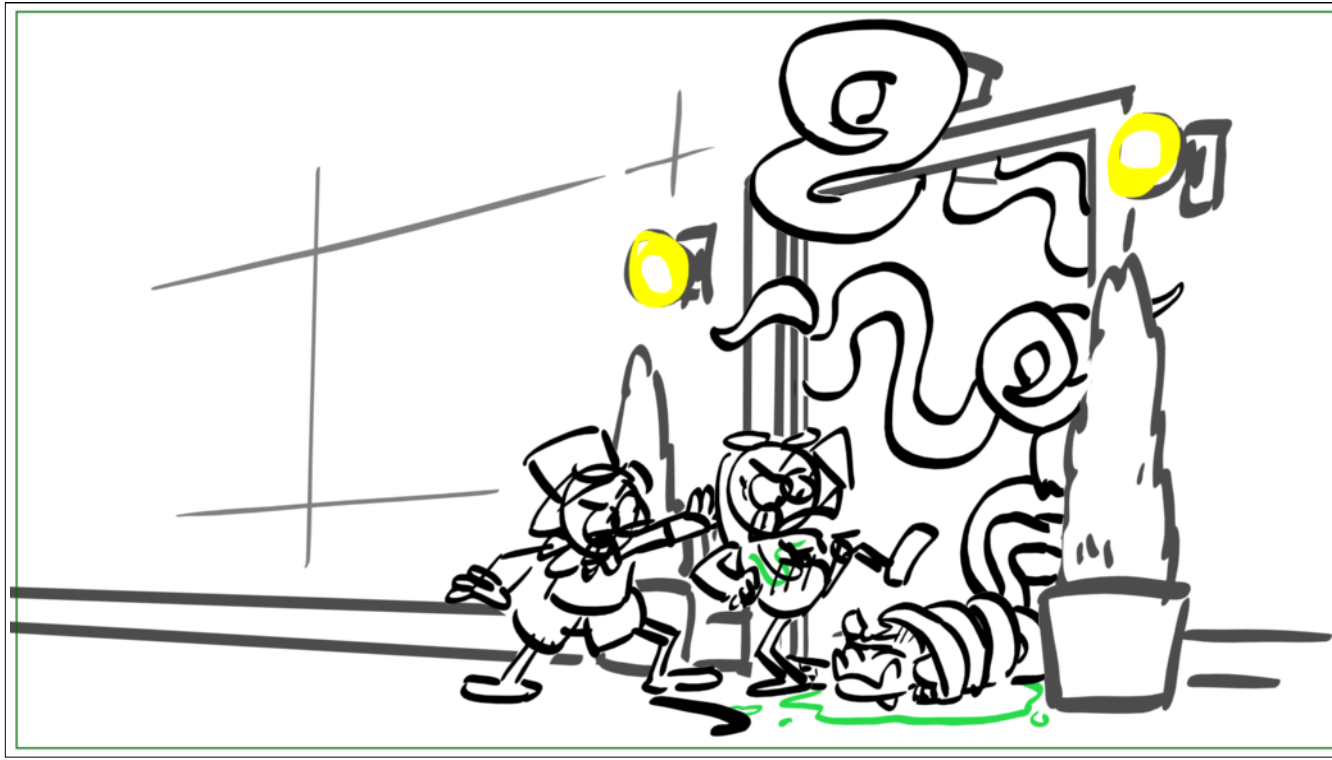
Dialog



Action Notes

Scrooge reaches for the elevator button

Dialog



Action Notes

Scrooge pushes the button

Dialog



Action Notes

The doors begin to close
The monster releases Louie

Dialog



Action Notes

The doors close and the elevator goes up, taking the monster with it.
Louie catches his breath

Dialog



Action Notes

Dialog



Action Notes

Monster OS

Dialog



Action Notes

Dialog



Action Notes

CUT TO: H/U

Dialog



Action Notes

Louie stands, wiping slime off his front pointedly

Dialog

154 LOUIE

Please tell me



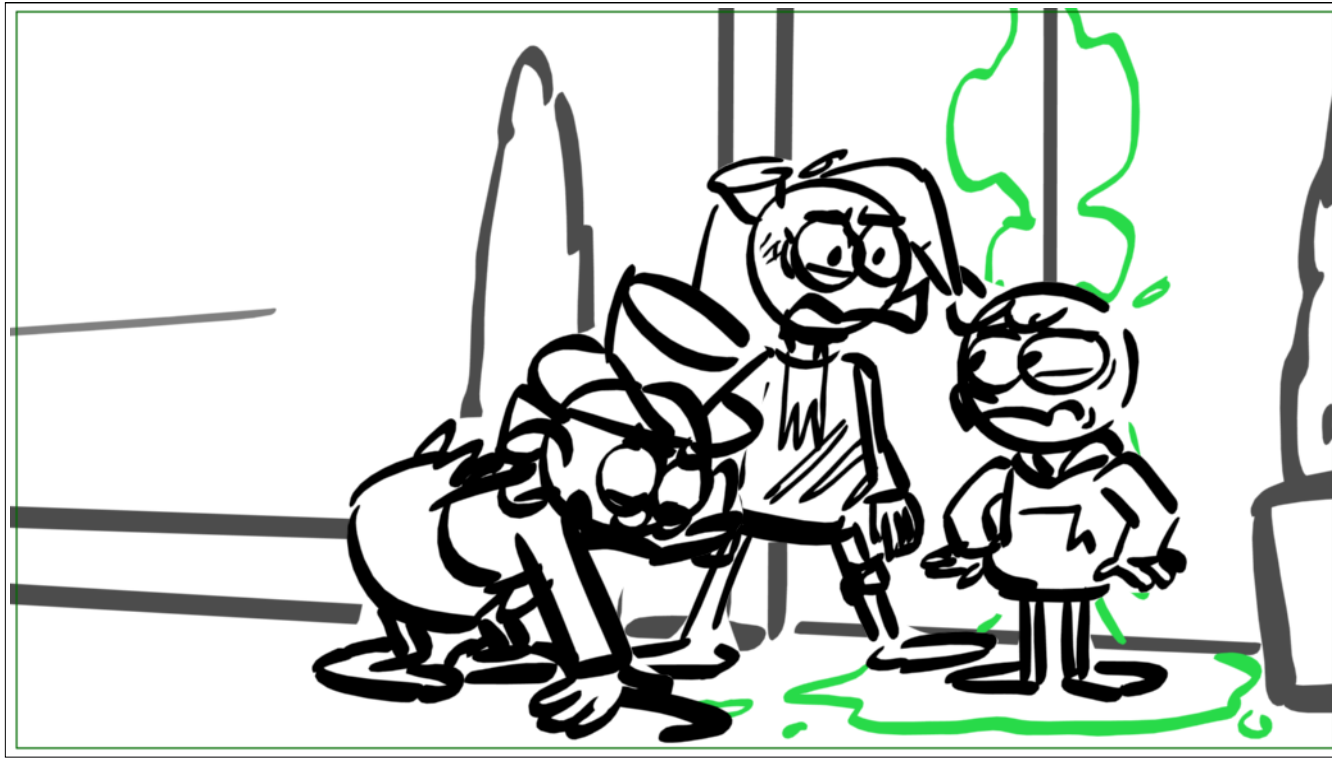
Action Notes

con't action

Dialog

154 LOUIE

we don't have to solve any more riddles.



Action Notes

Scrooge bends down to get his cane

Dialog

155 DELLA

Man,



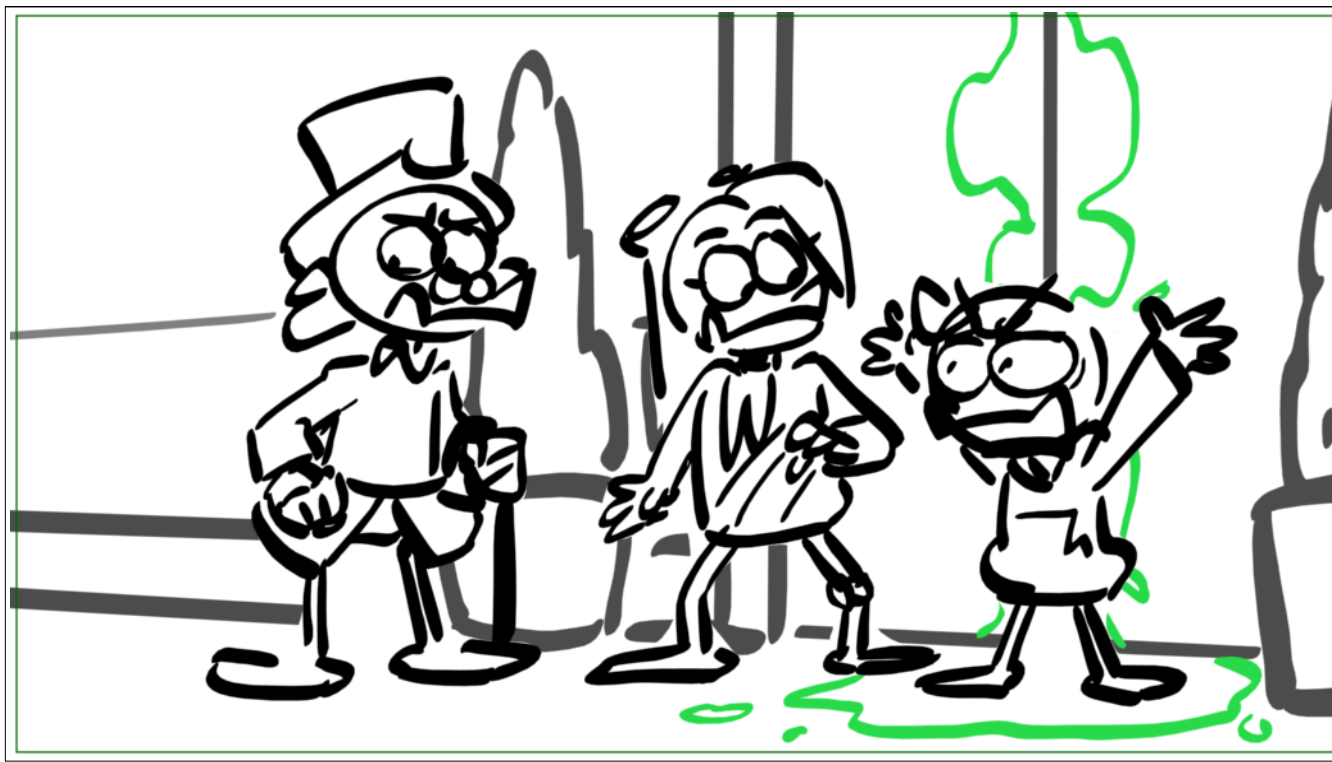
Action Notes

Scrooge stands again

Dialog

155 DELLA

how did you fit an entire Sphinx in the broom closet?



Action Notes

Dialog

156 LOUIE

I said no more riddles!



Action Notes

Scrooge turns and walks away, thinking

Dialog

157 SCROOGE

Well kids,



Action Notes

CUT TO: H/U

Dialog

157 SCROOGE

the bad news is

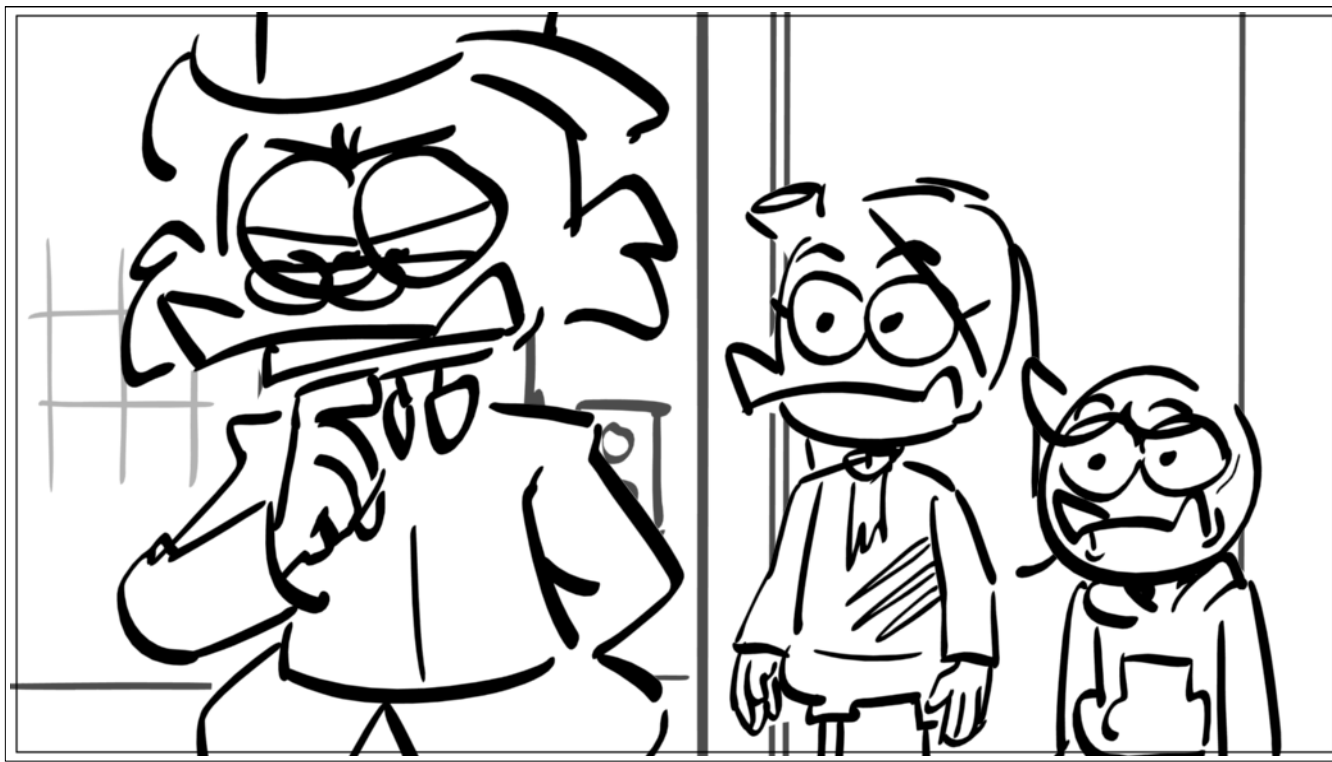


Action Notes

Dialog

157 SCROOGE

we've almost defeated

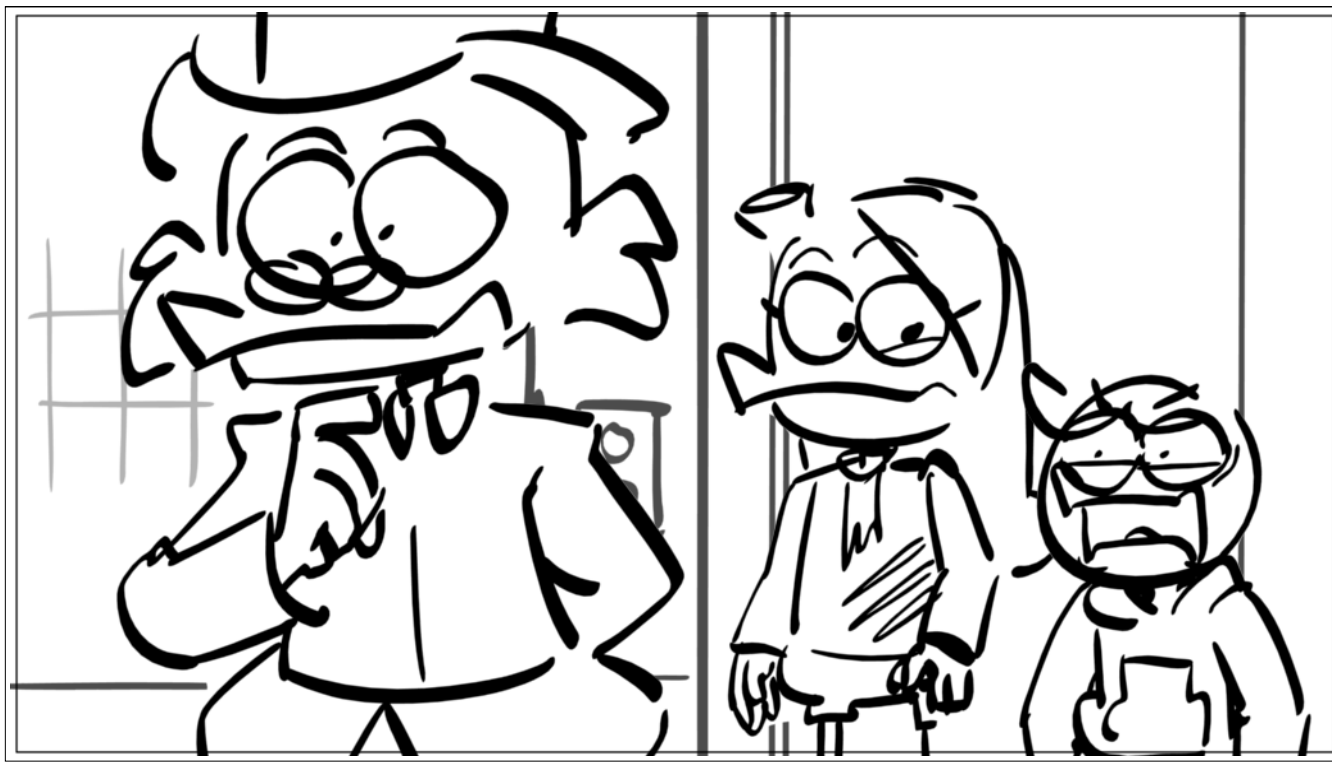


Action Notes

Dialog

157 SCROOGE

all my traps.

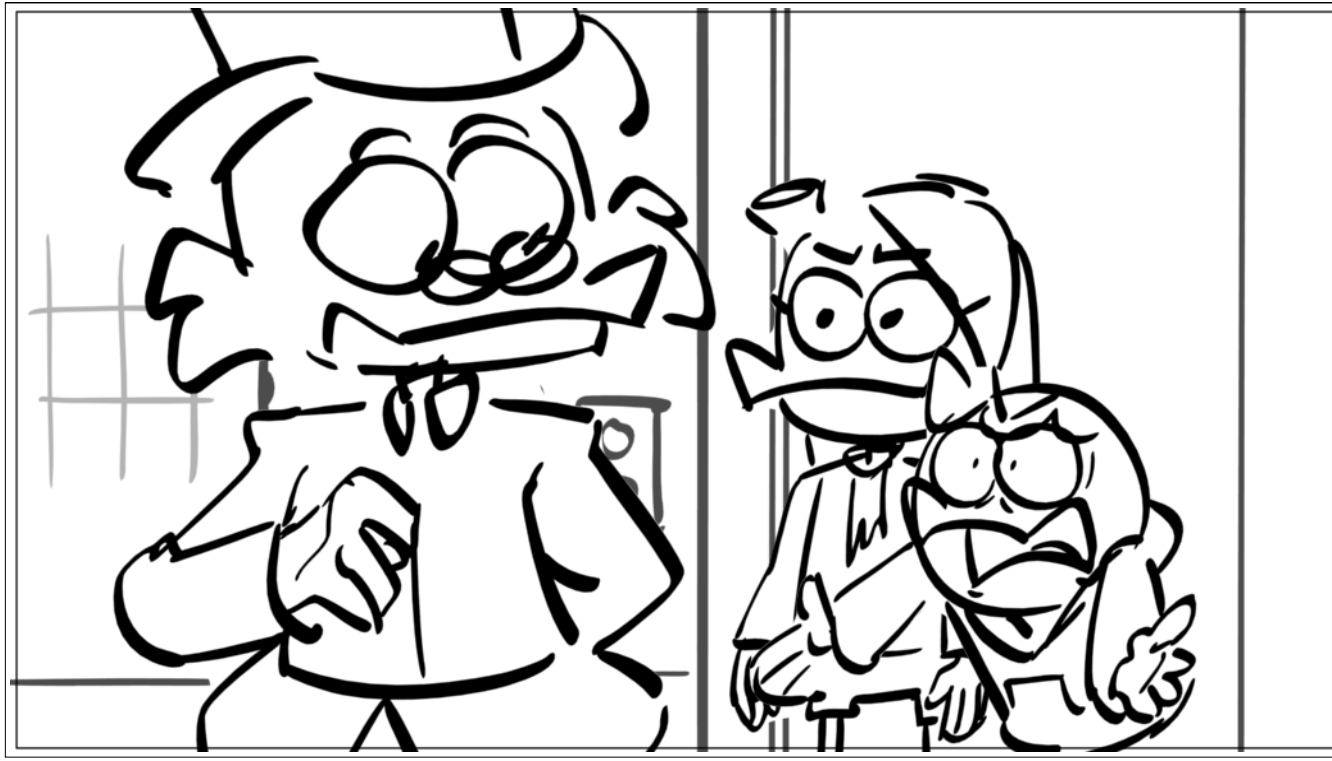


Action Notes

Dialog

158 LOUIE

ALMOST?!



Action Notes

Dialog

158 LOUIE

You mean there's more?



Action Notes

Dialog

158 LOUIE

<SIGH> I never thought I'd hear myself saying this



Action Notes

Dialog

158 LOUIE

but isn't the money safe enough?



Action Notes

Dialog



Action Notes

CUT TO: H/U

Dialog

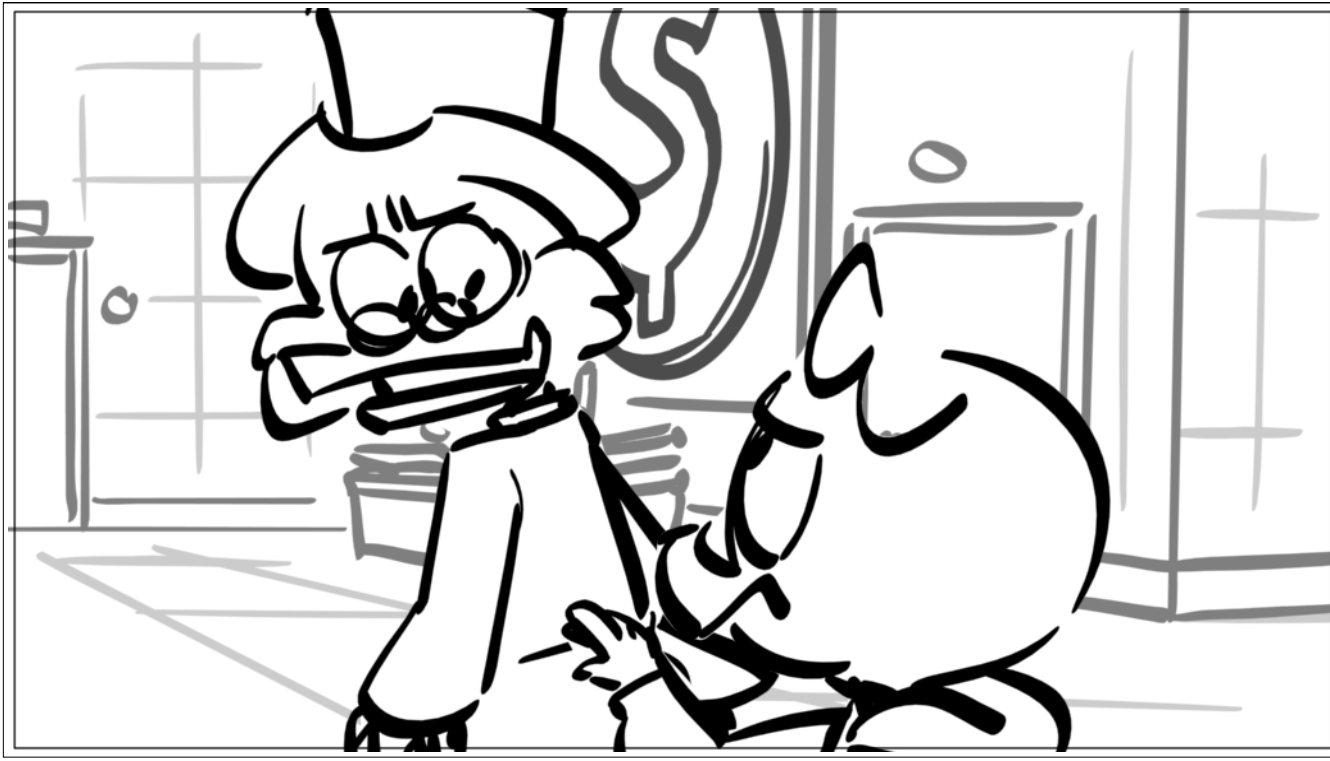


Action Notes

Dialog

159 SCROOGE

Not yet.

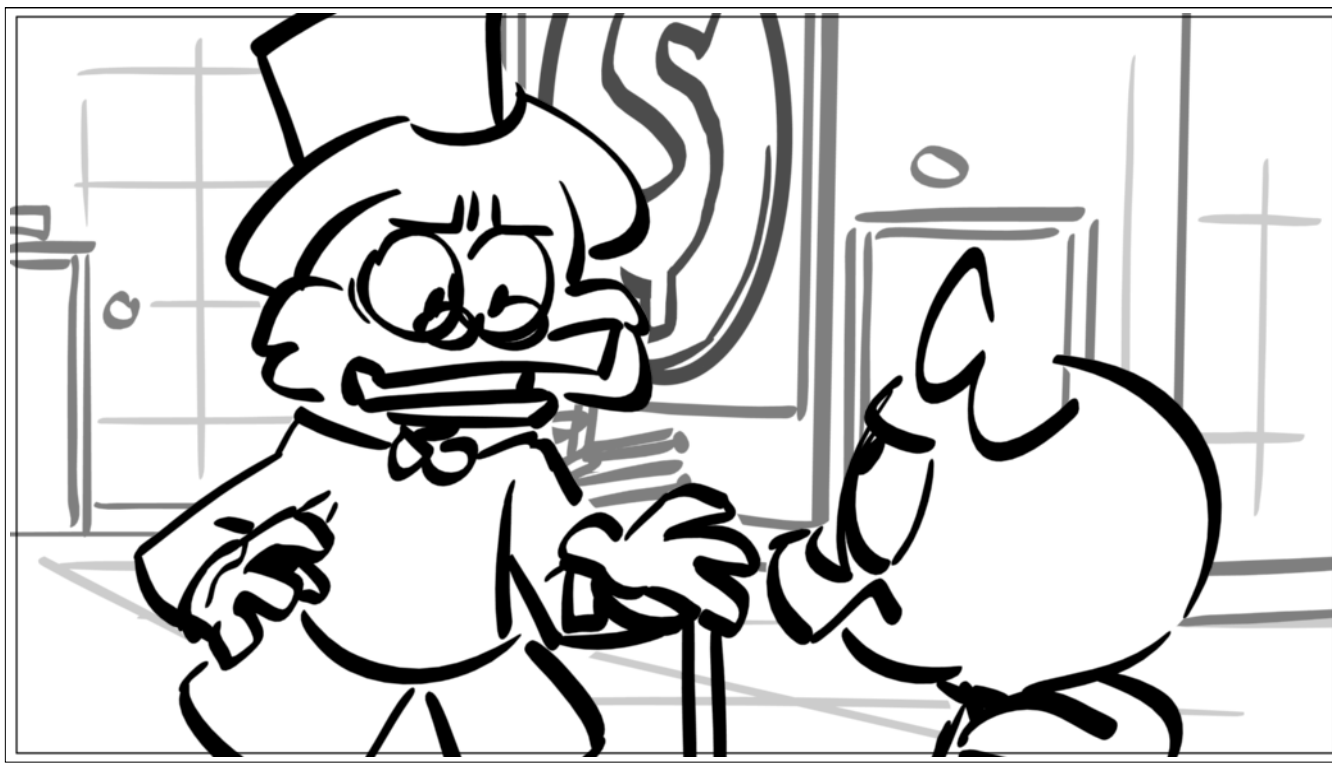


Action Notes

Dialog

159 SCROOGE

One final perfect trap.

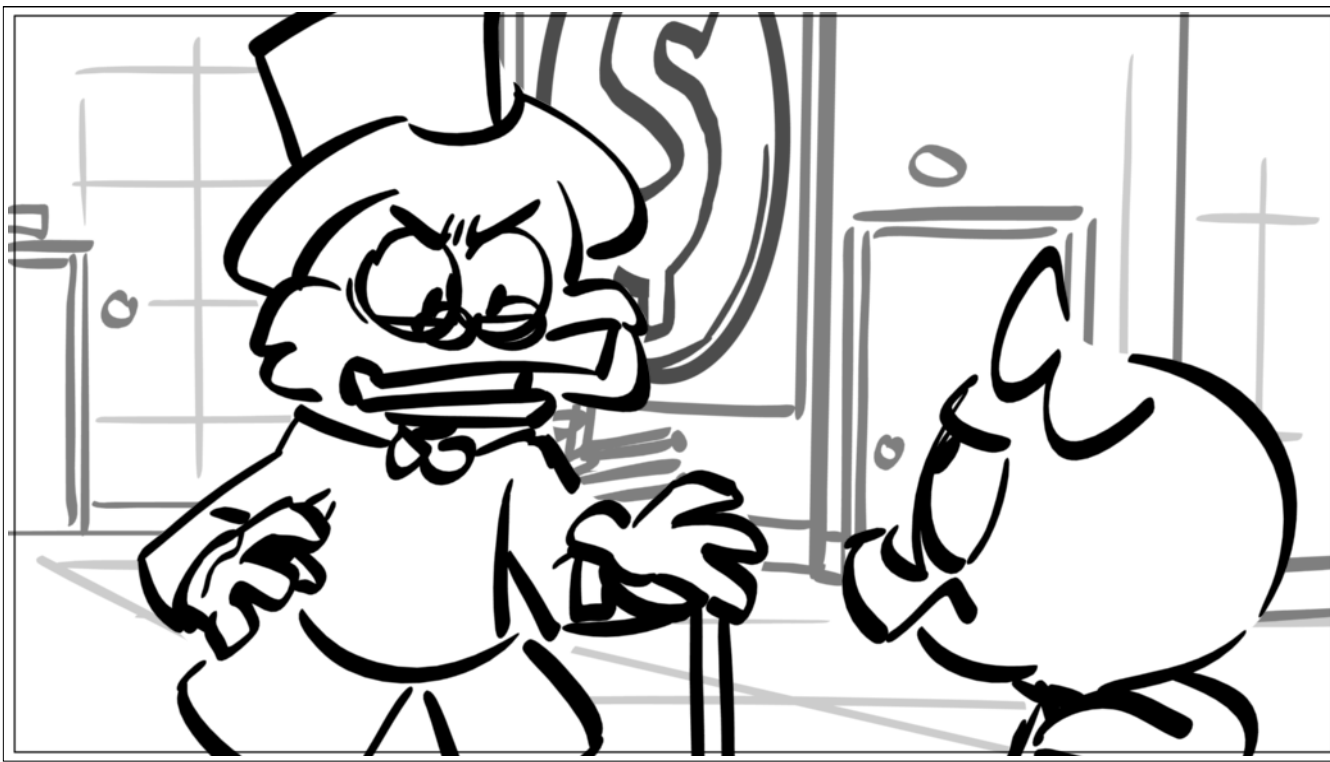


Action Notes

Dialog

159 SCROOGE

It uses a combination of all the best defenses we've seen thus far,

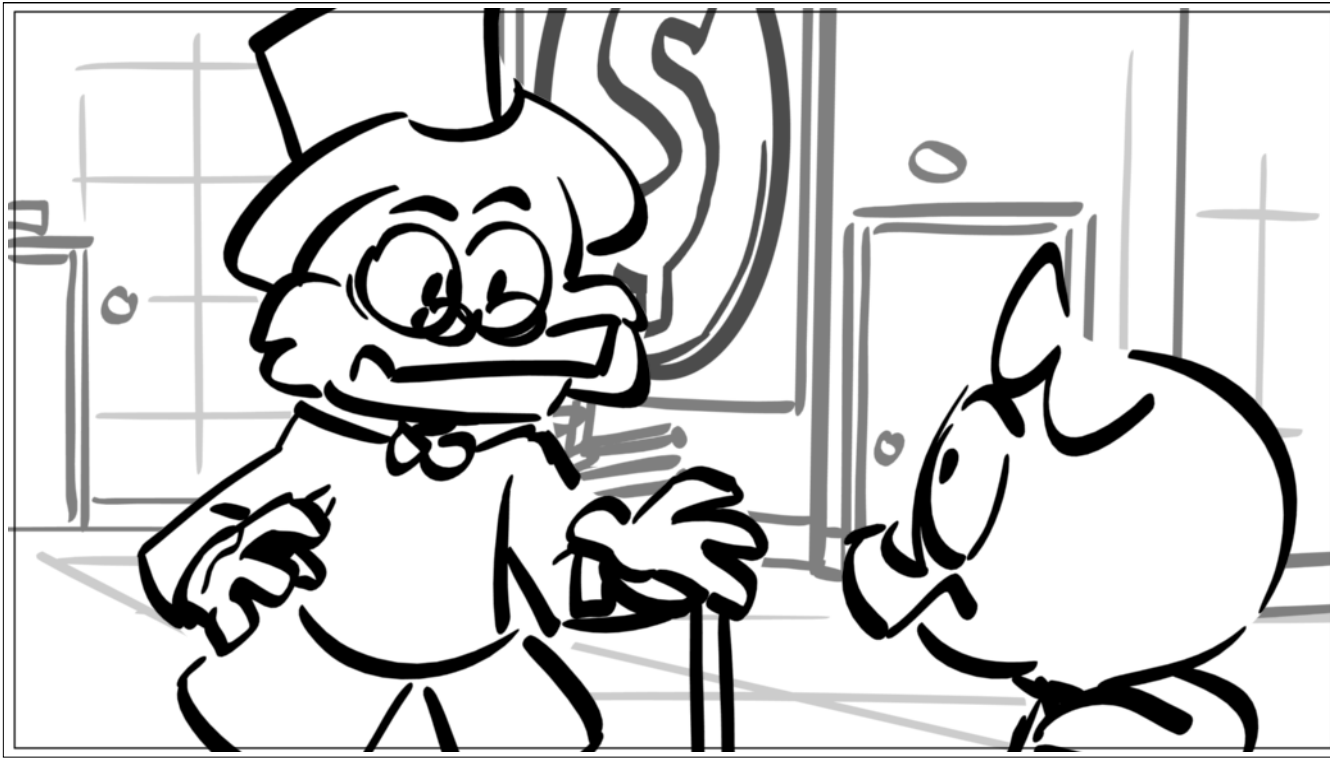


Action Notes

Dialog

159 SCROOGE

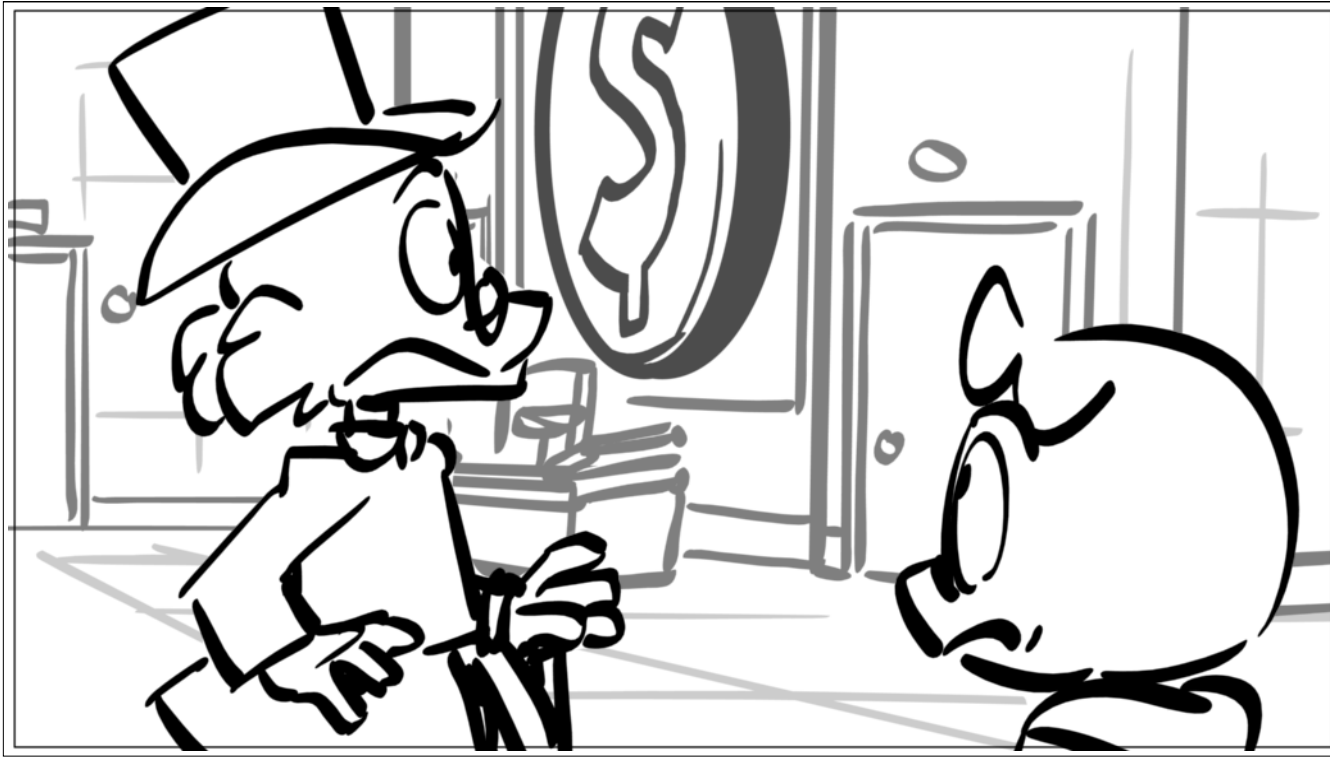
combined with the fighting techniques of the greatest warrior of the past century.



Action Notes

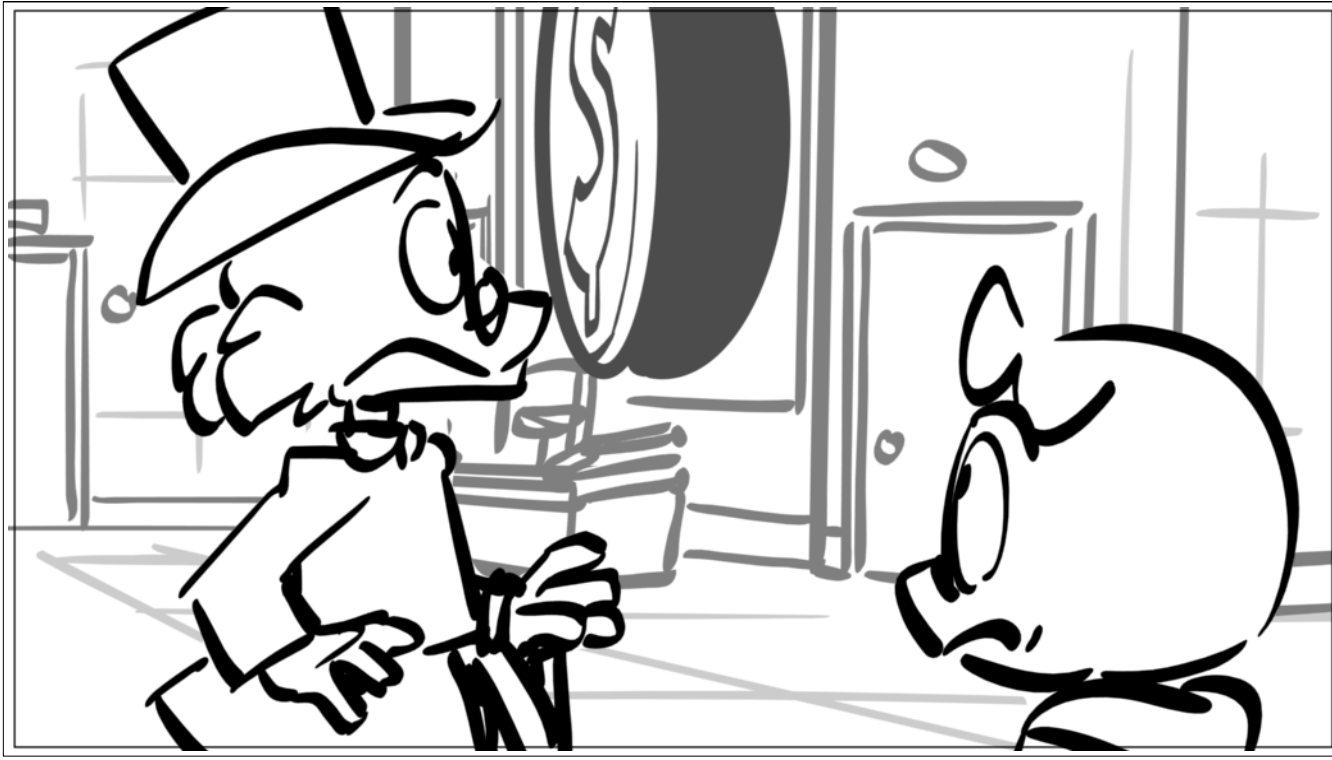
The \$ panel begins to open slowly

Dialog



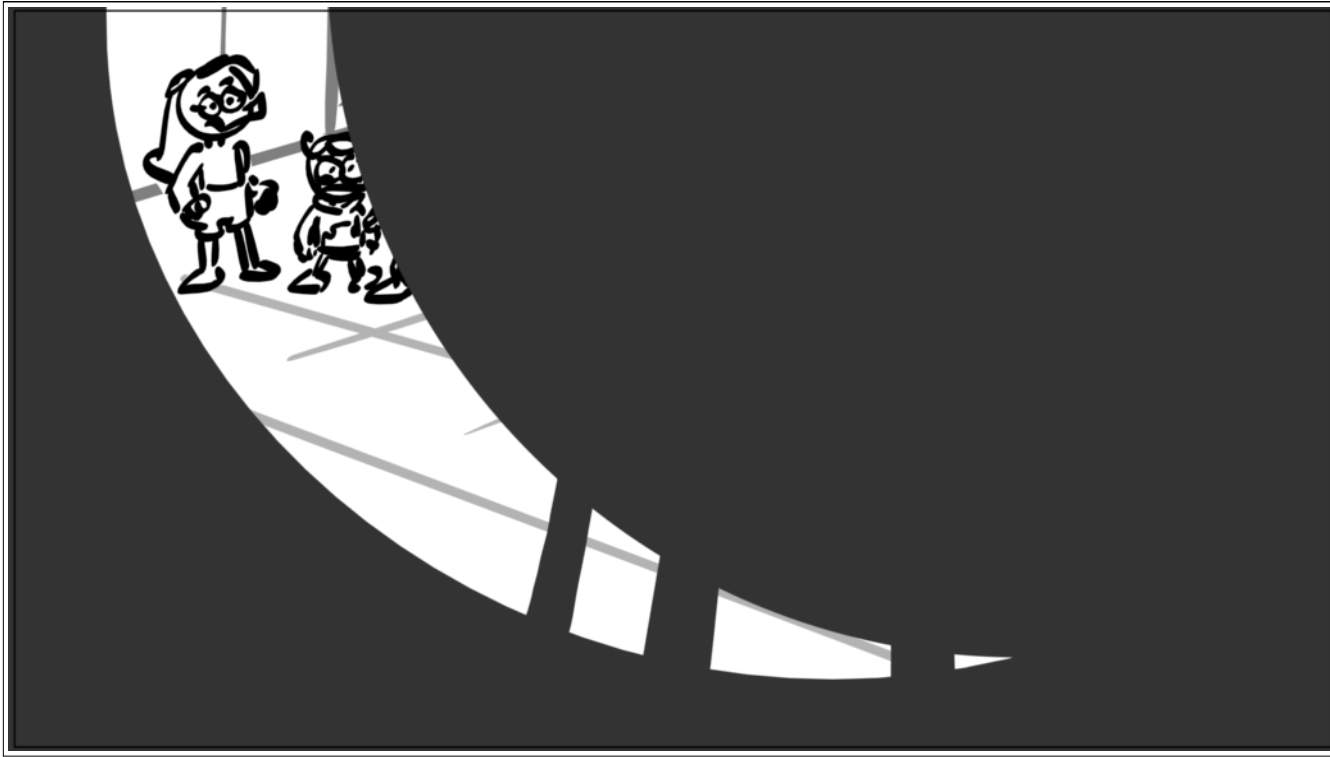
Action Notes

Dialog



Action Notes

Dialog



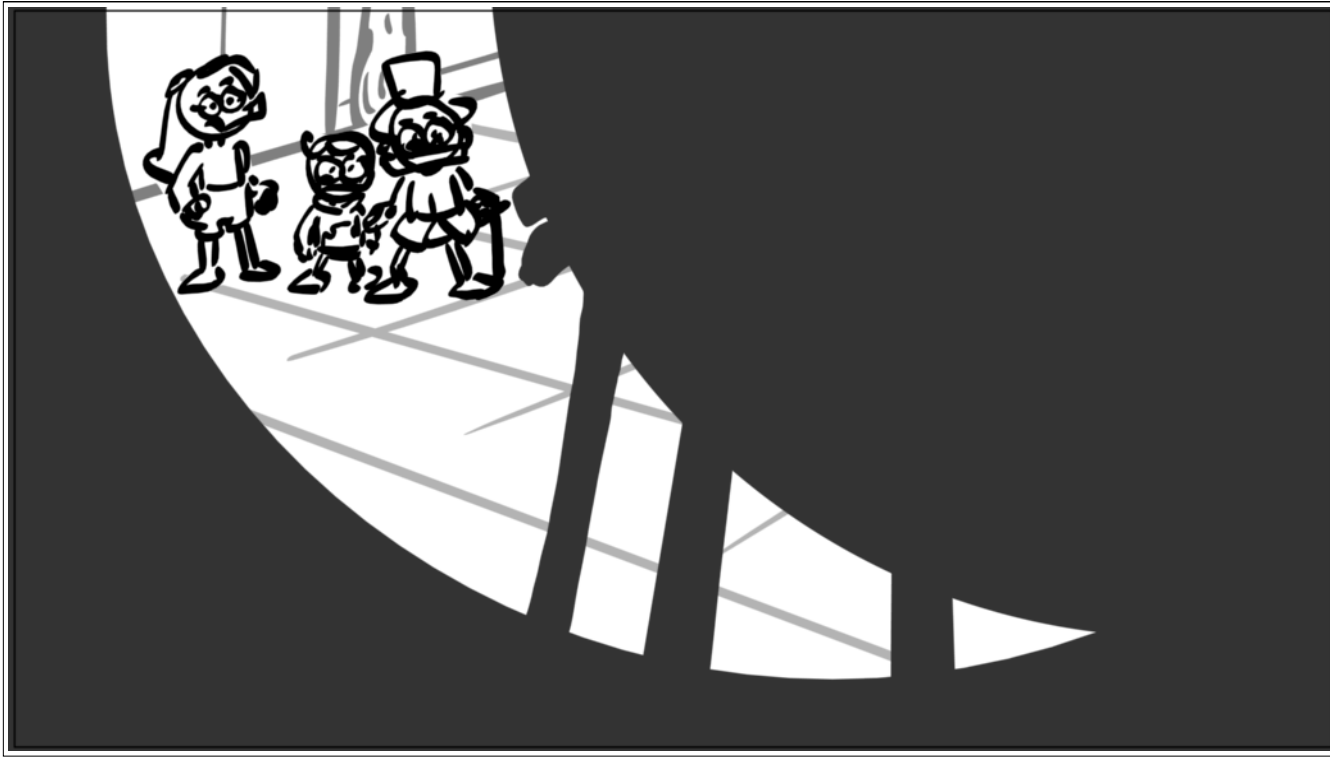
Action Notes

CUT TO: H/U

Dialog

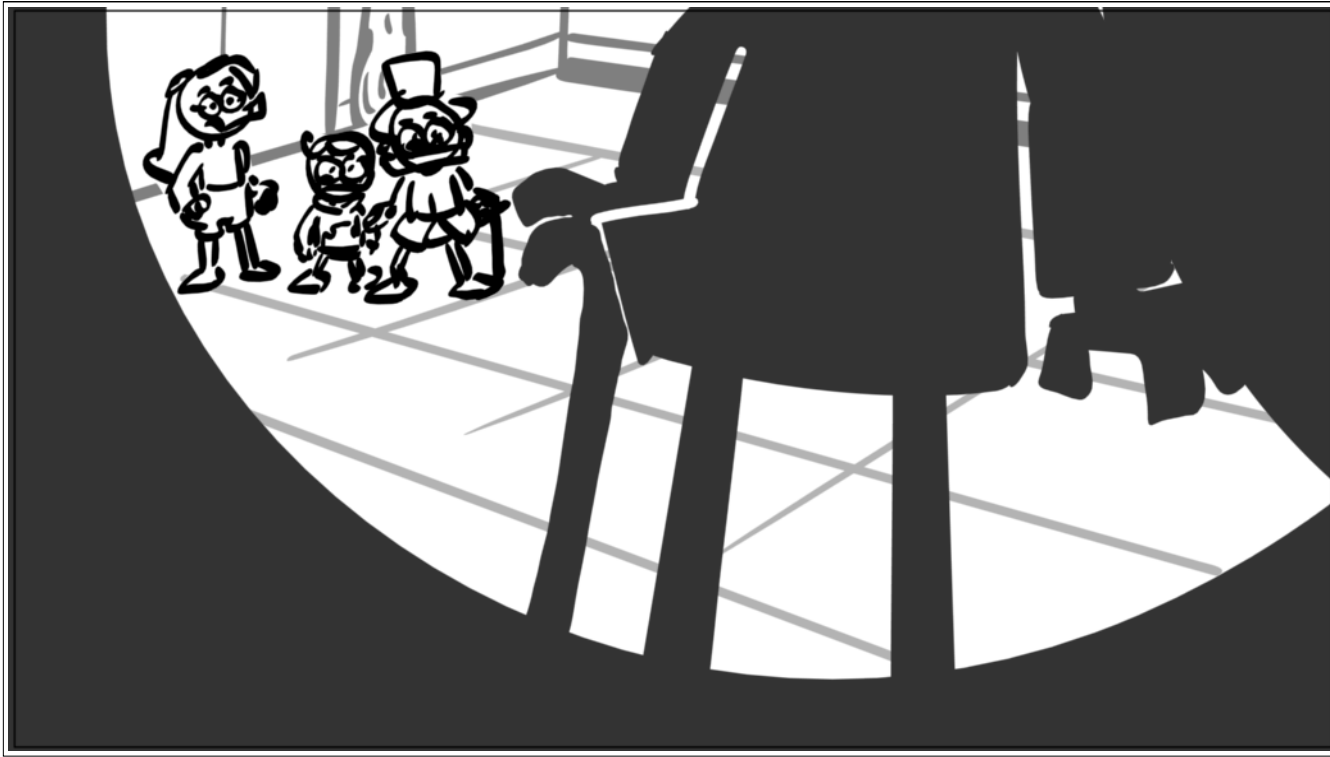
Scene 441

Panel 2



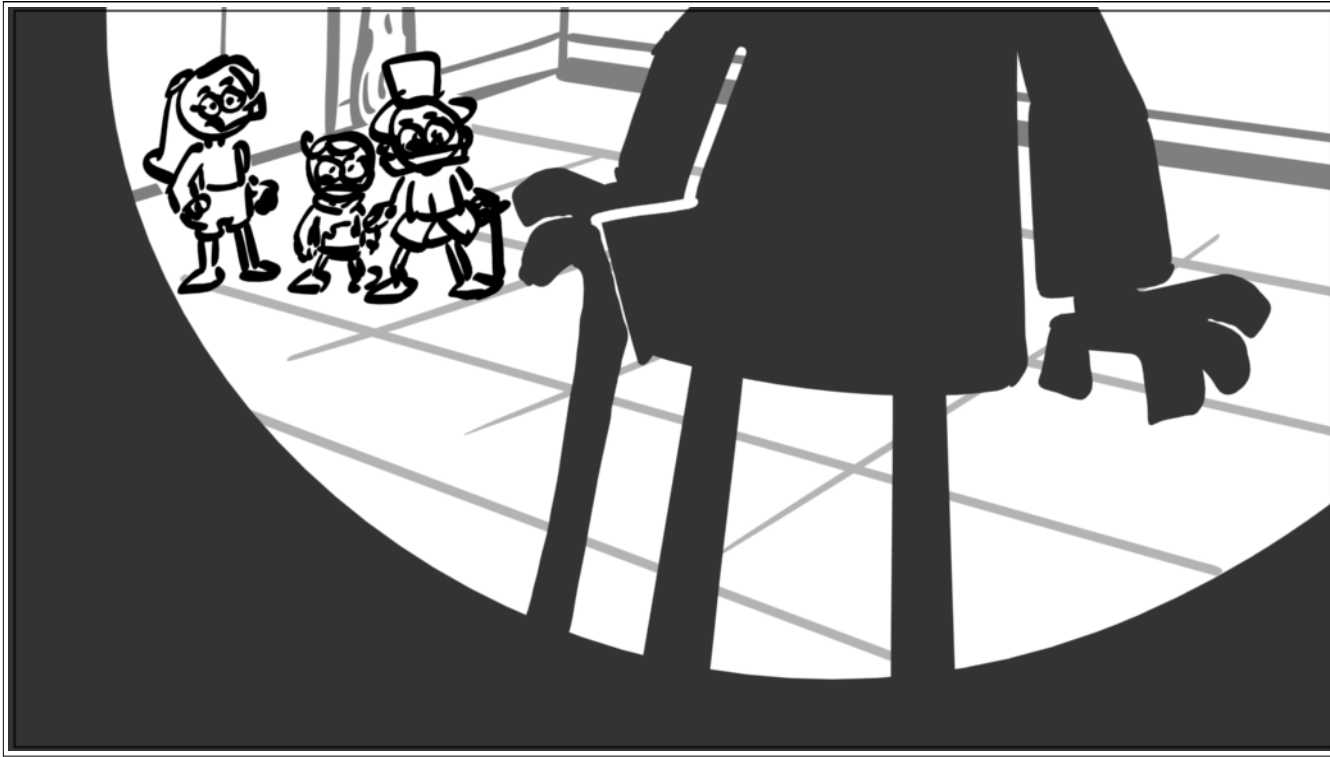
Action Notes

Dialog



Action Notes

Dialog

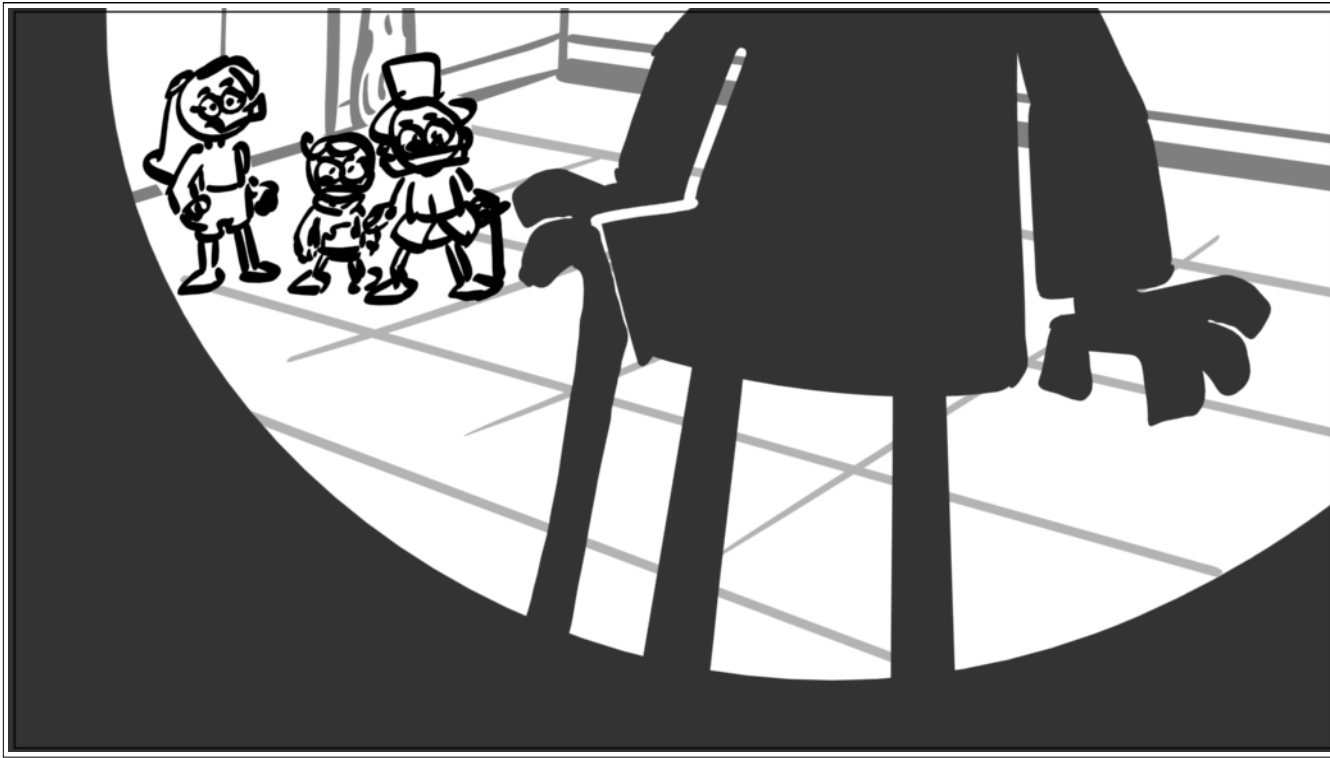


Action Notes

Dialog

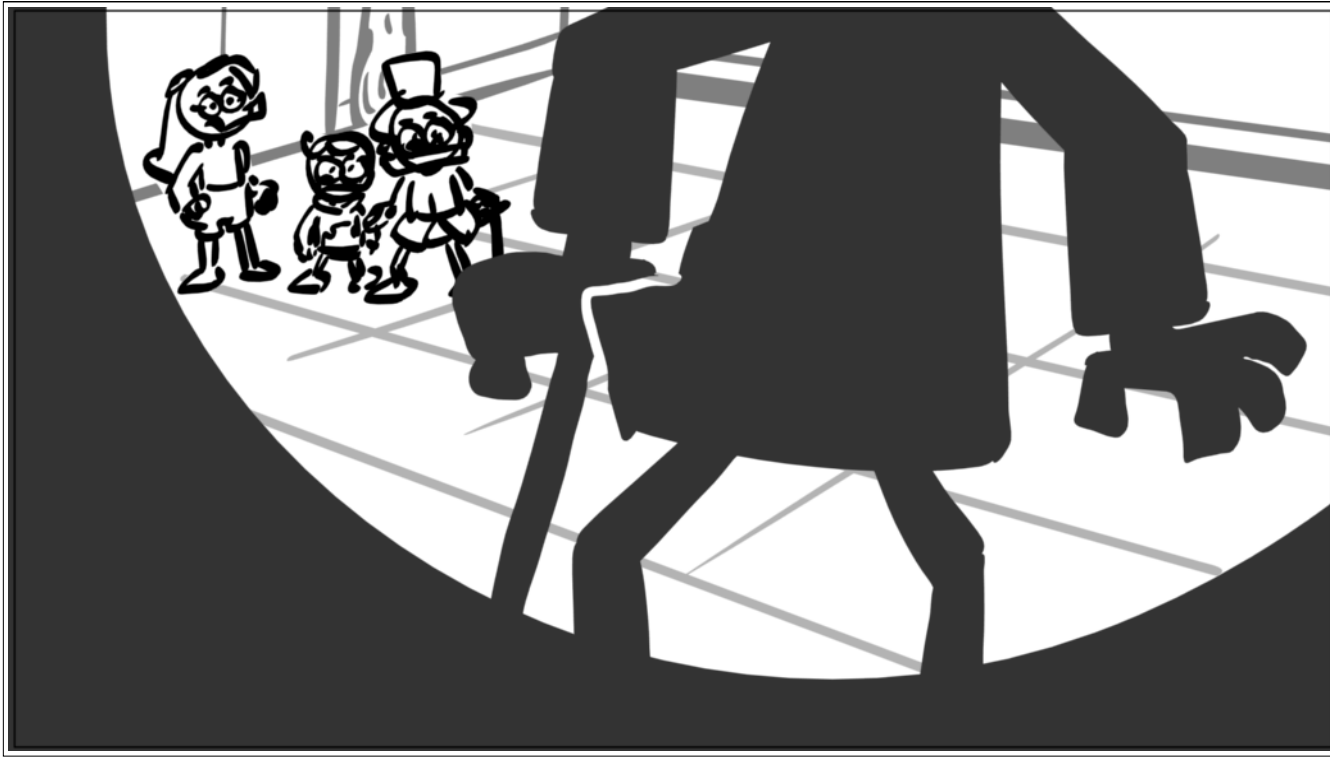
Scene 441

Panel 5



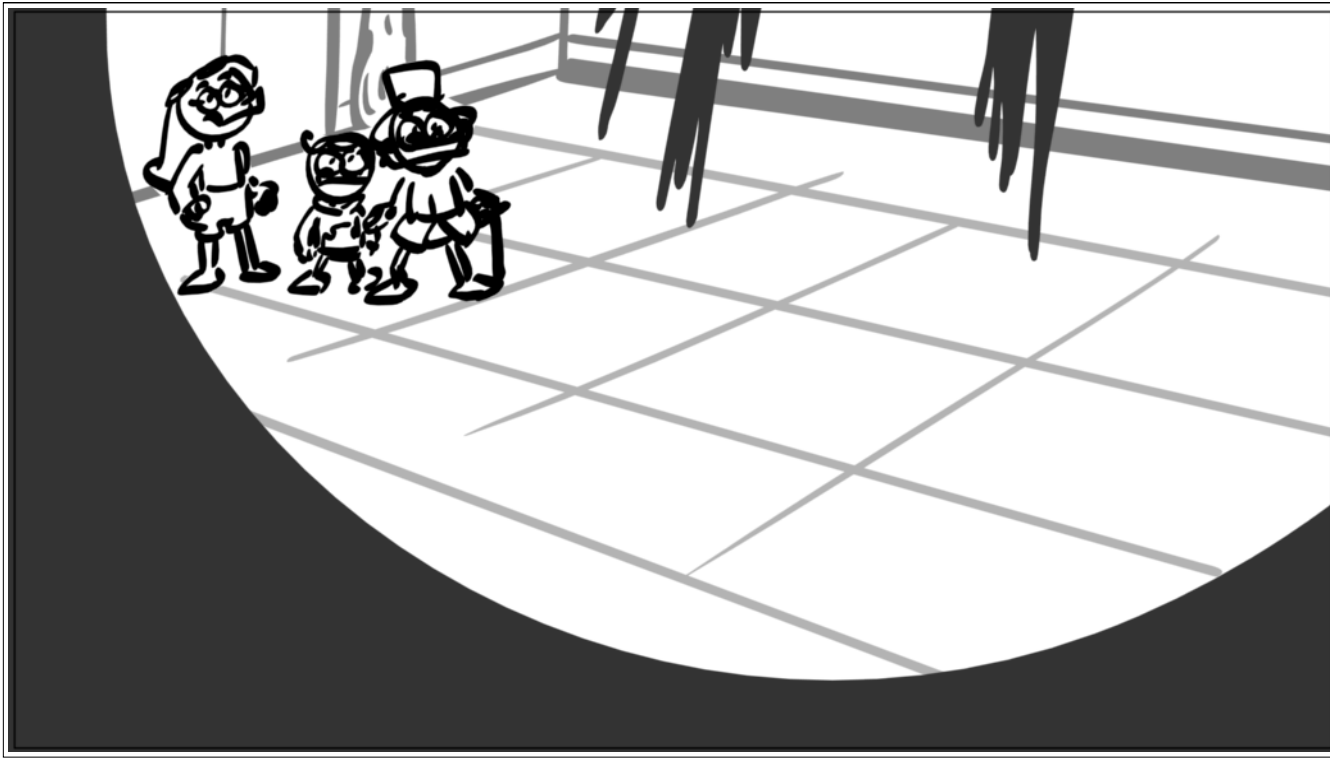
Action Notes

Dialog



Action Notes

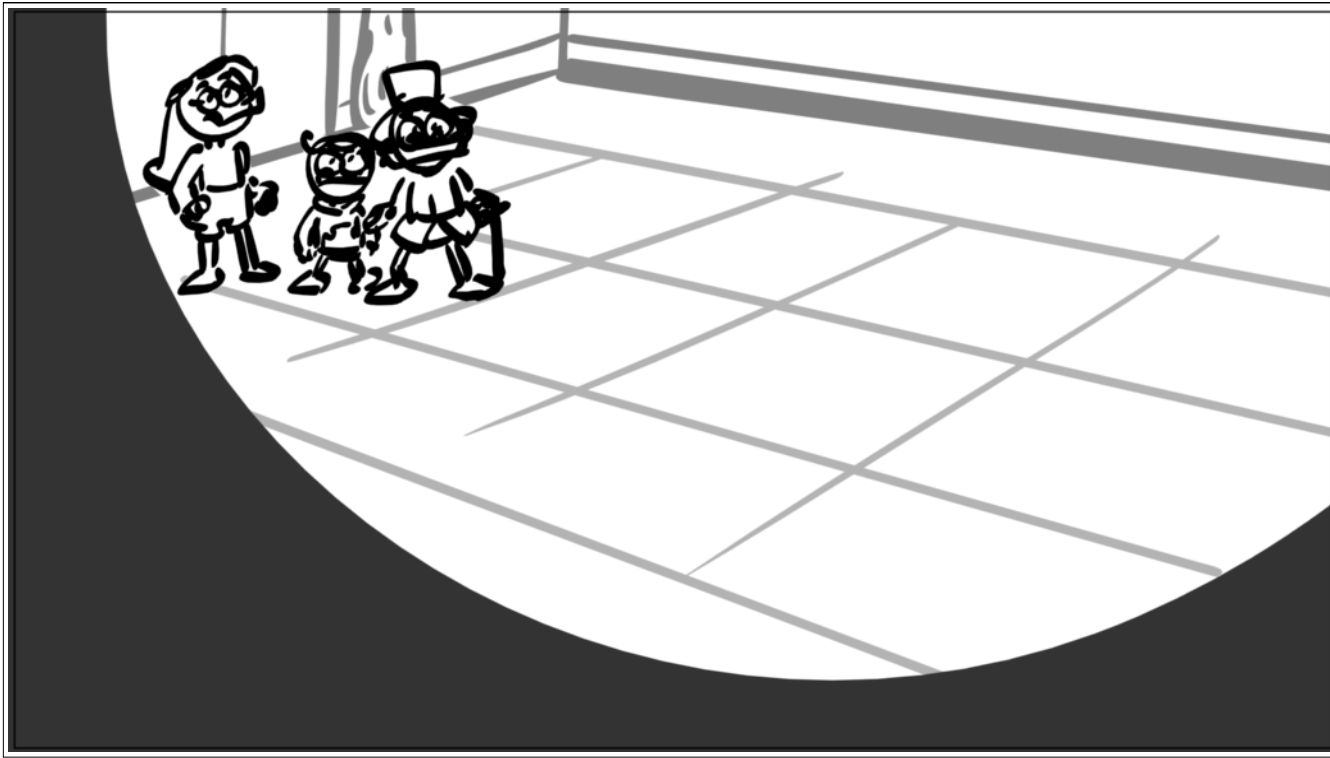
Dialog



Action Notes

Mysterious figure leaps OS

Dialog



Action Notes

Dialog

Scene 442

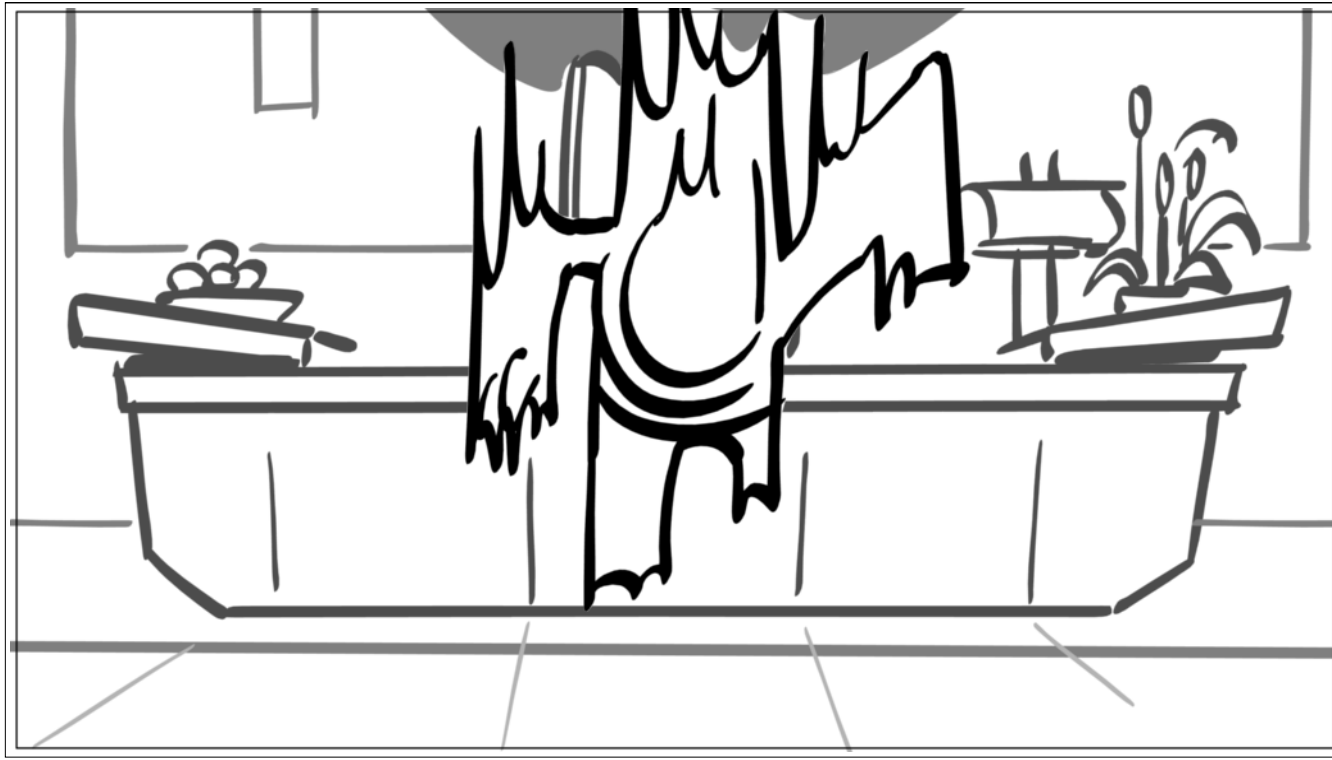
Panel 1



Action Notes

CUT TO:

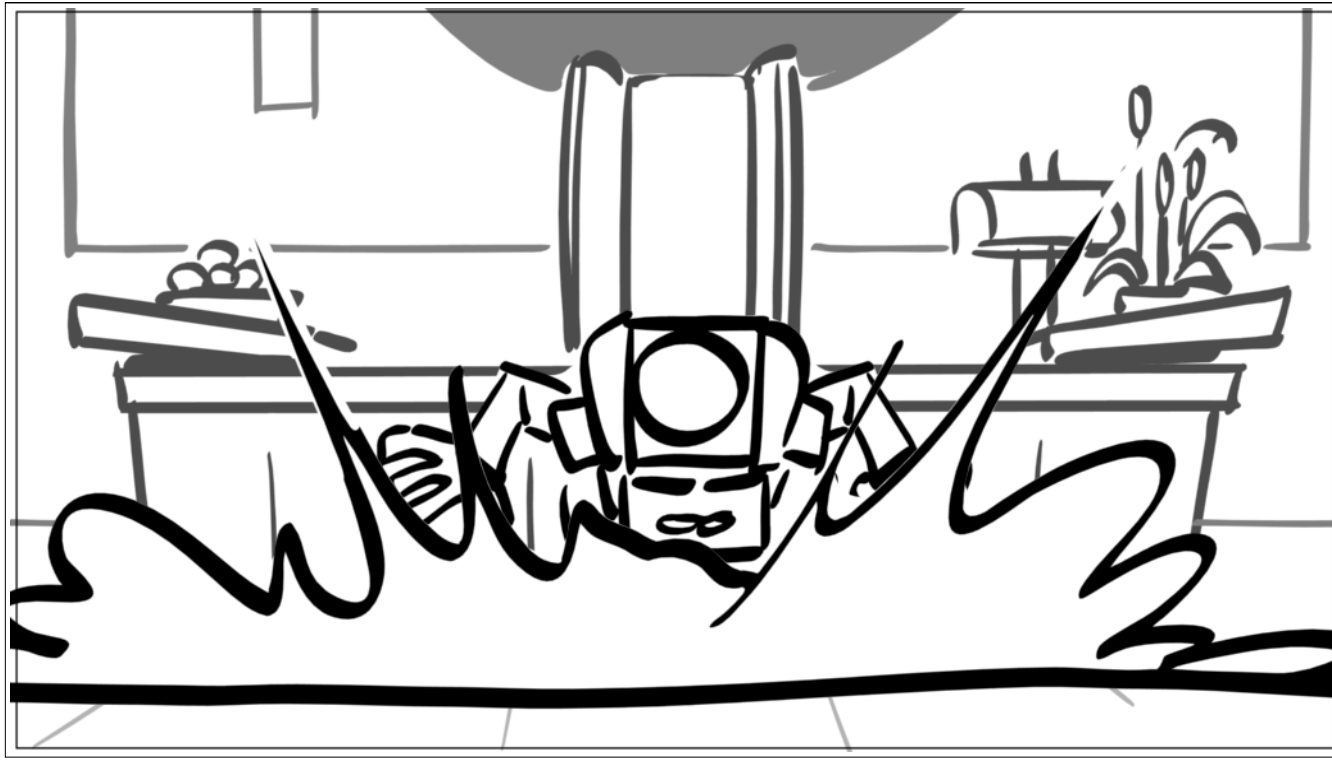
Dialog



Action Notes

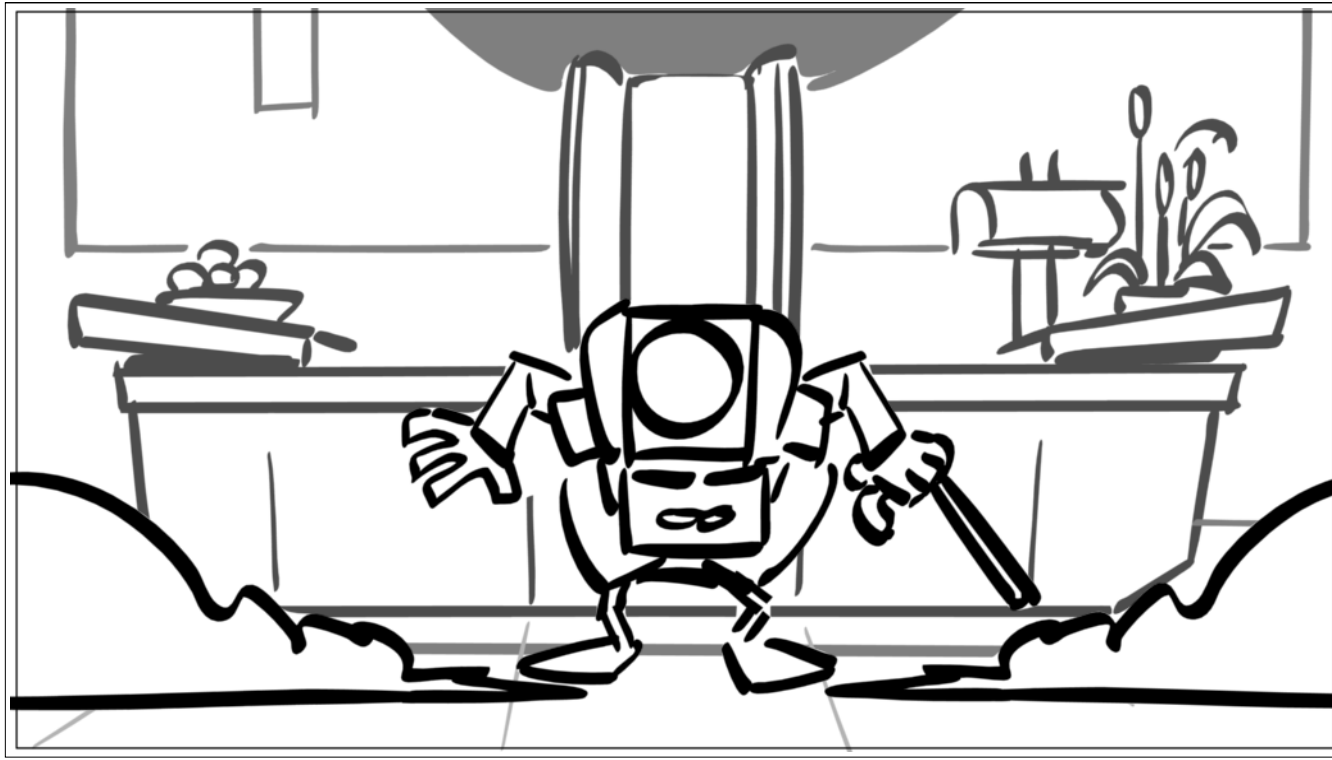
Mysterious figure lands IN

Dialog



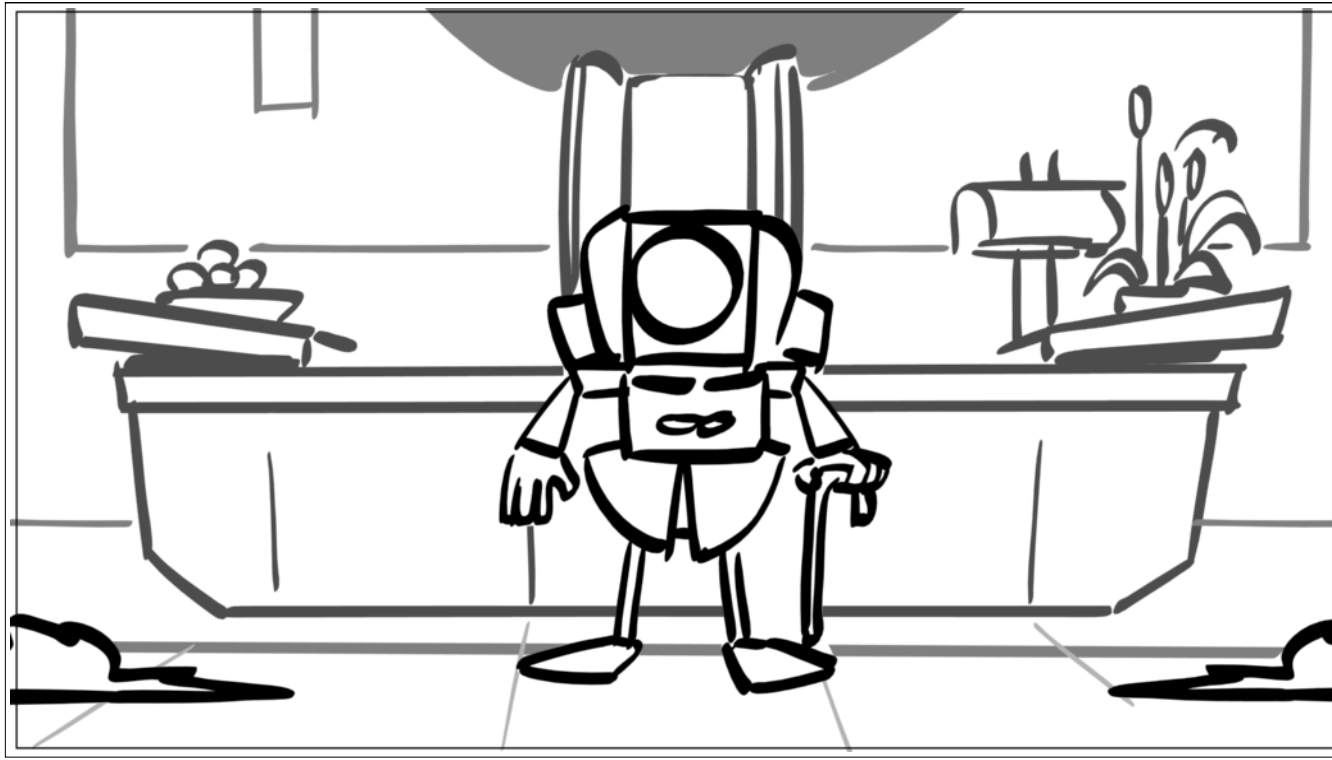
Action Notes

Dialog



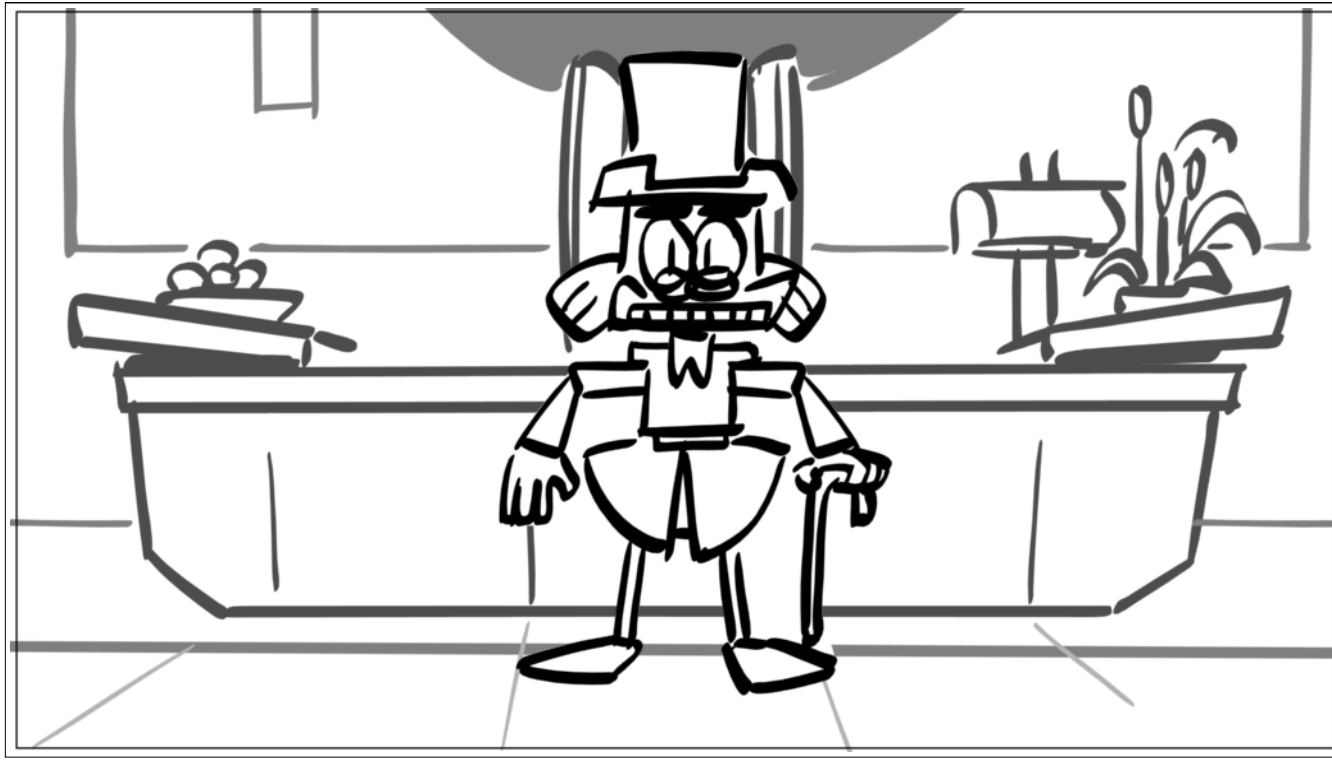
Action Notes

Dialog



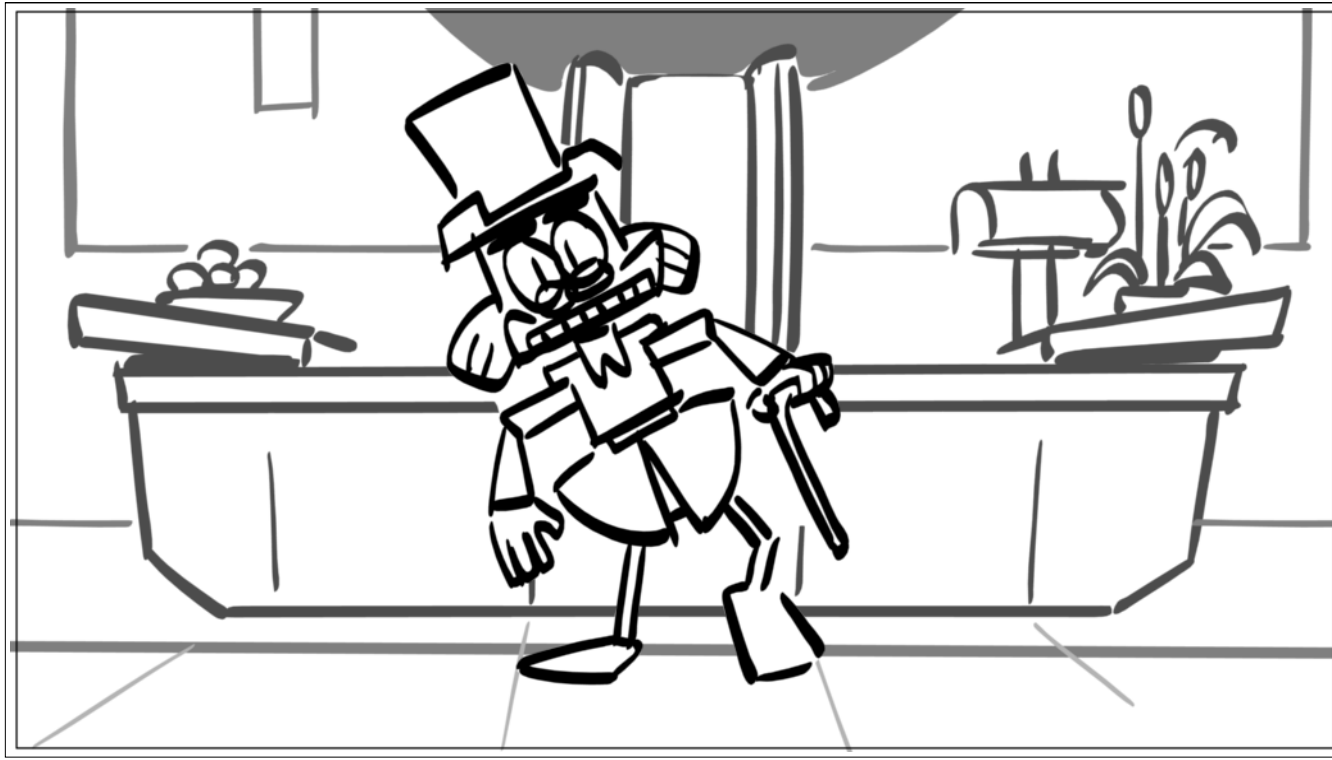
Action Notes

Dialog



Action Notes

Dialog



Action Notes

Dialog



Action Notes

Dialog



Action Notes

Dialog



Action Notes

Dialog



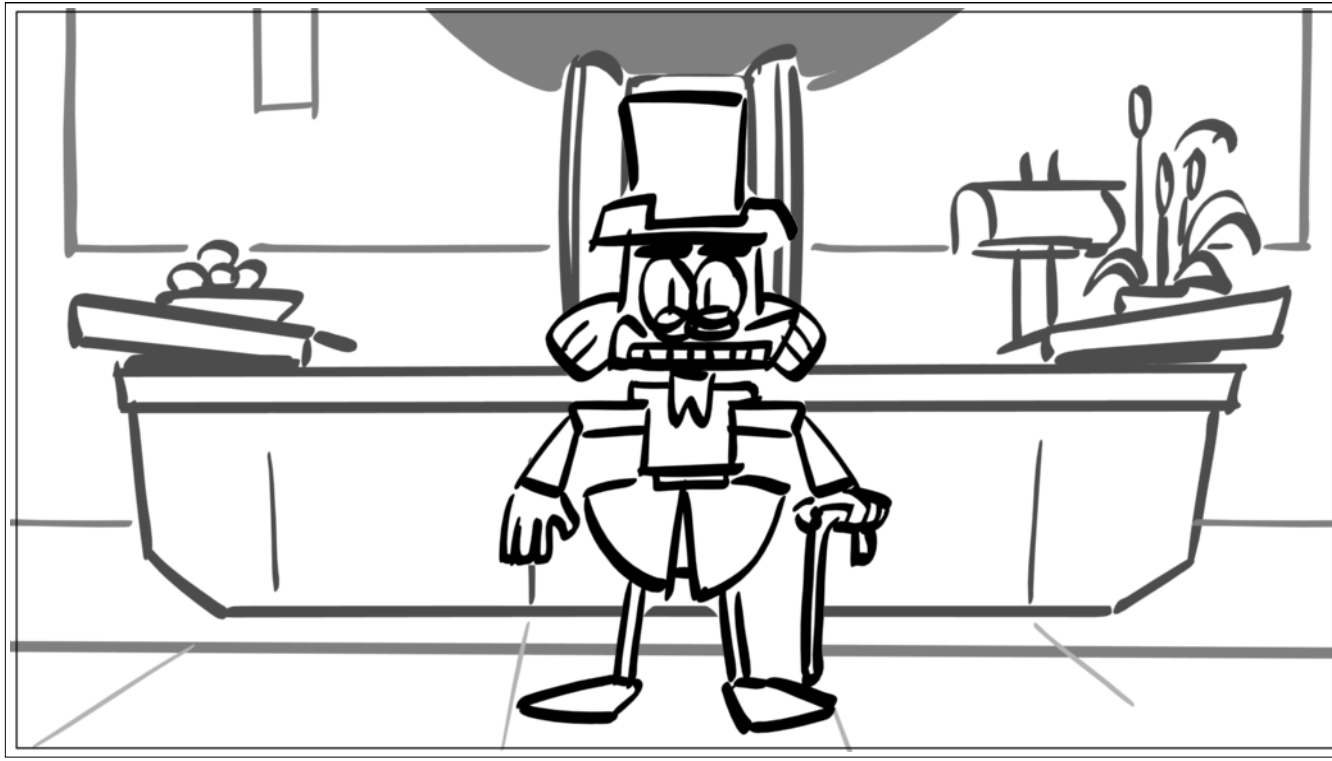
Action Notes

Dialog



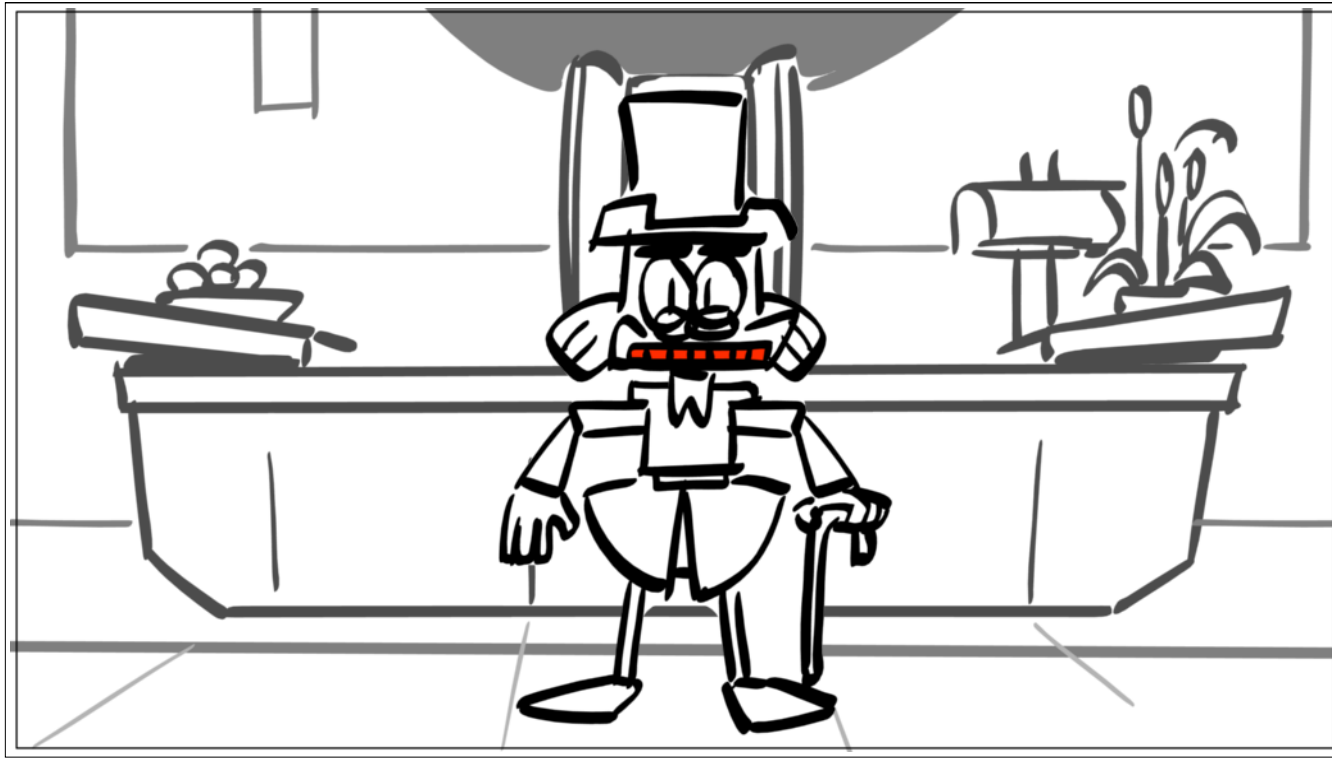
Action Notes

Dialog



Action Notes

Dialog

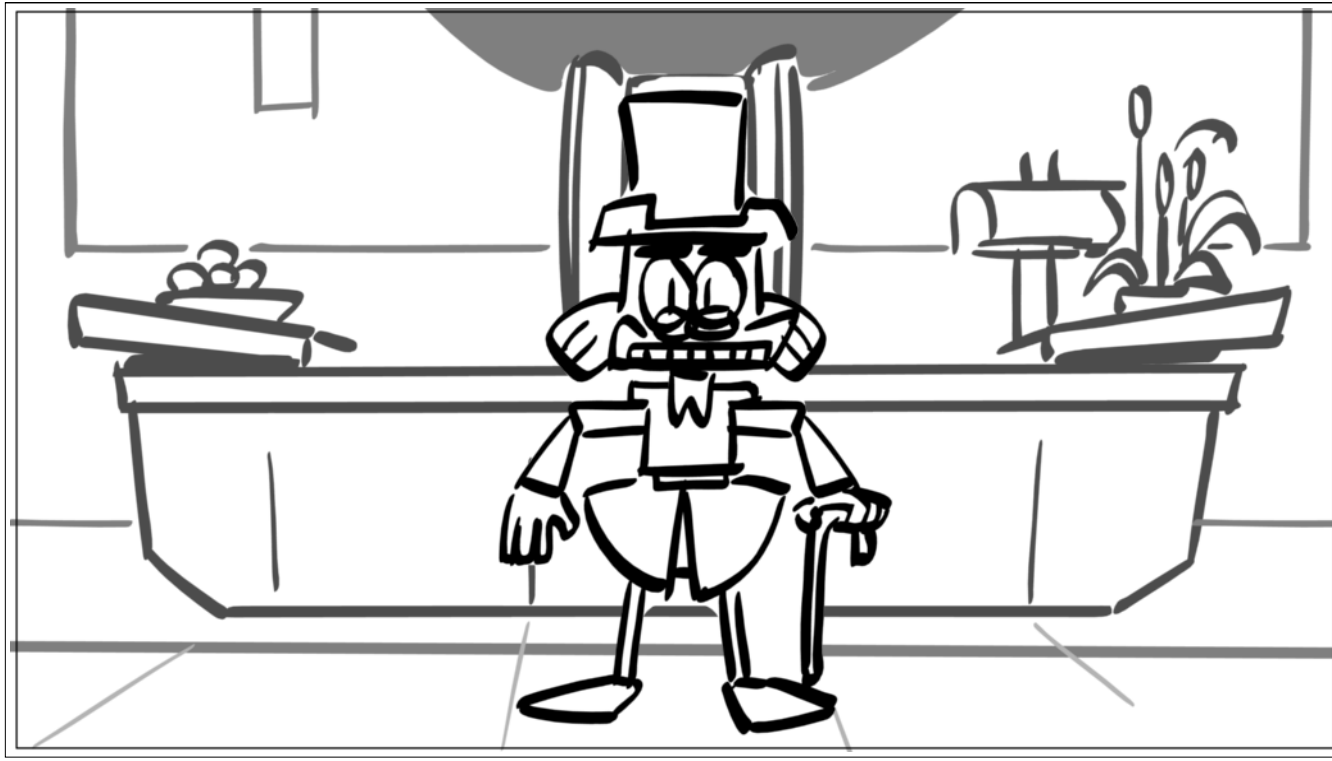


Action Notes

Dialog

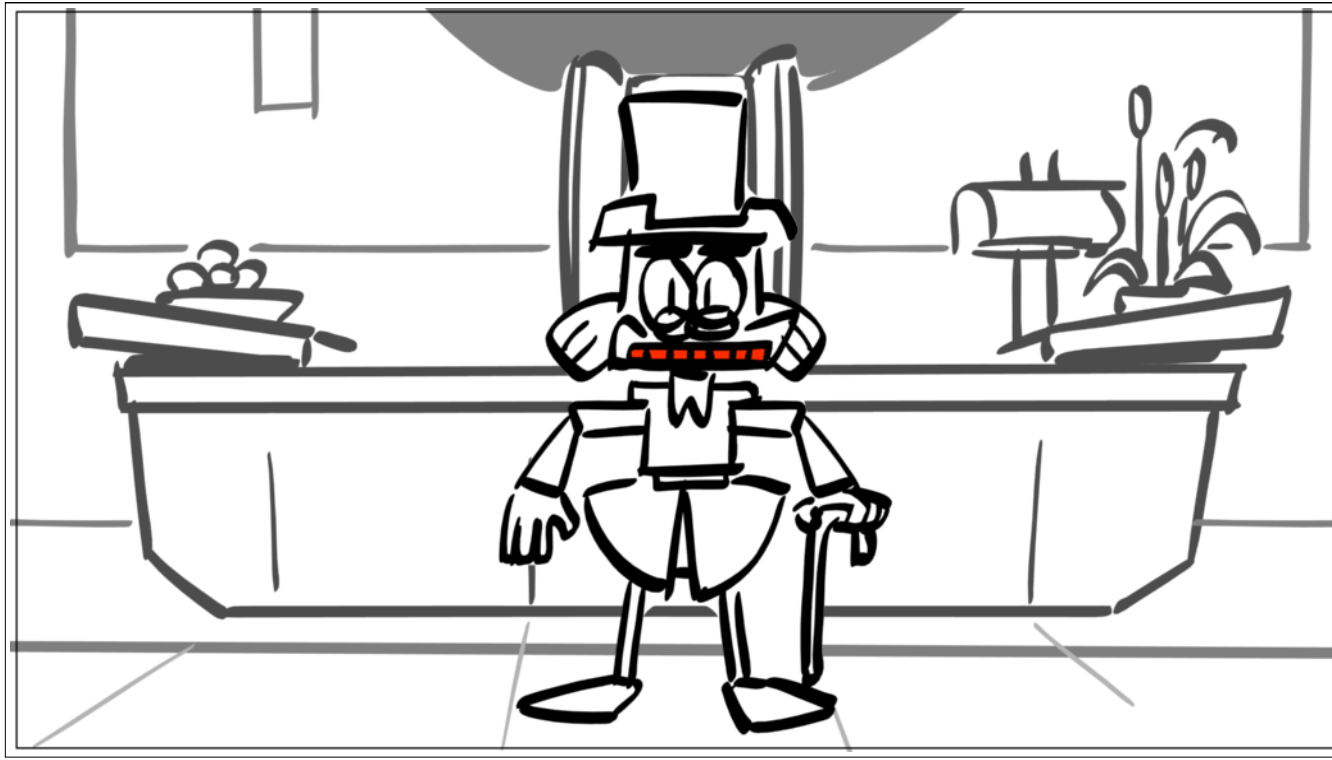
160 SCROOGEBOT

Curse.



Action Notes

Dialog

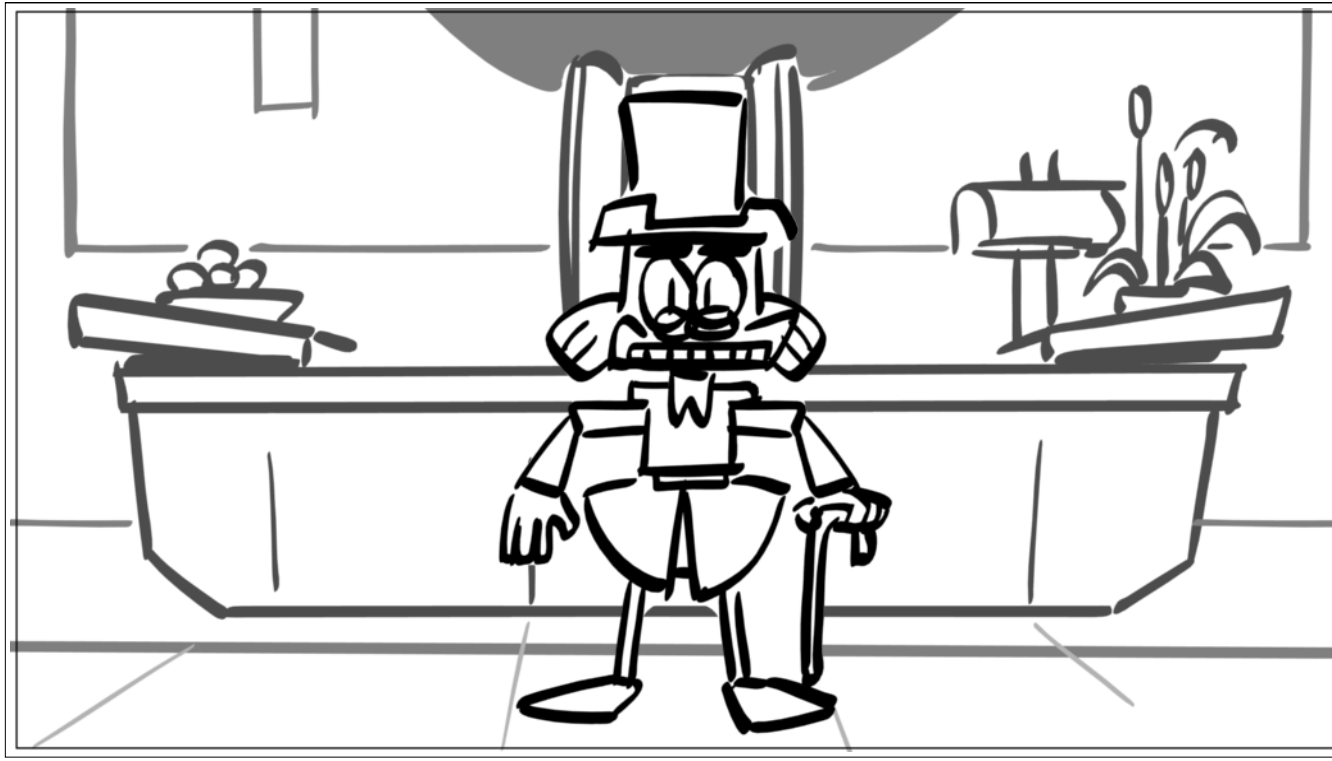


Action Notes

Dialog

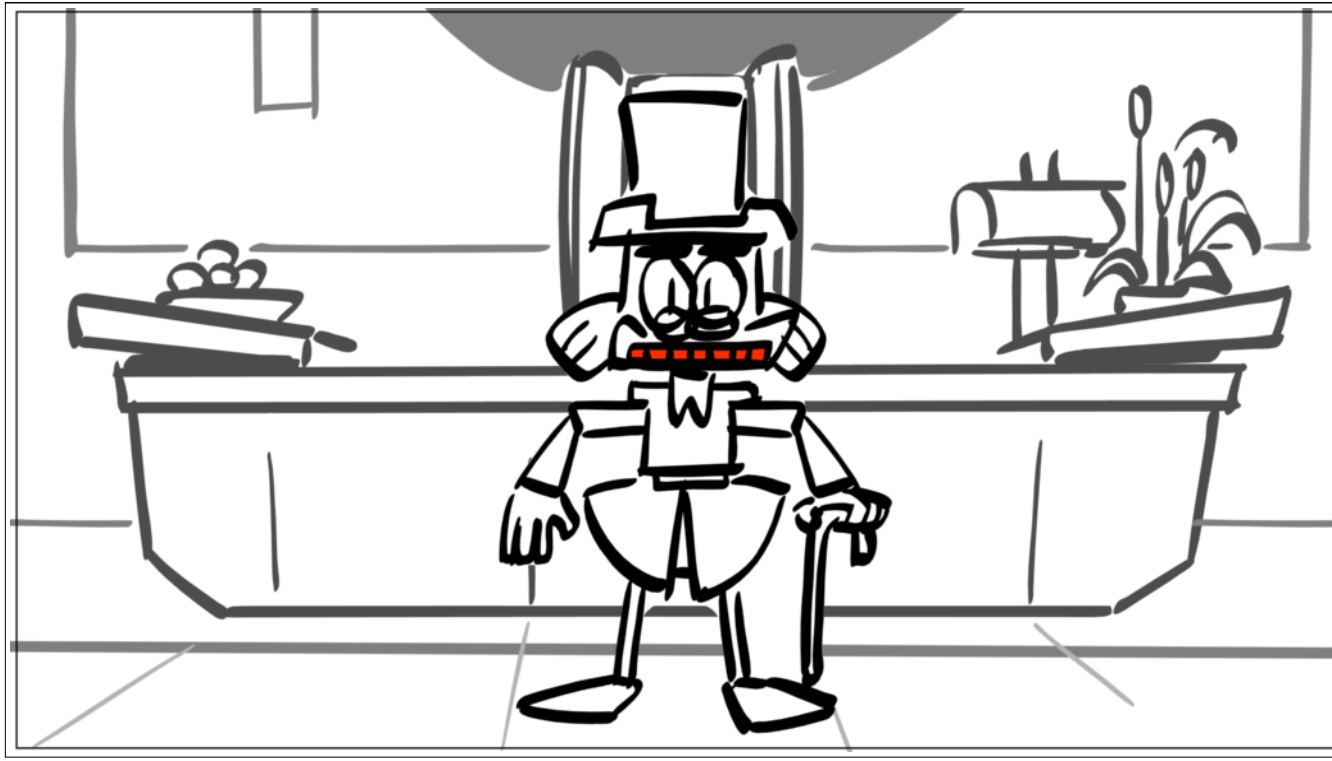
160 SCROOGEBOT

Me .



Action Notes

Dialog

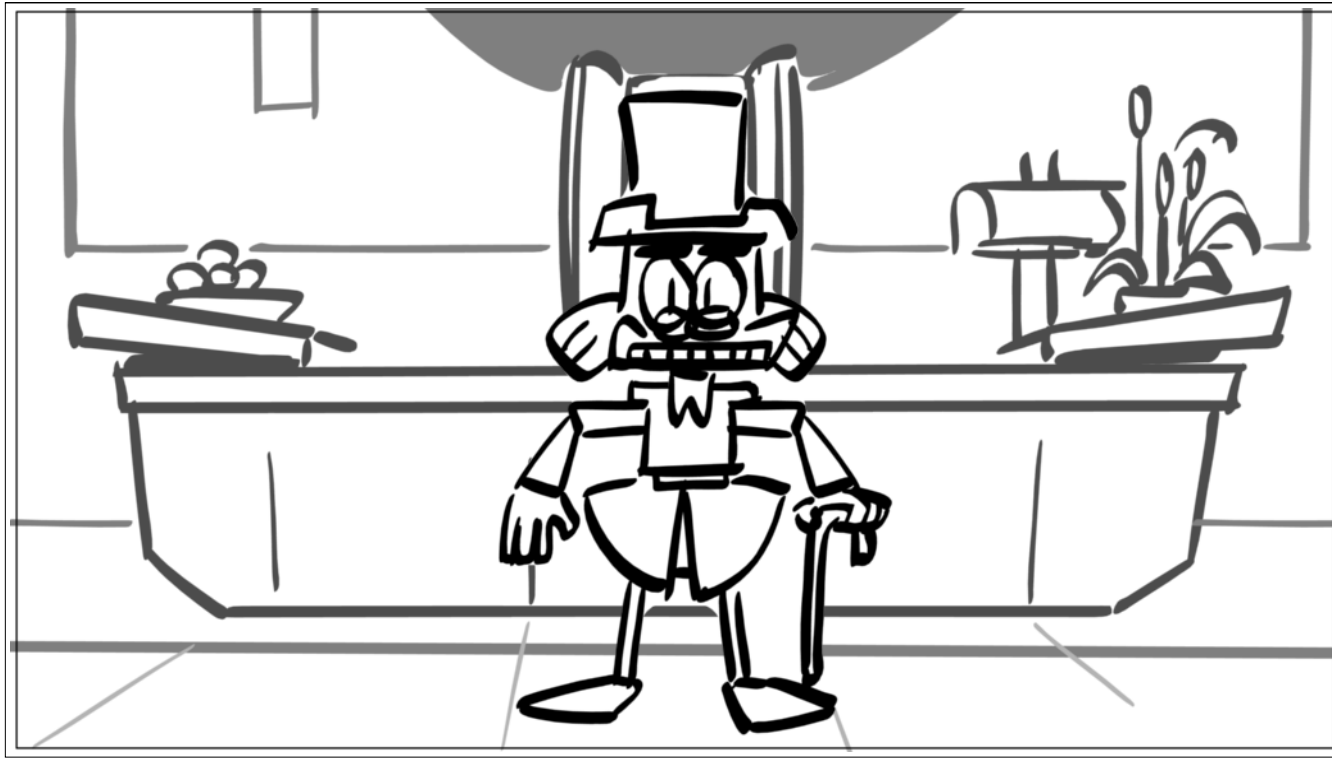


Action Notes

Dialog

160 SCROOGEBOT

Kilts.



Action Notes

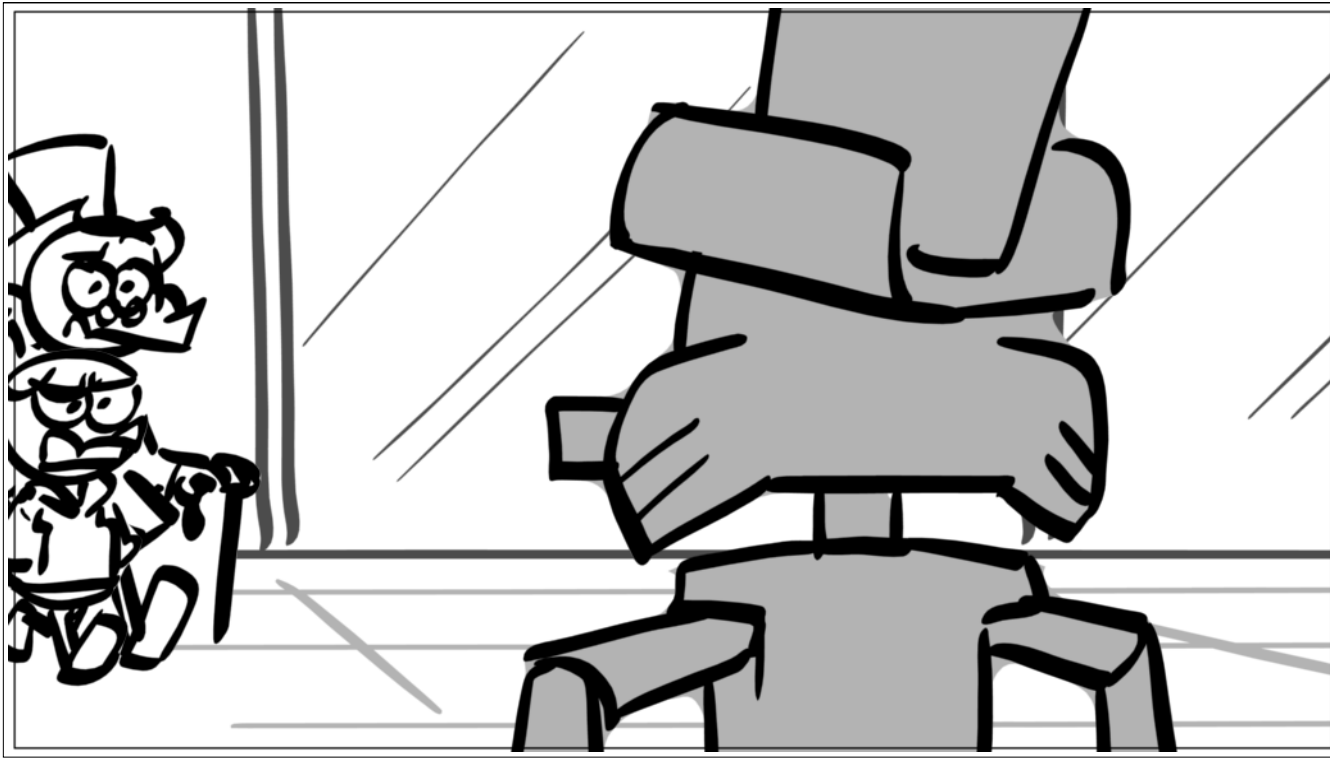
Dialog

160 SCROOGEBOT

Kilts.

Scene 443

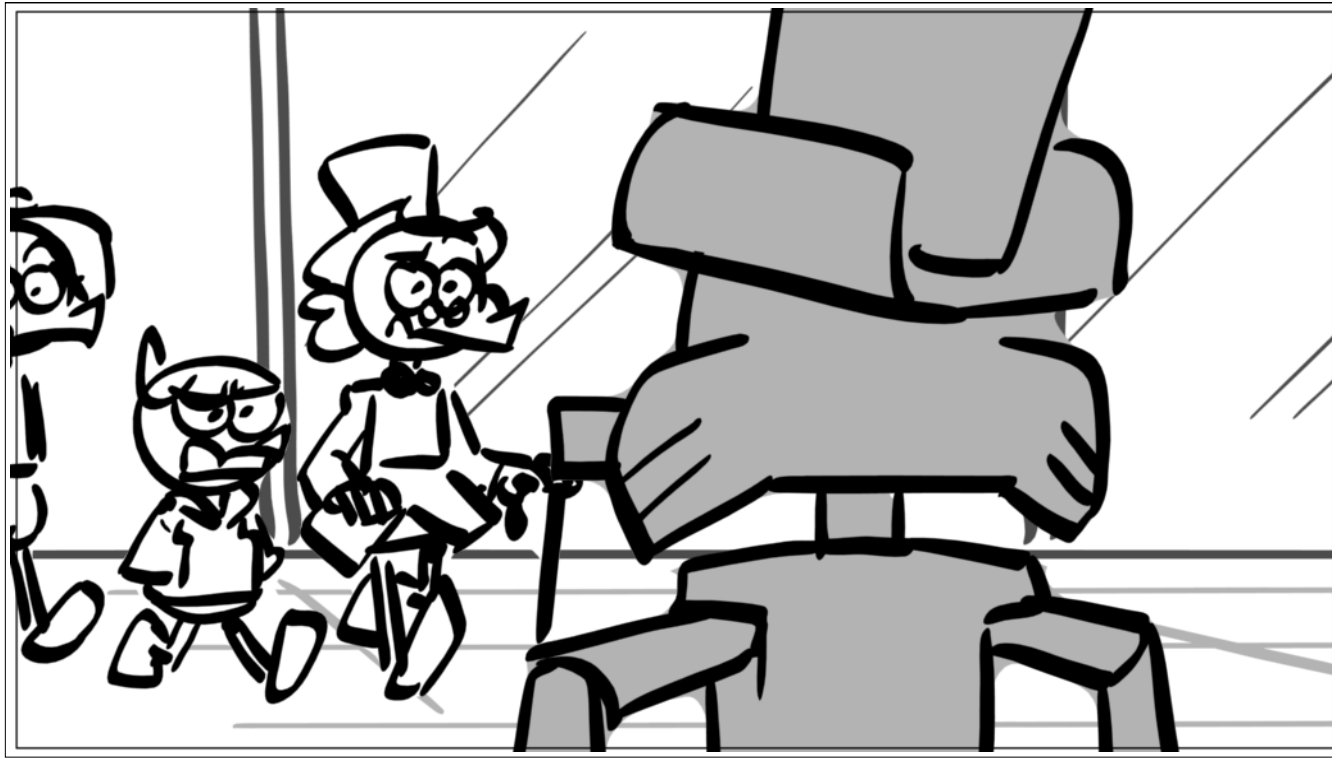
Panel 1



Action Notes

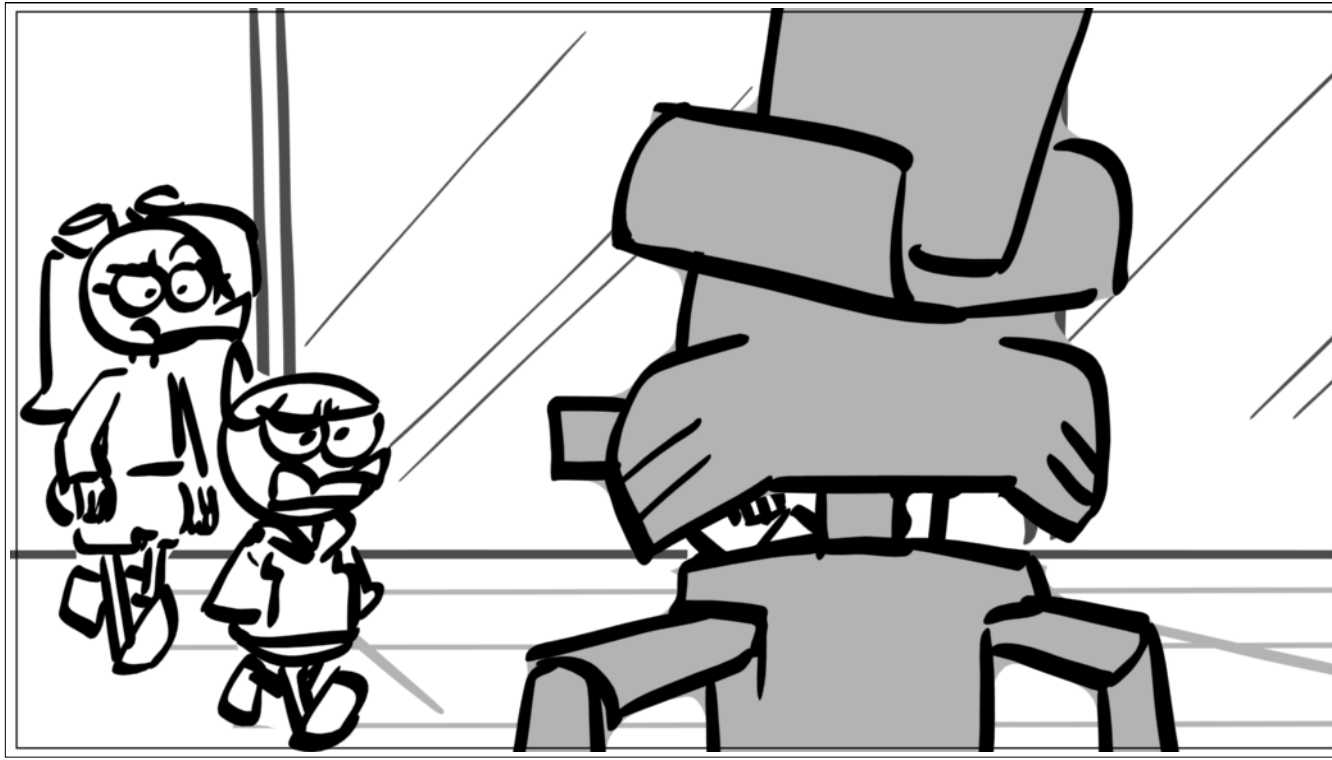
CUT TO: H/U

Dialog



Action Notes

Dialog

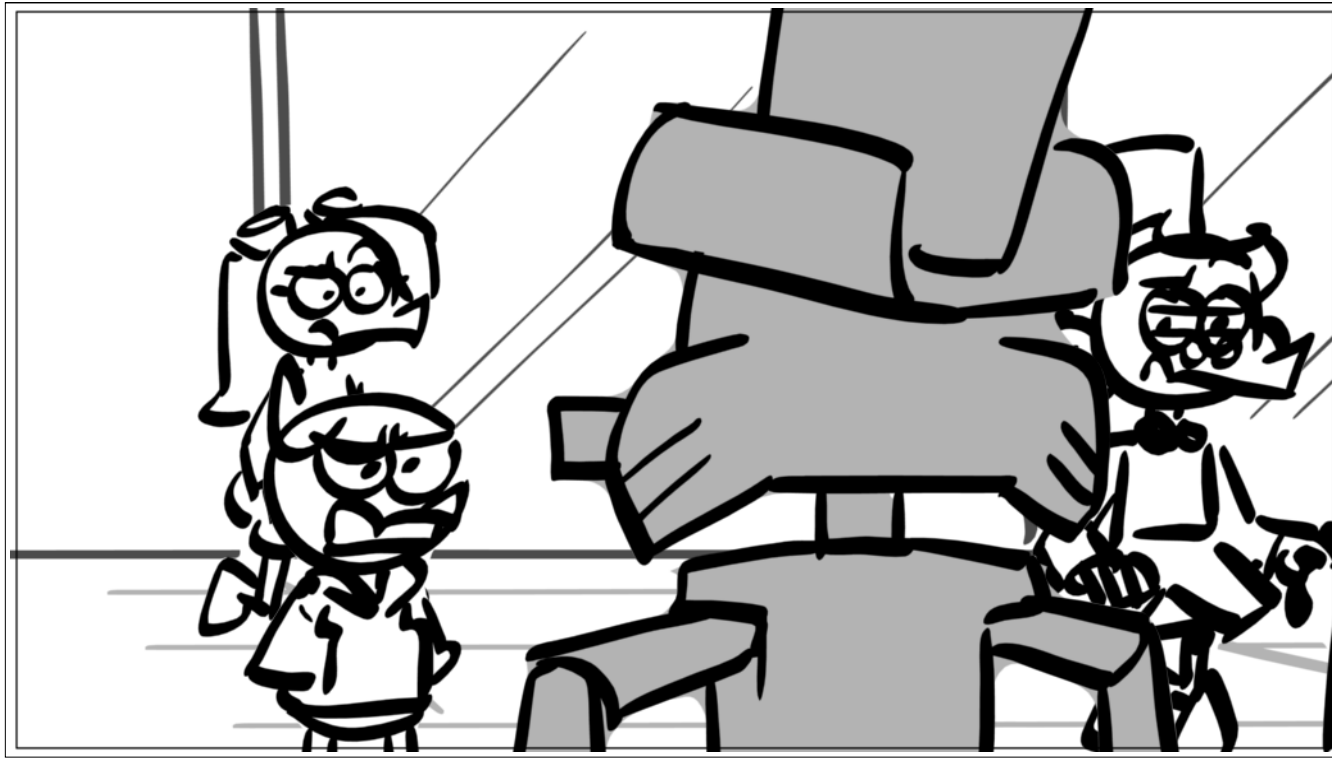


Action Notes

Dialog

161 LOUIE

You spent my future inheritance.

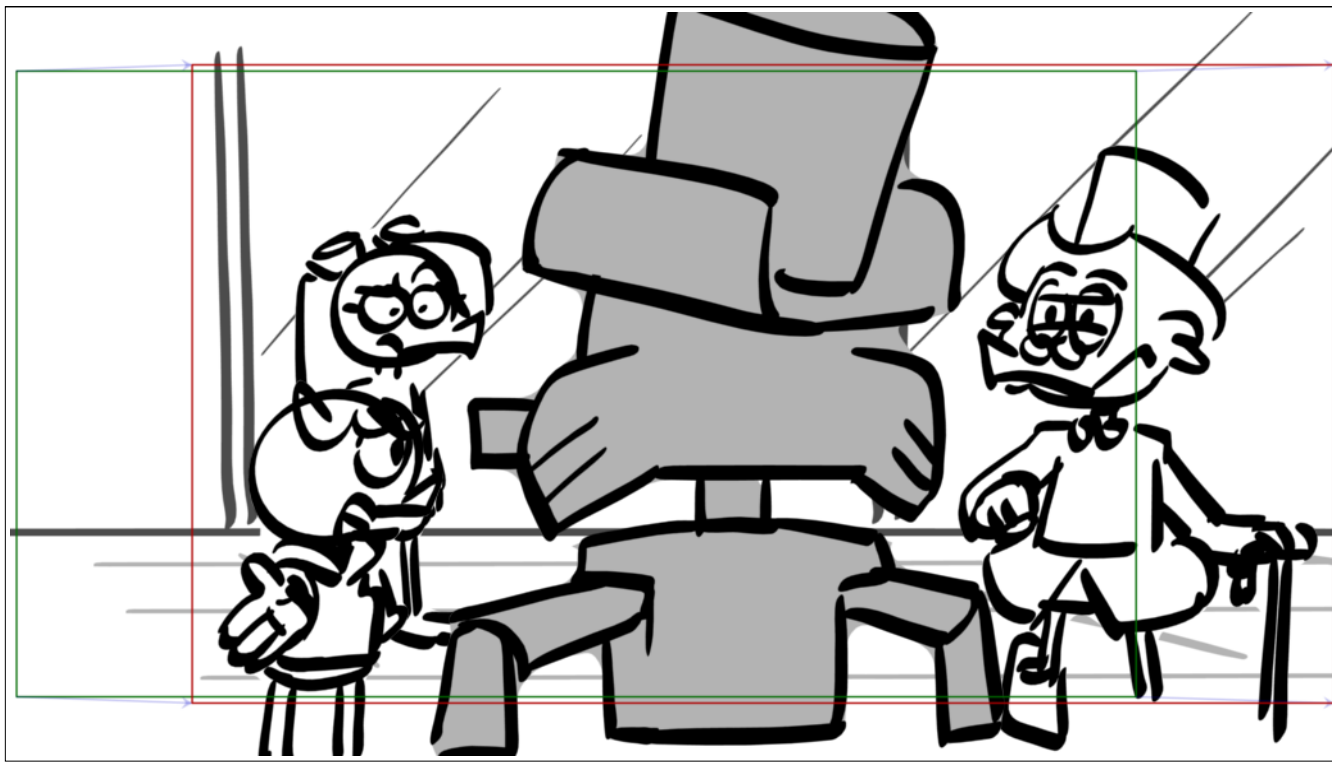


Action Notes

Dialog

161 LOUIE

On a robot.



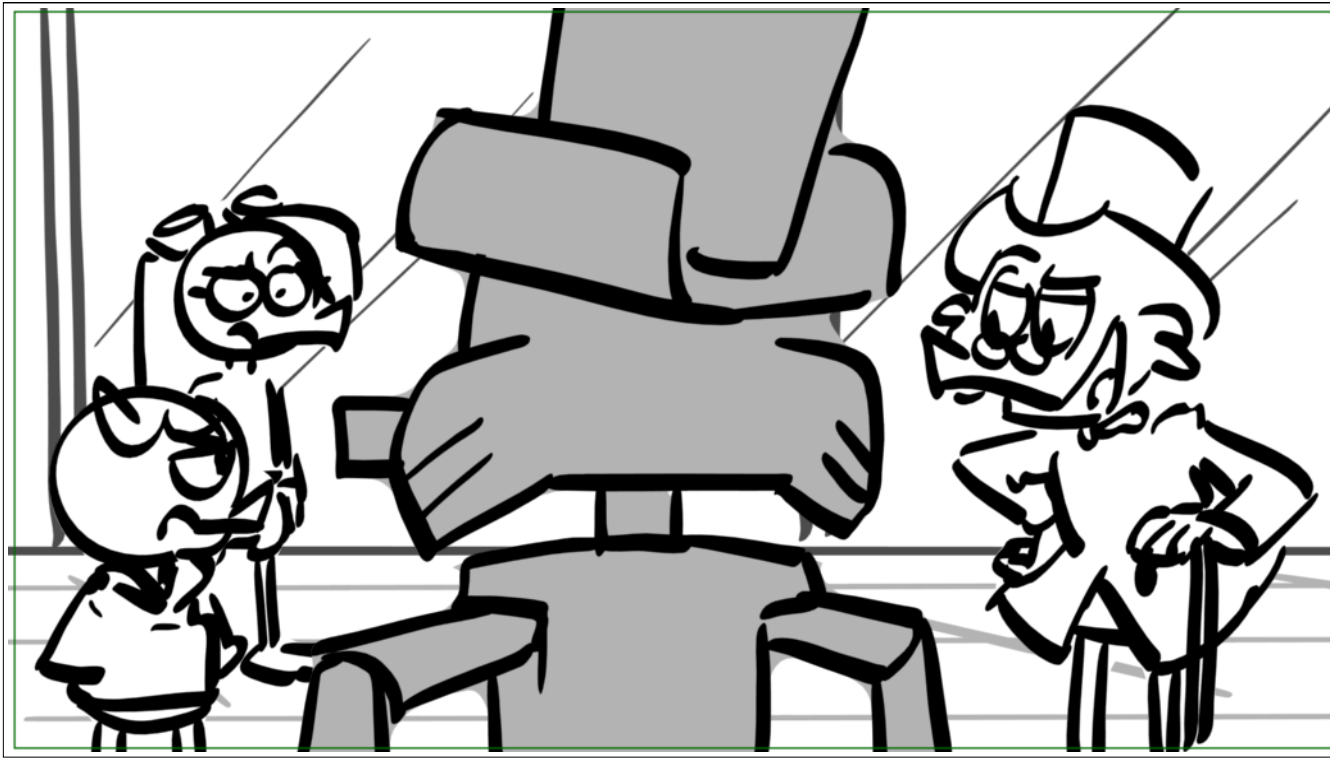
Action Notes

Camera horiz. pan

Dialog

161 LOUIE

Of yourself.

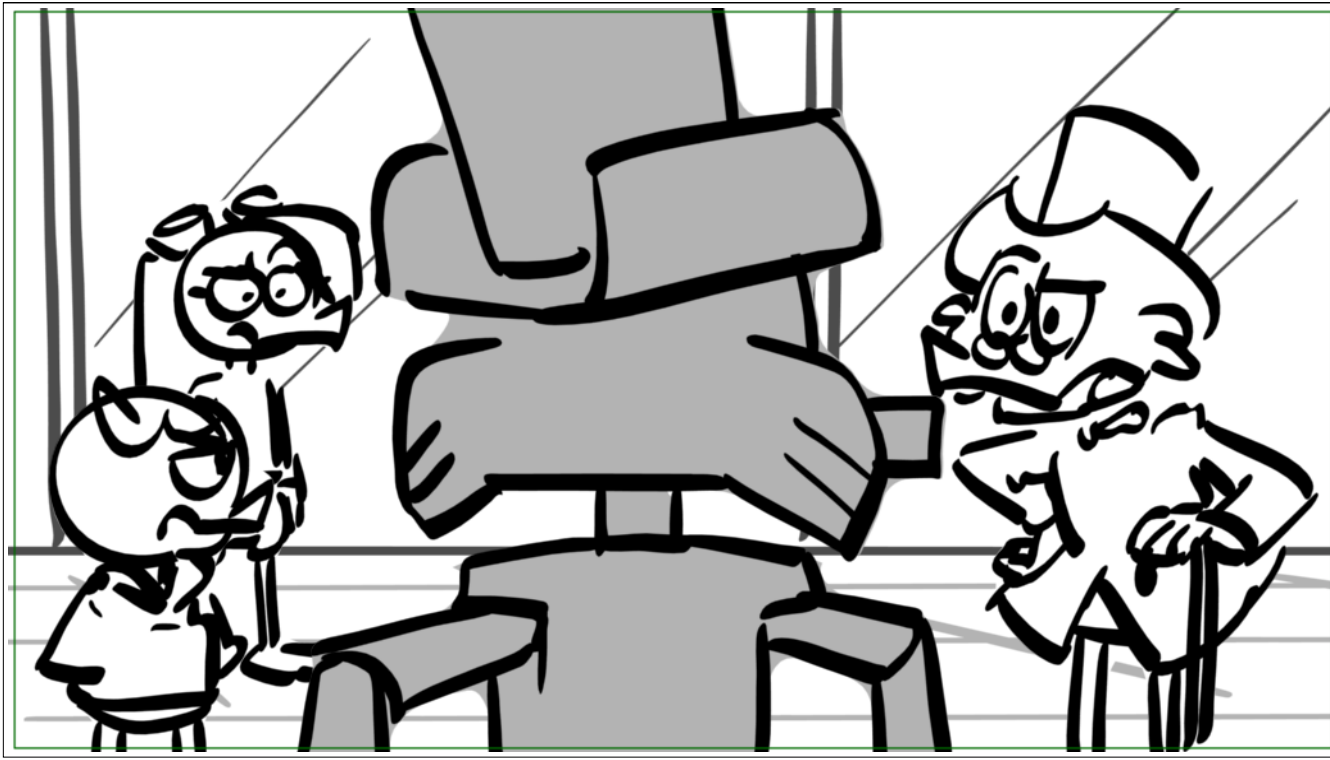


Action Notes

Dialog

162 SCROOGE

Of course.

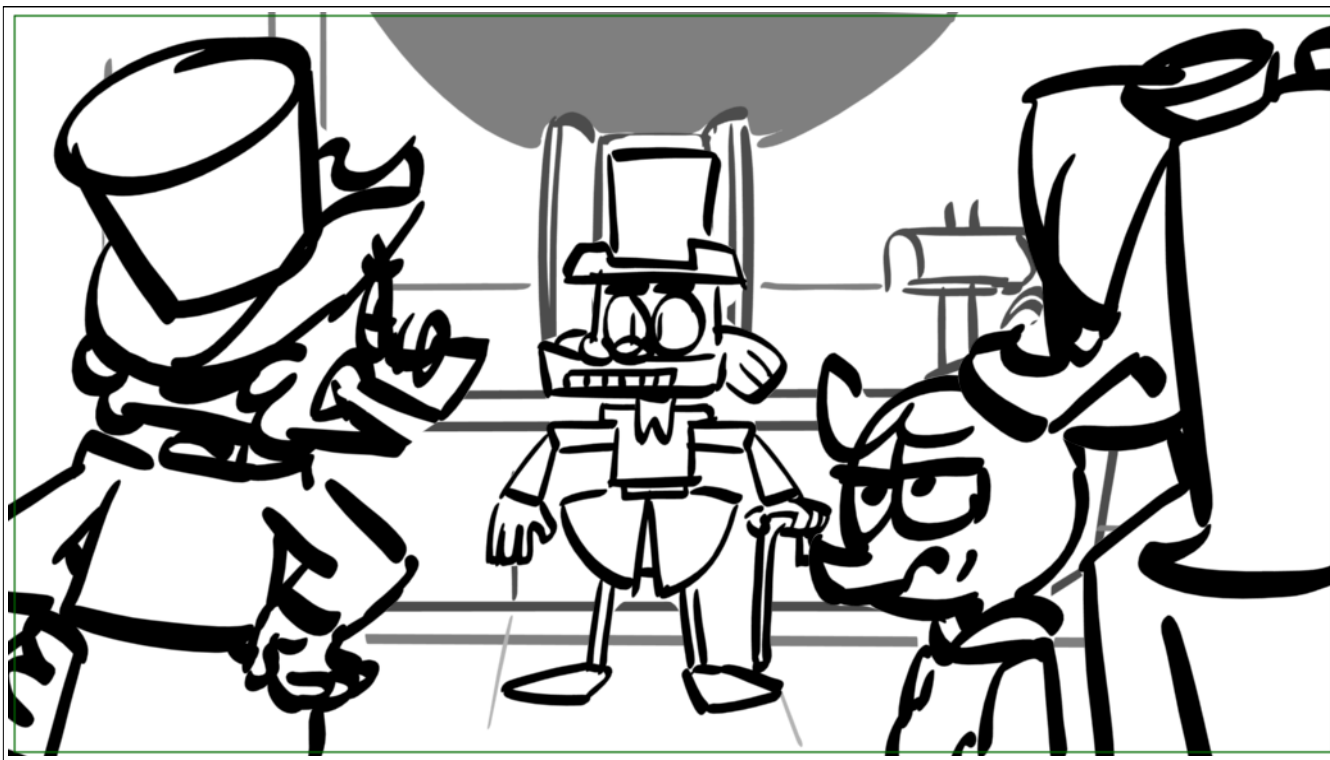


Action Notes

Dialog

162 SCROOGE

Though I have to admit,



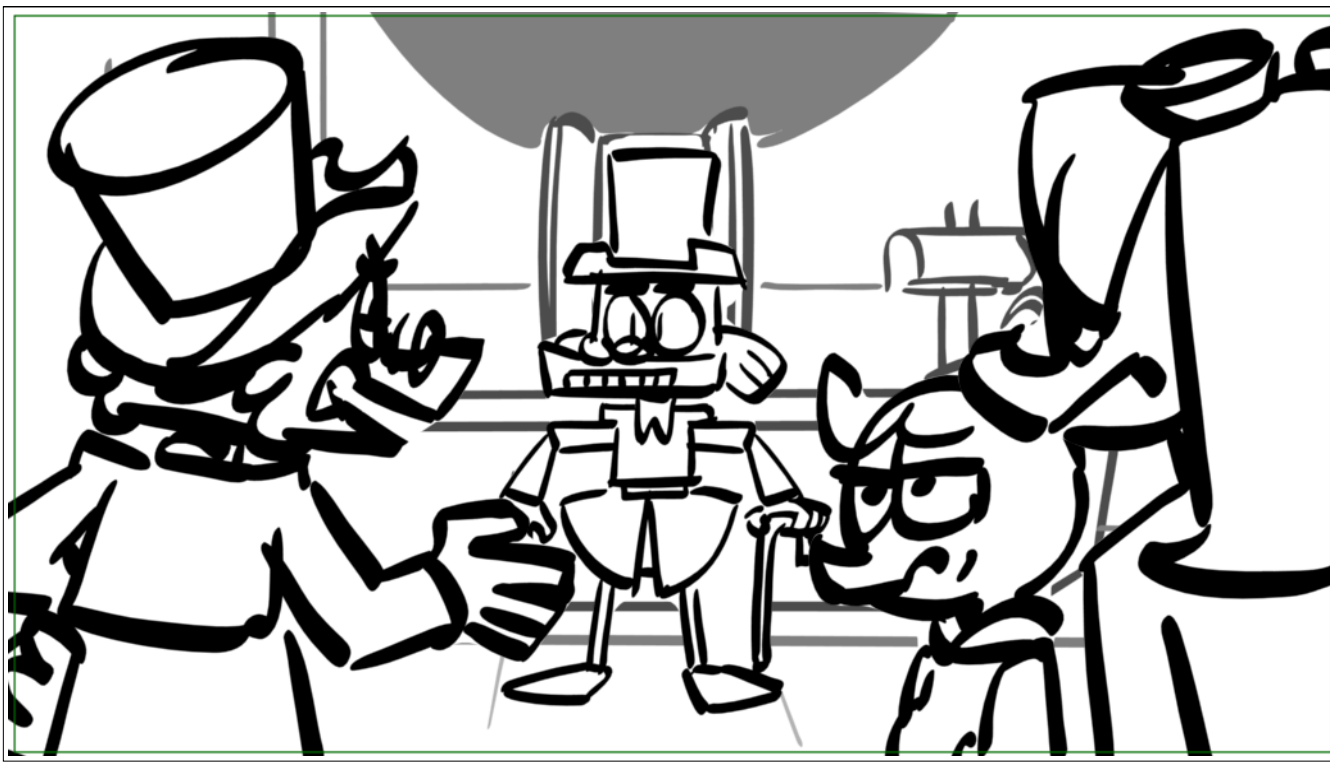
Action Notes

CUT TO: H/U

Dialog

162 SCROOGE

I thought it would look a bit more impressive

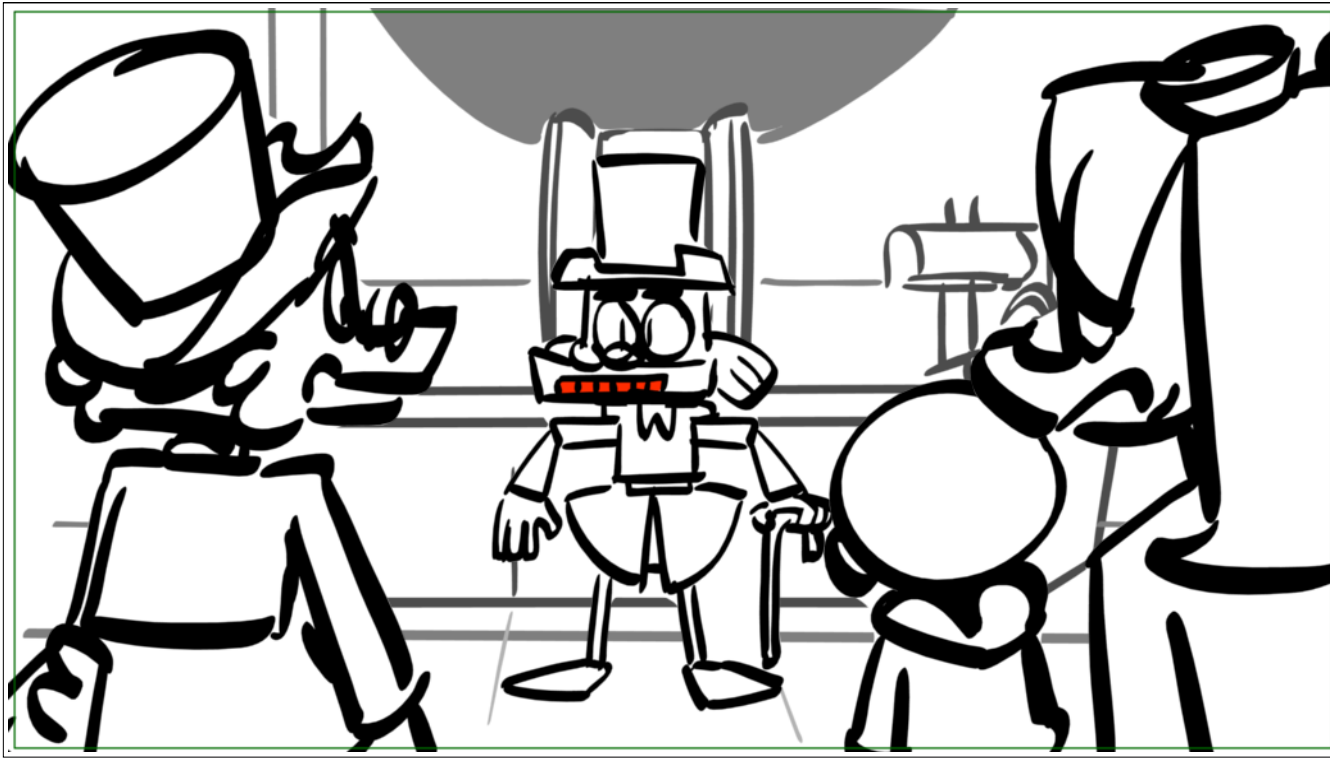


Action Notes

Dialog

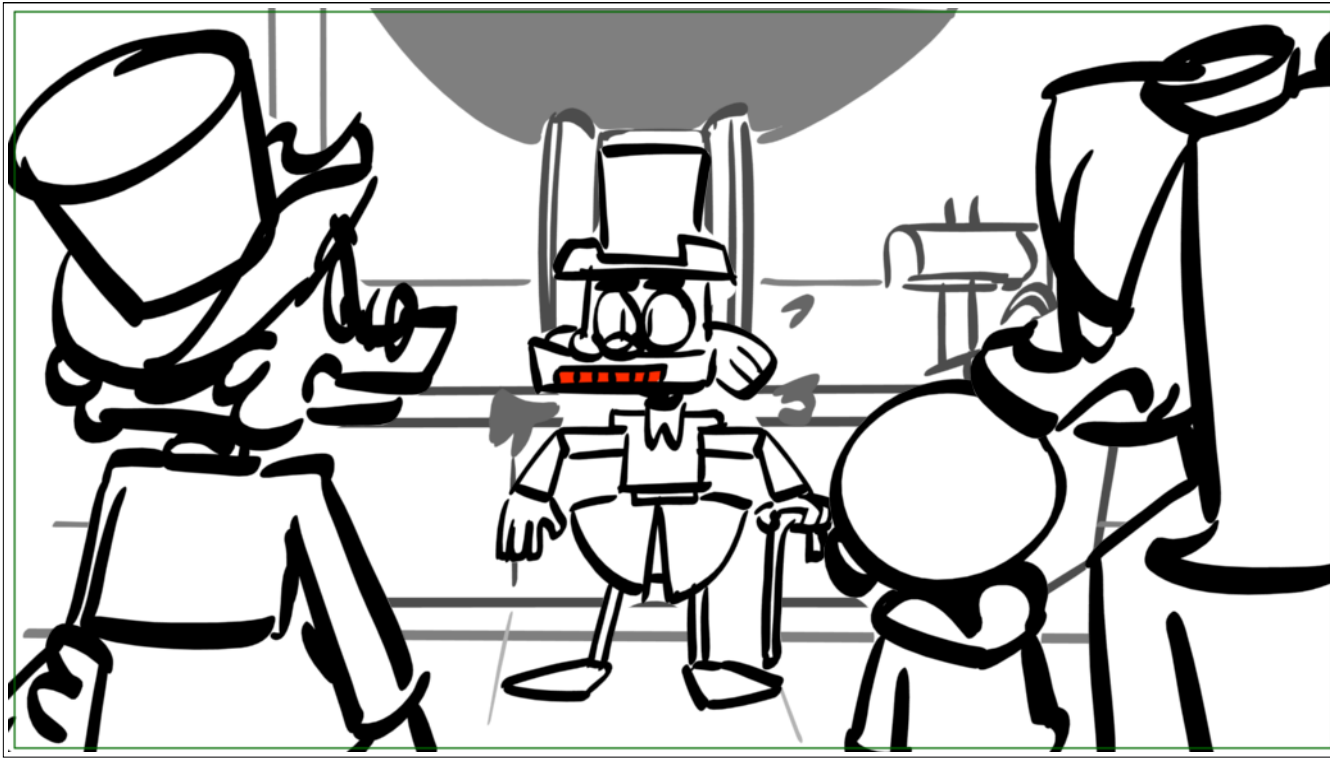
162 SCROOGE

considering what I paid.



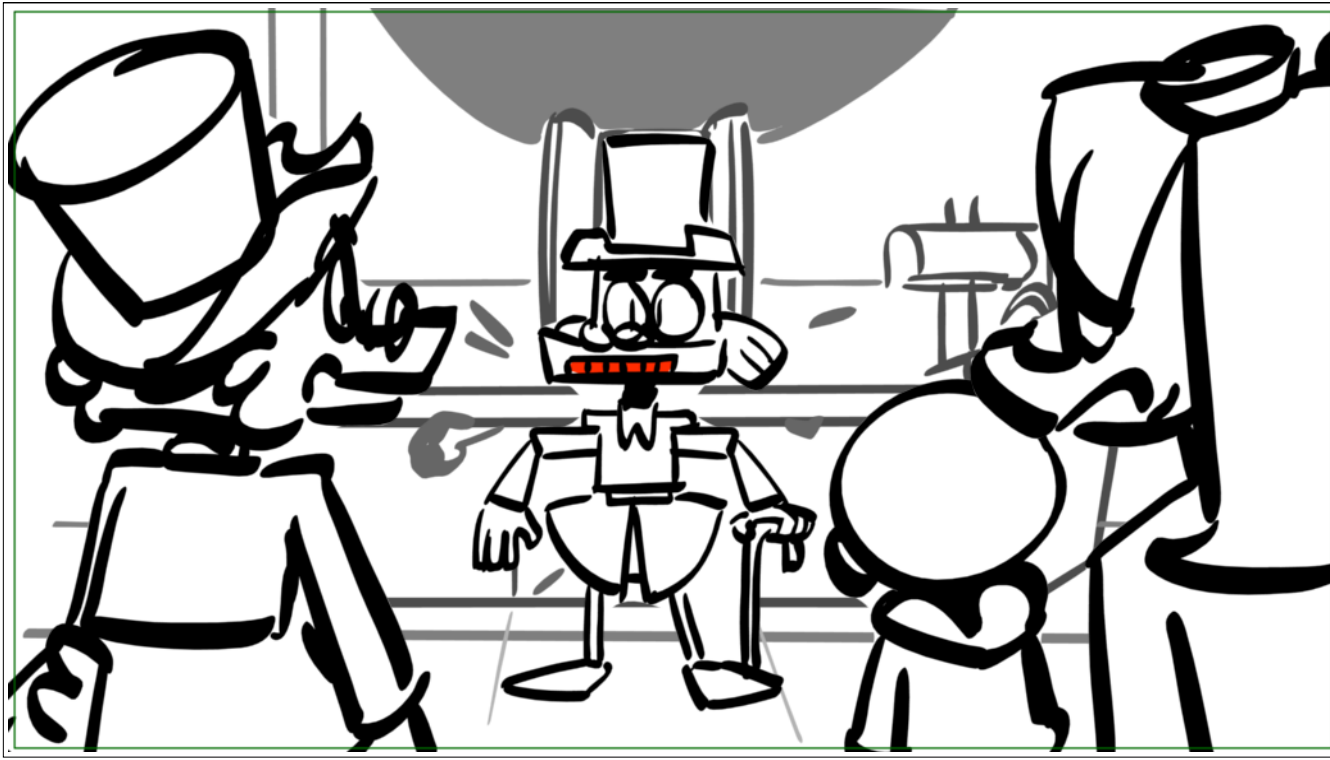
Action Notes

Dialog



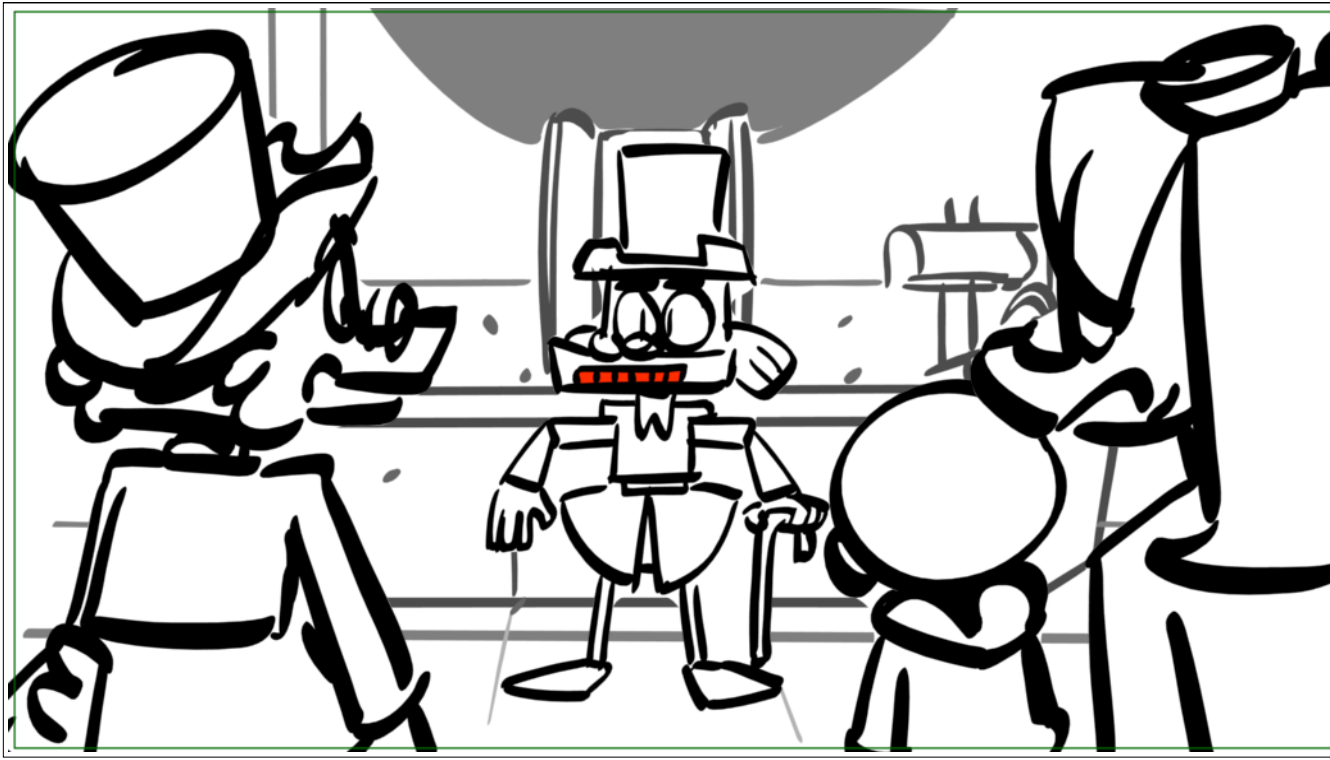
Action Notes

Dialog



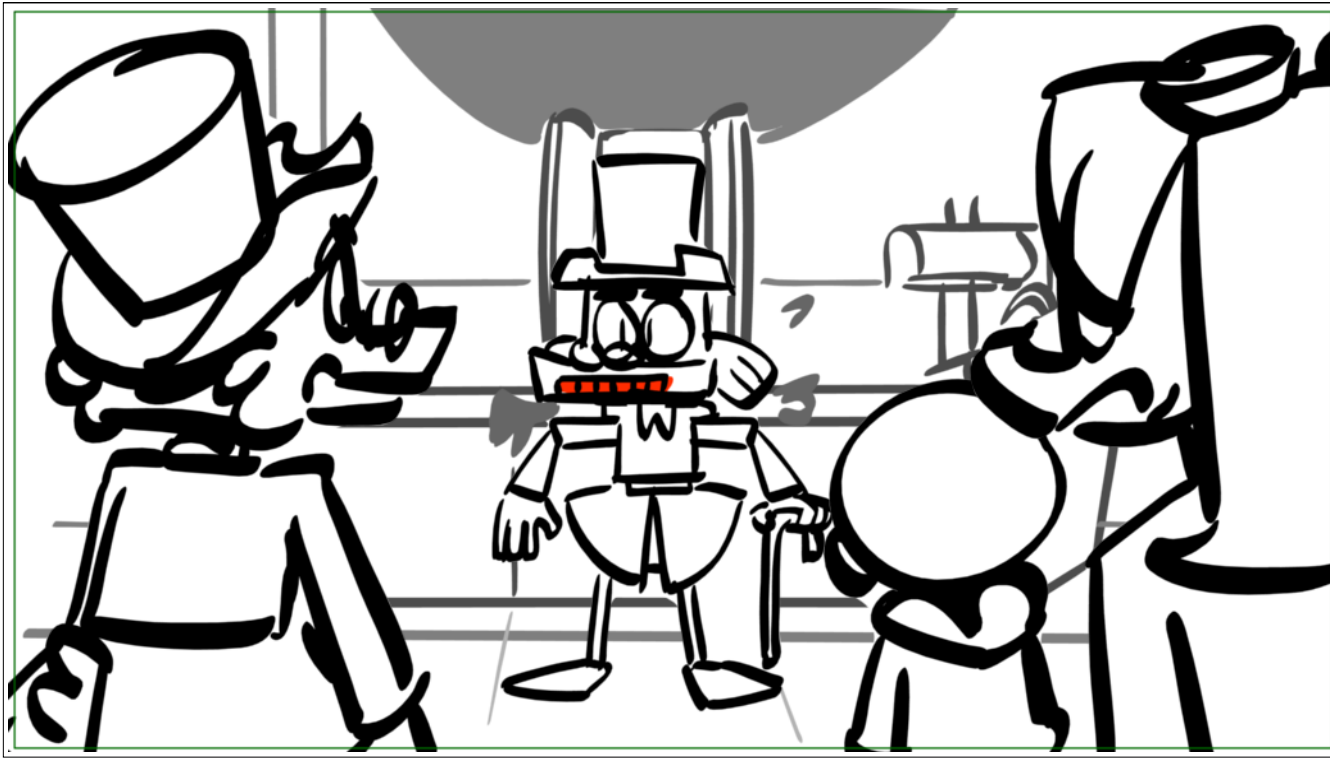
Action Notes

Dialog



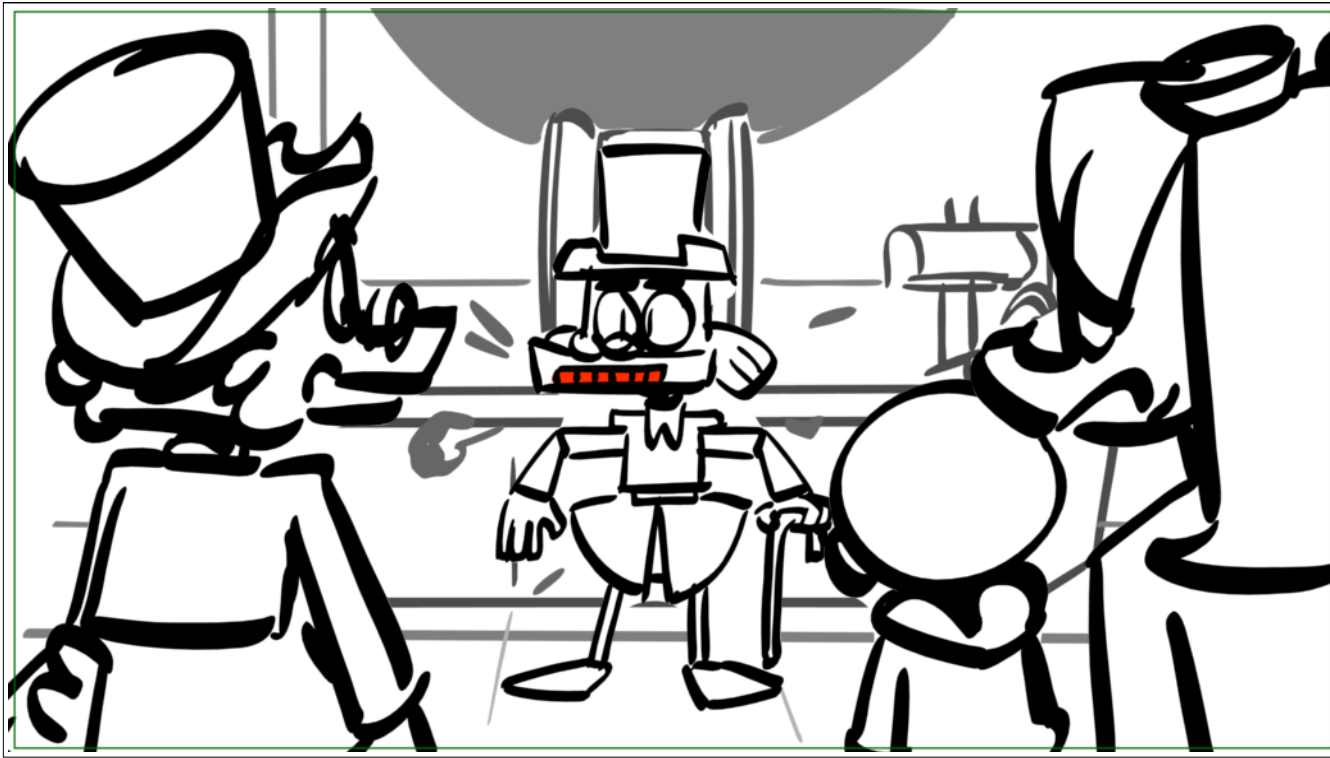
Action Notes

Dialog



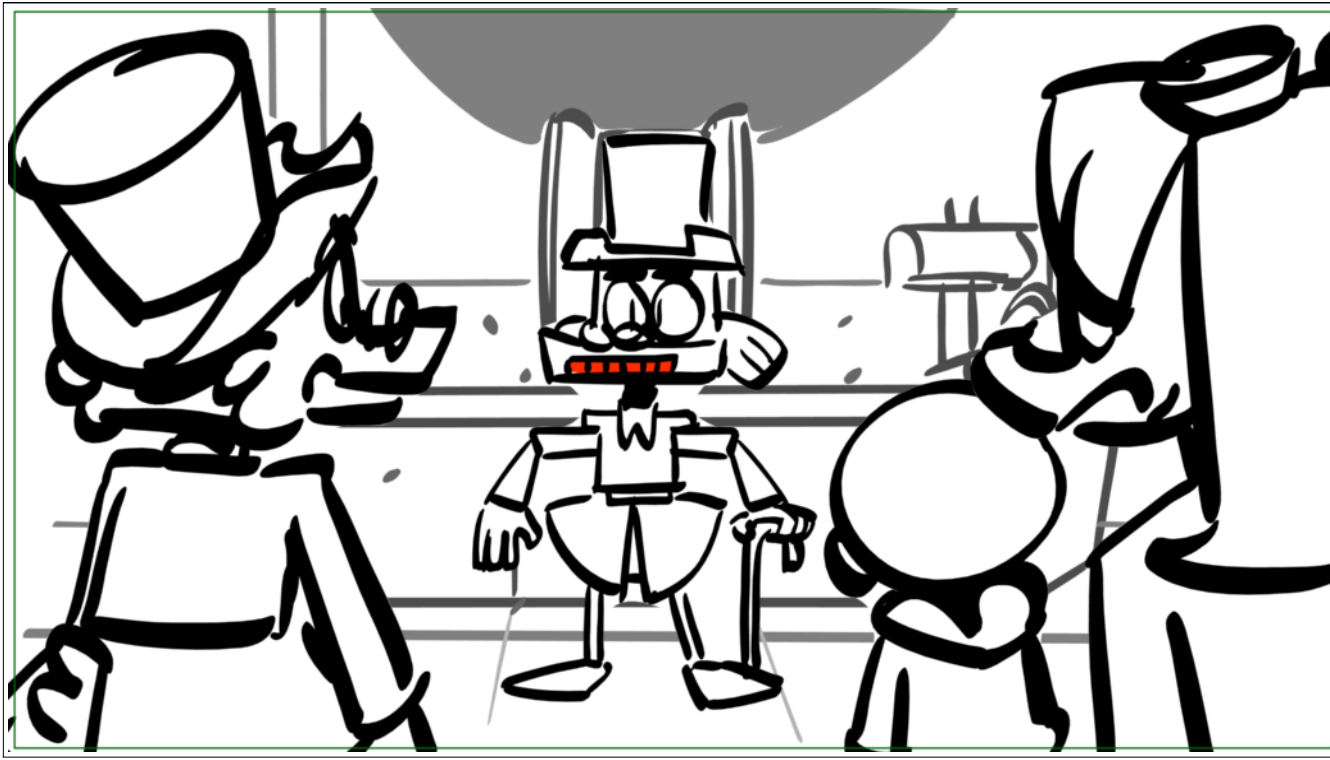
Action Notes

Dialog



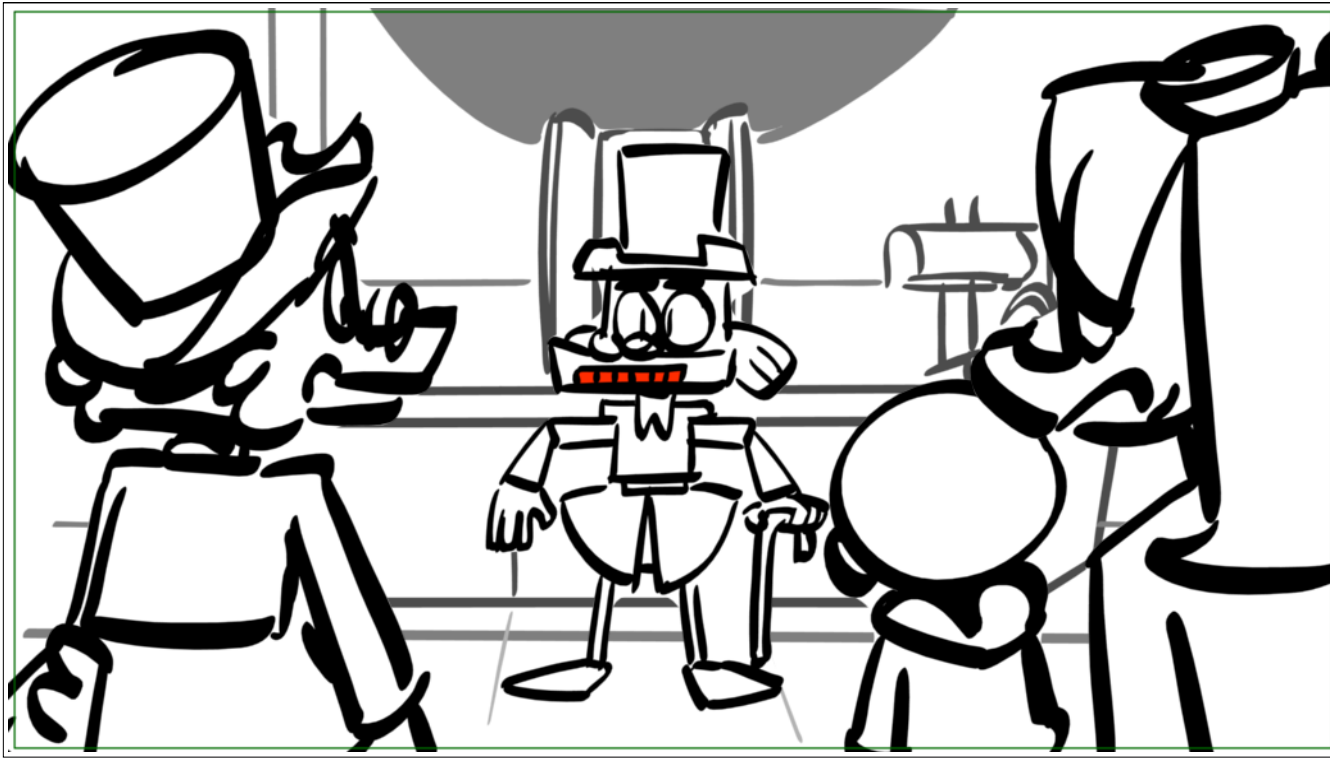
Action Notes

Dialog



Action Notes

Dialog

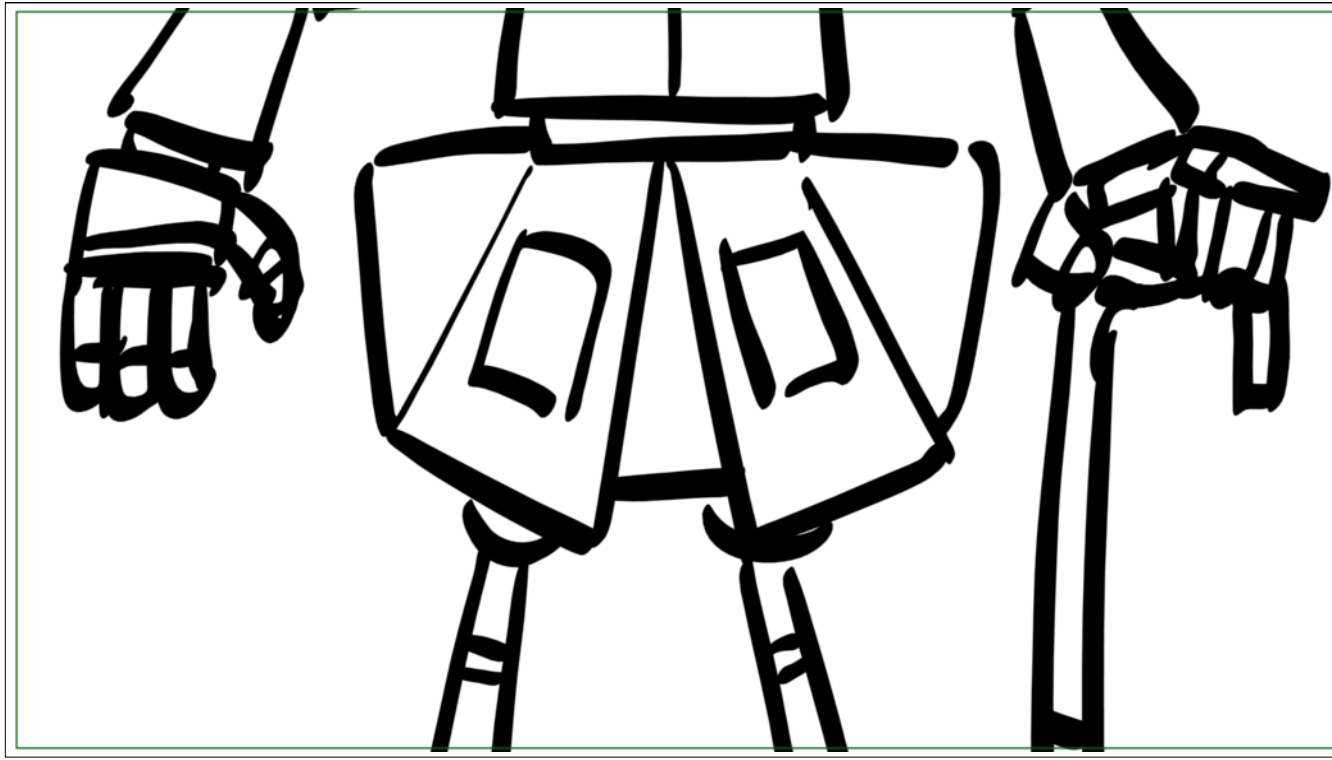


Action Notes

Dialog

Scene 445

Panel 1



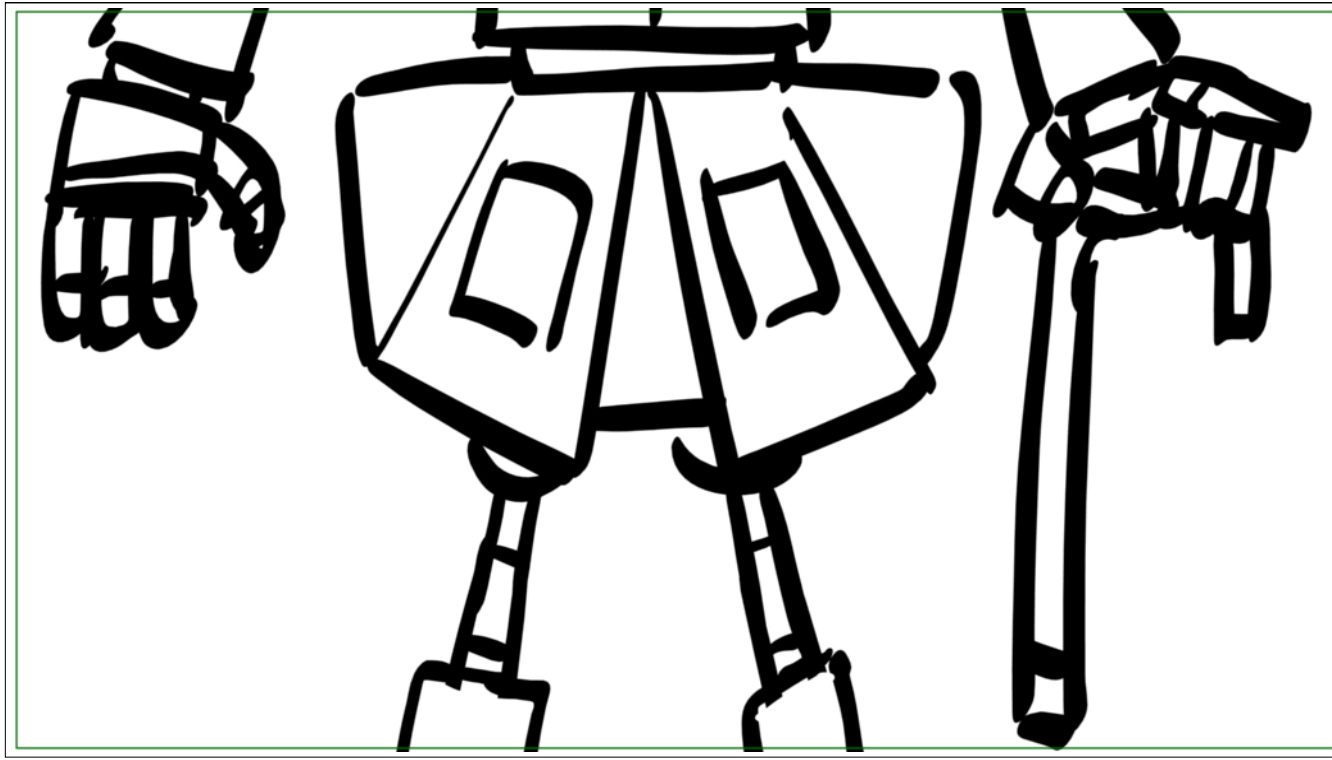
Action Notes

CUT TO: H/U

Dialog

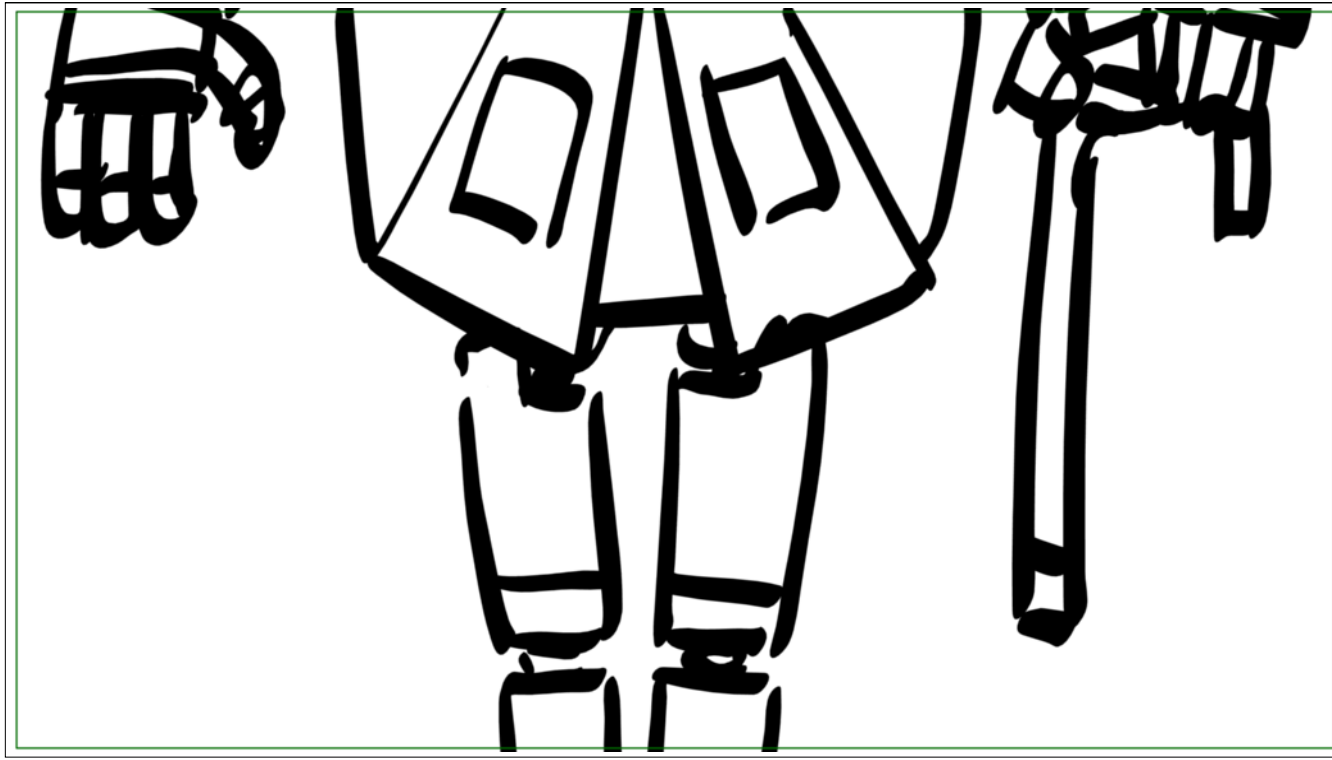
Scene 445

Panel 2



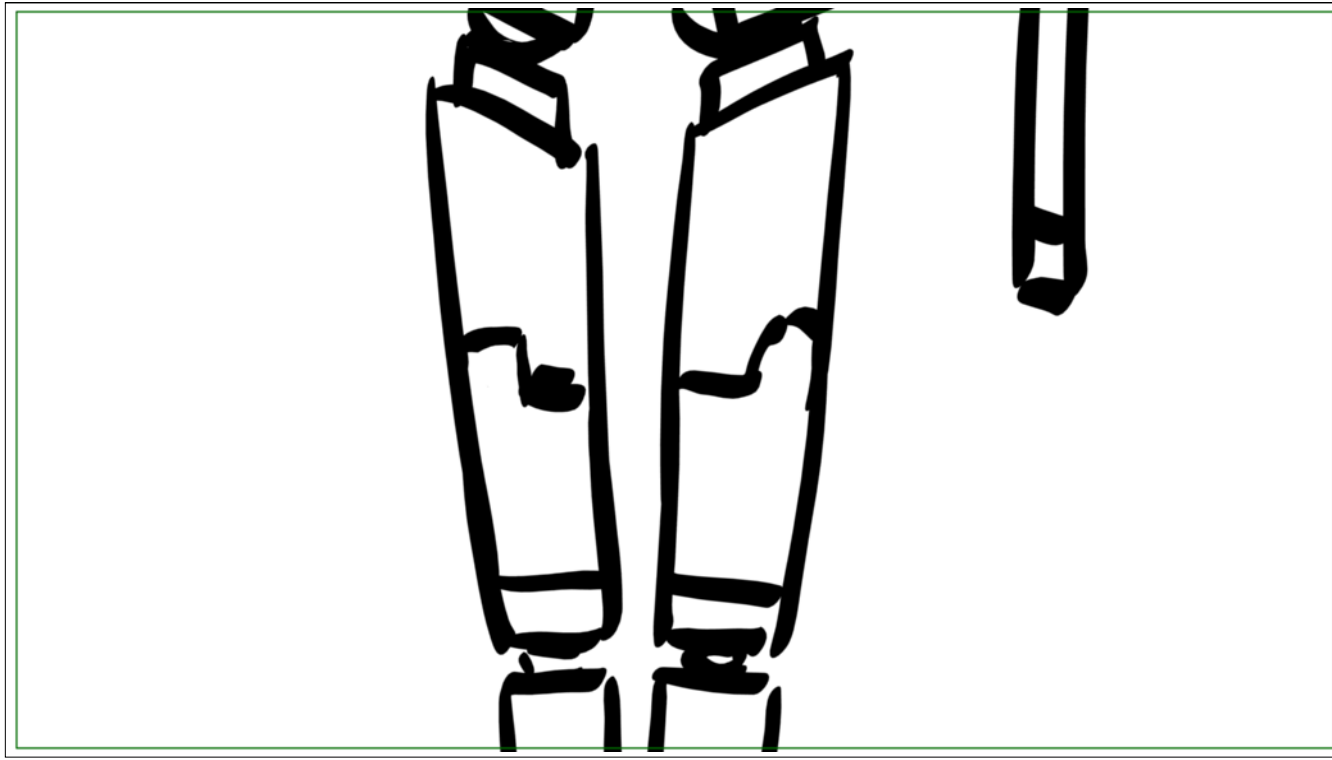
Action Notes

Dialog



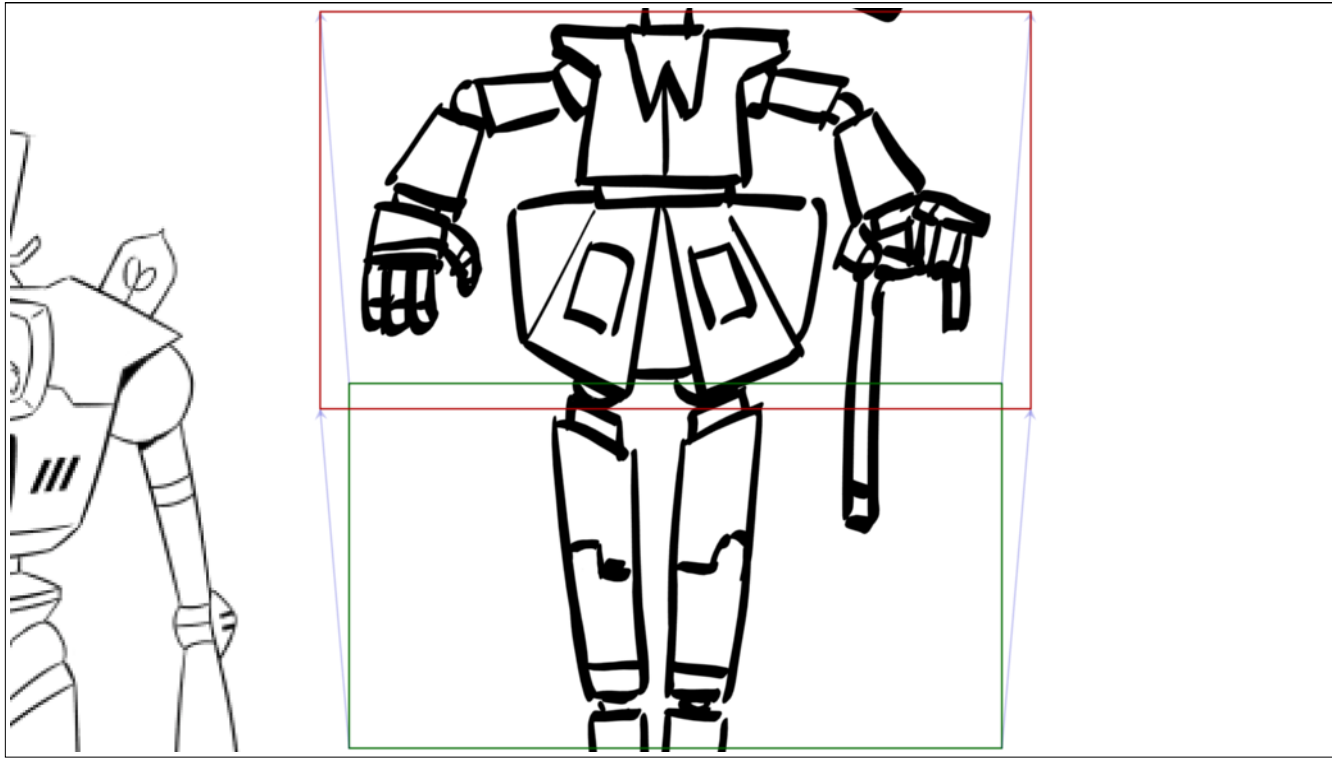
Action Notes

Dialog



Action Notes

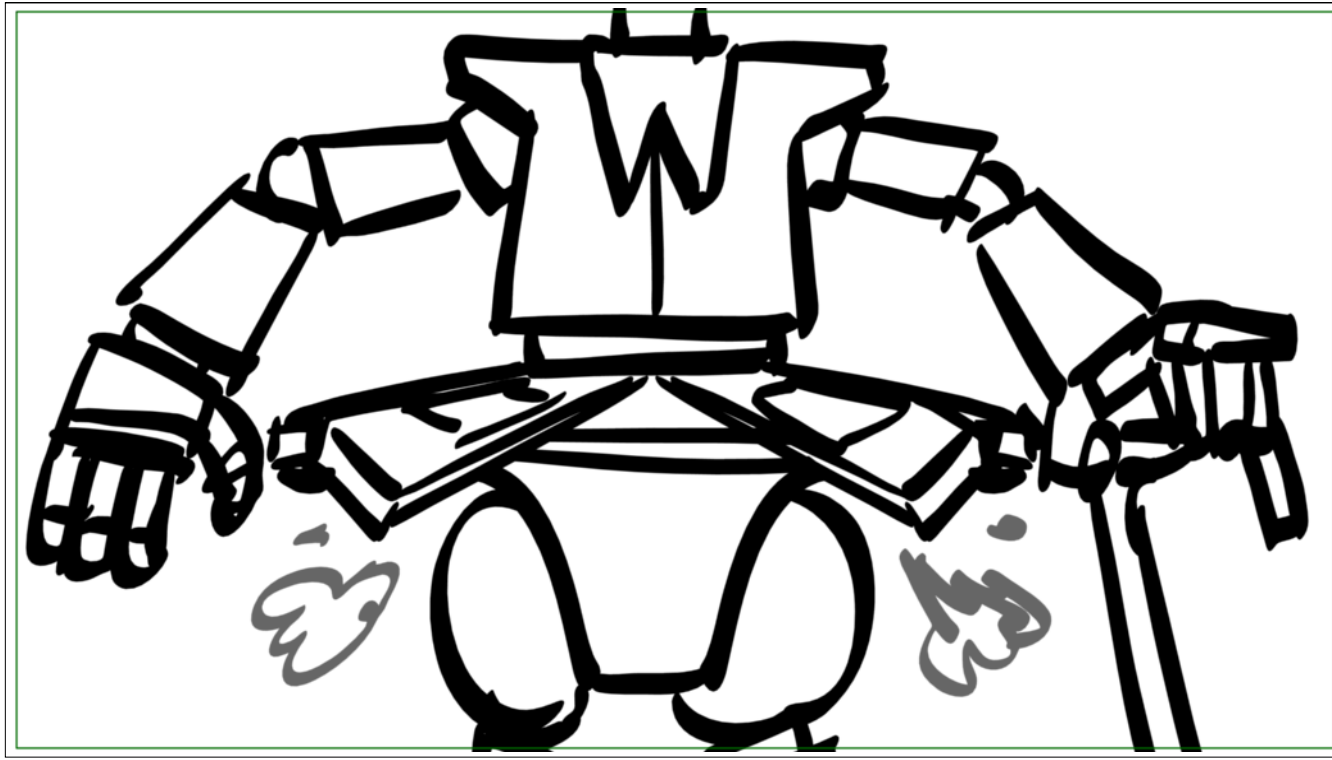
Dialog



Action Notes

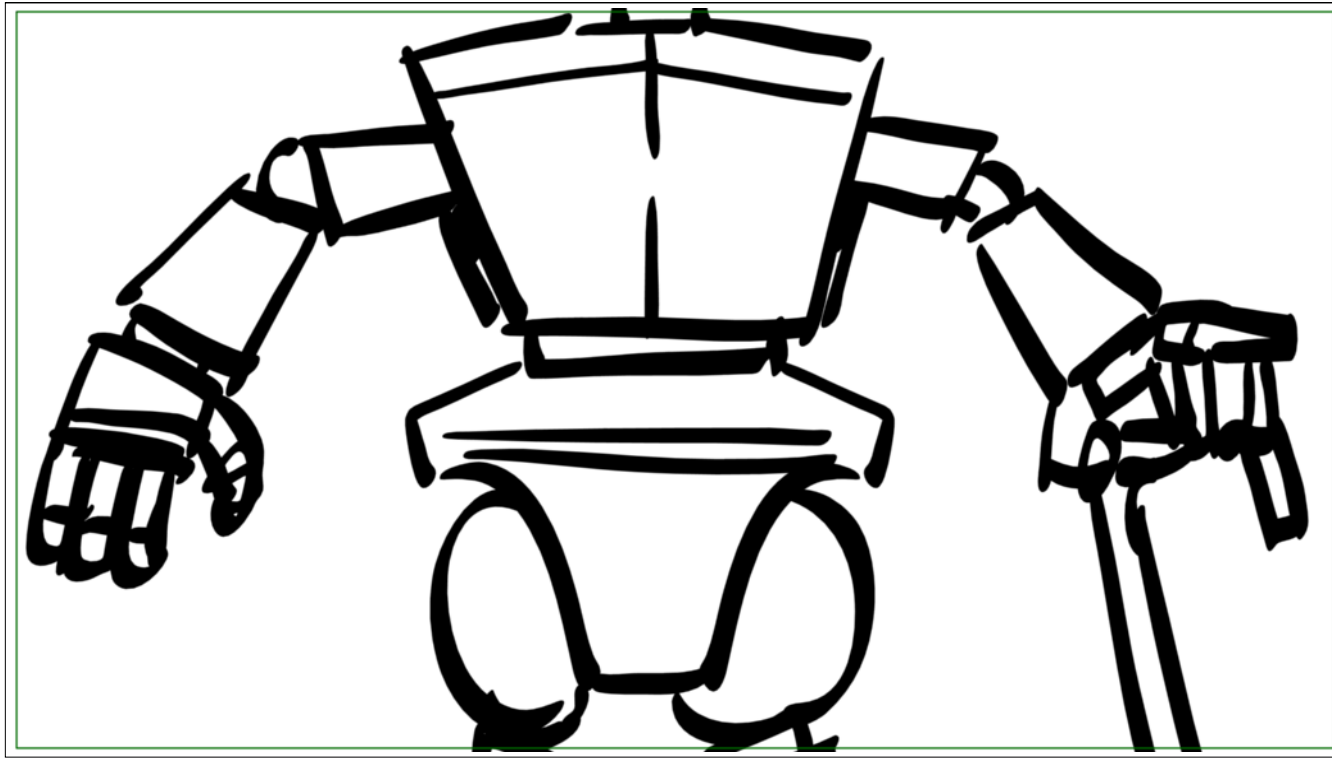
Camera vert. pan/T0

Dialog



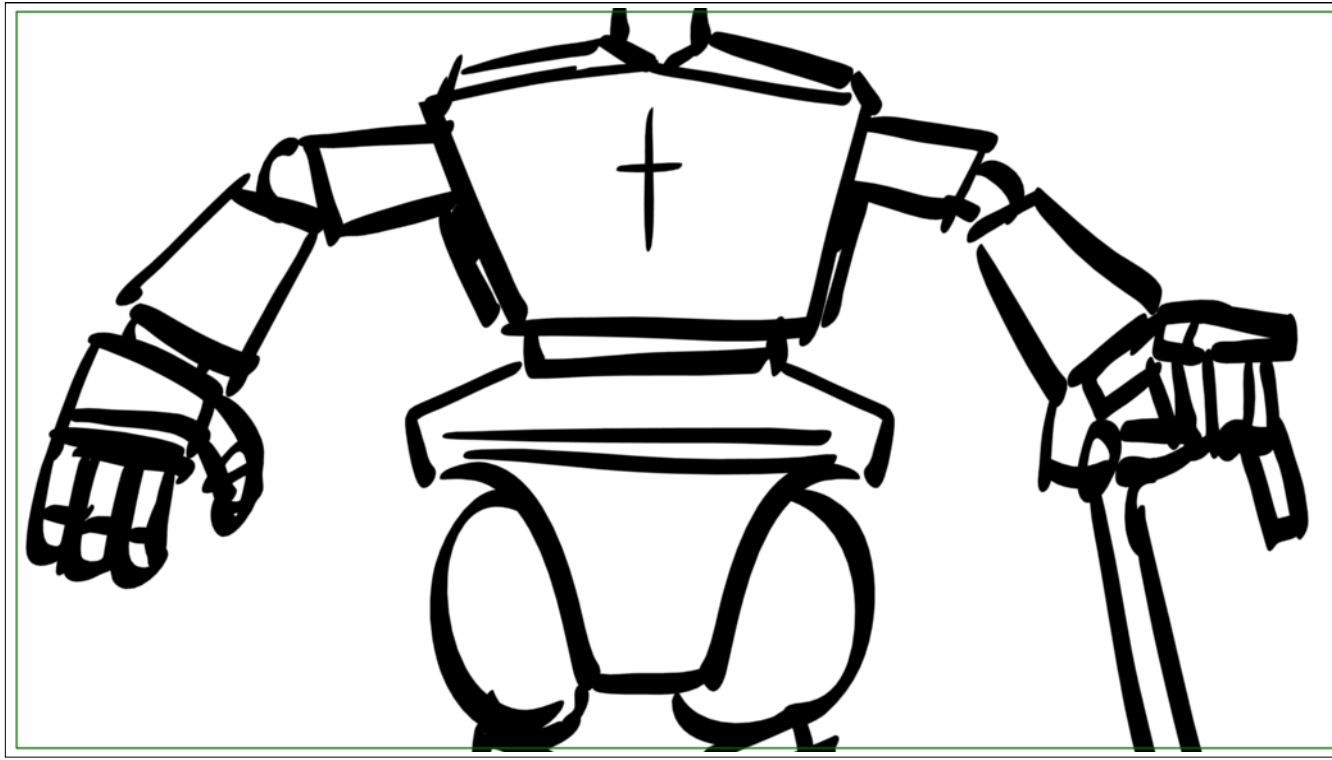
Action Notes

Dialog



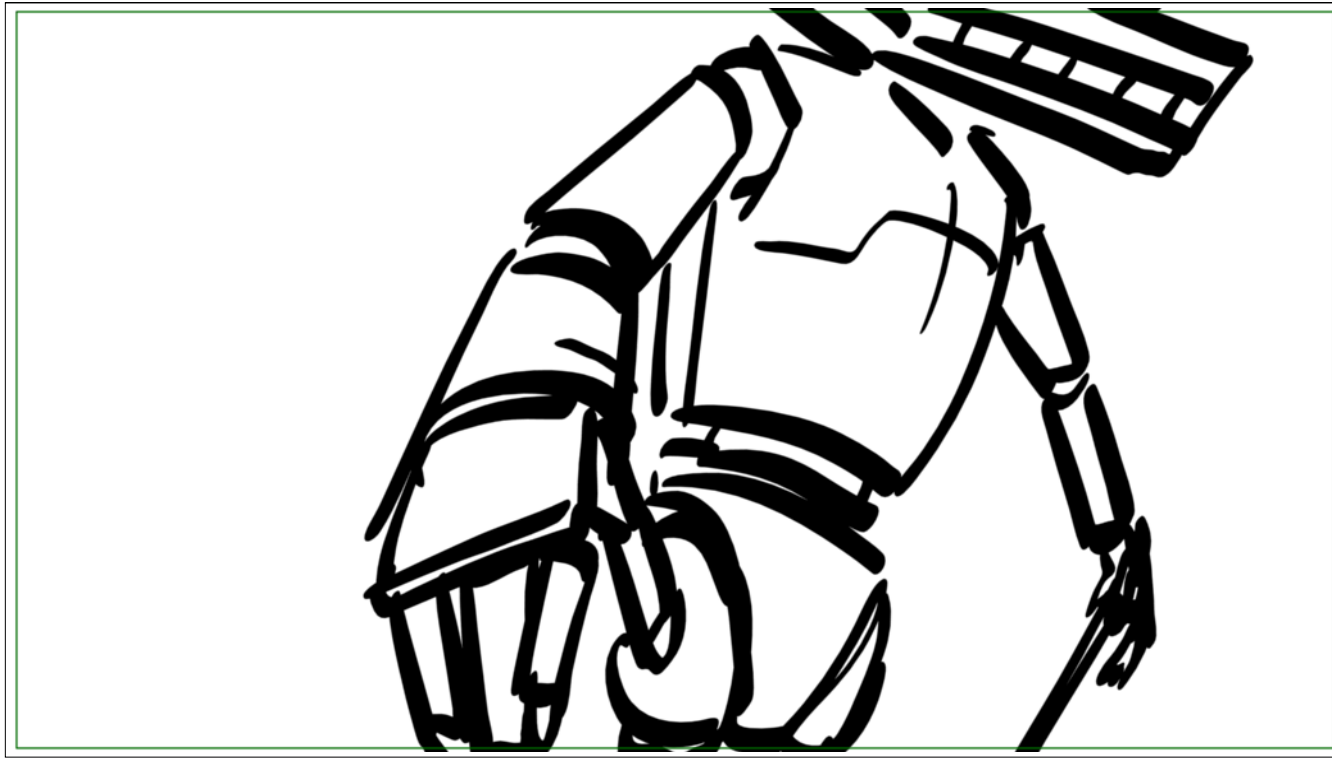
Action Notes

Dialog



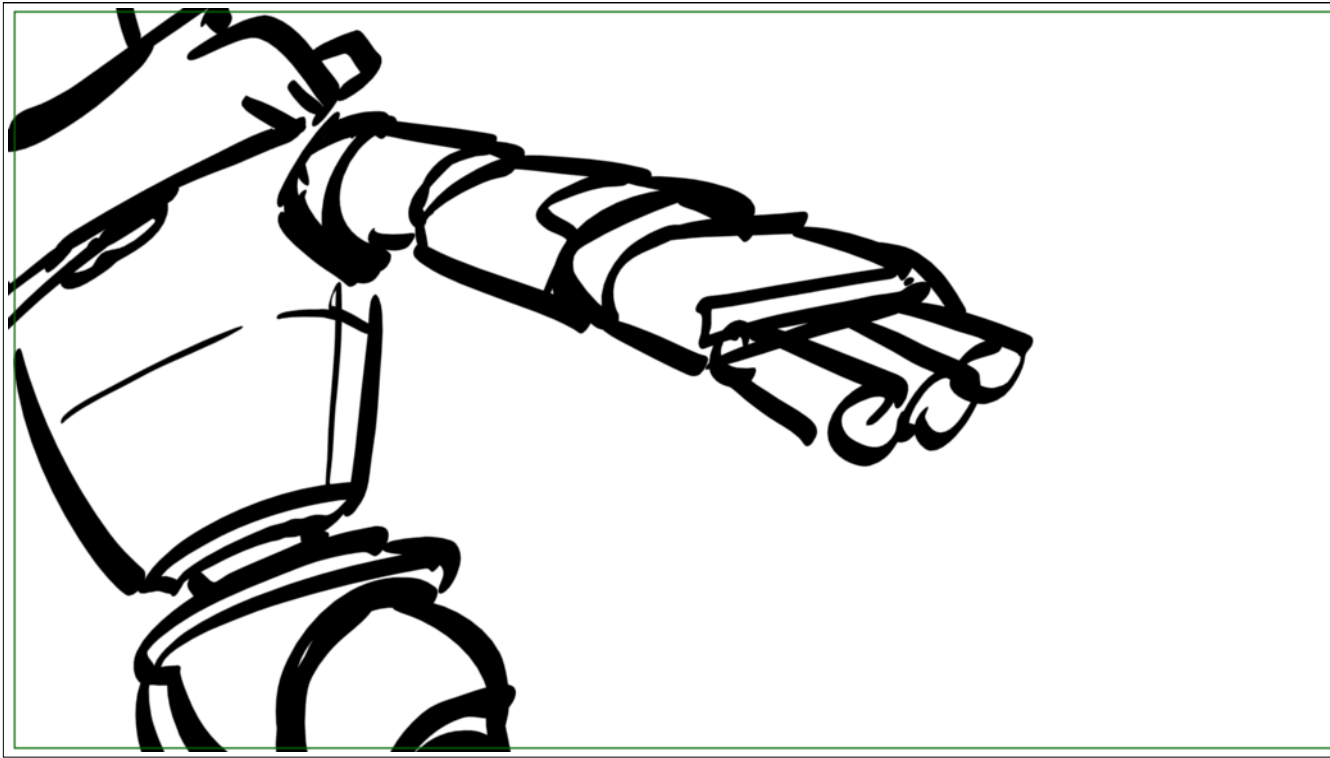
Action Notes

Dialog



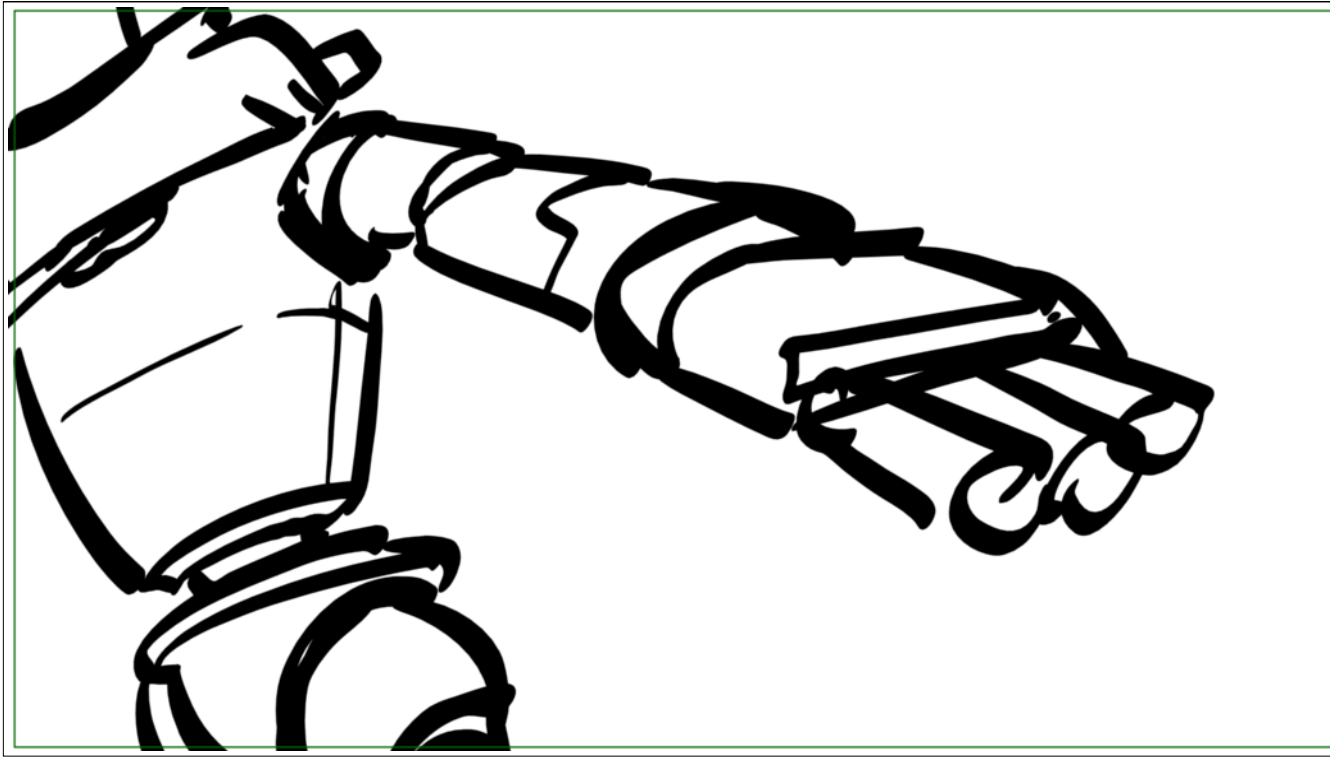
Action Notes

Dialog



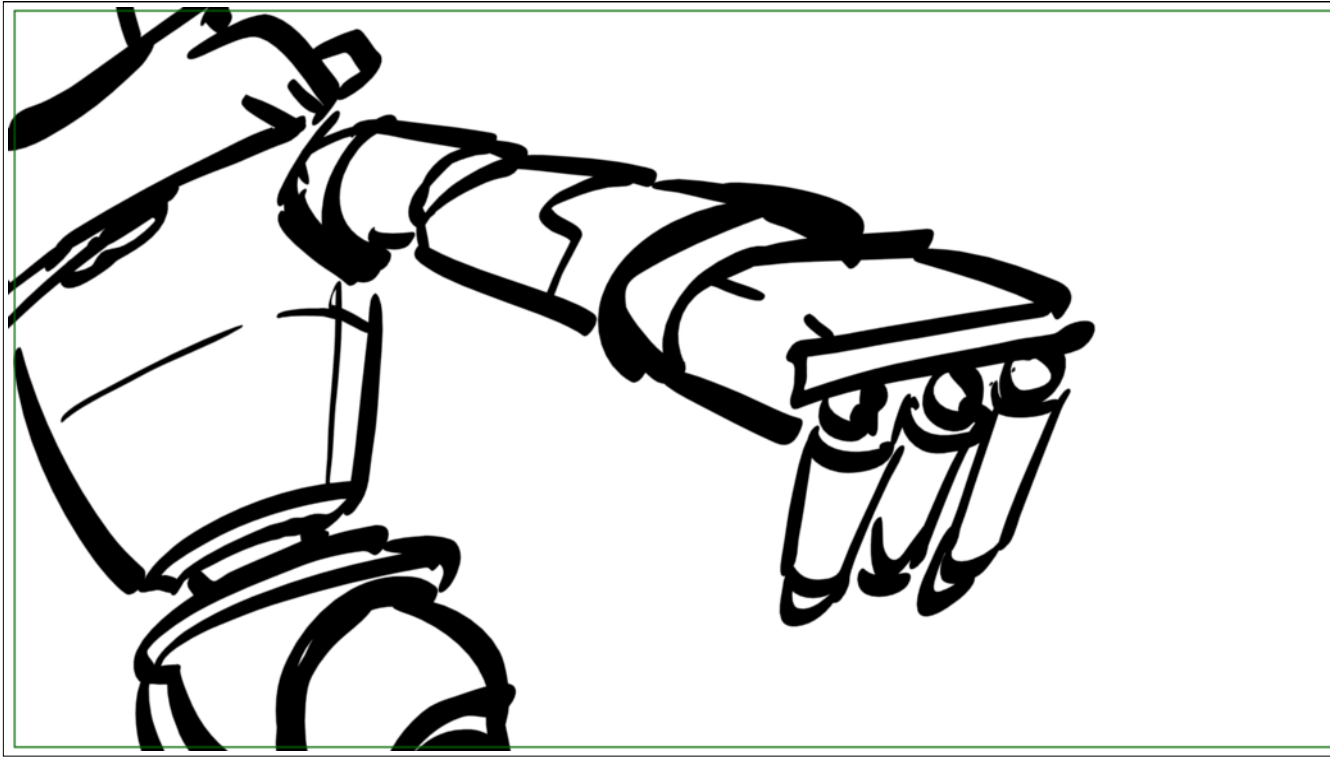
Action Notes

Dialog



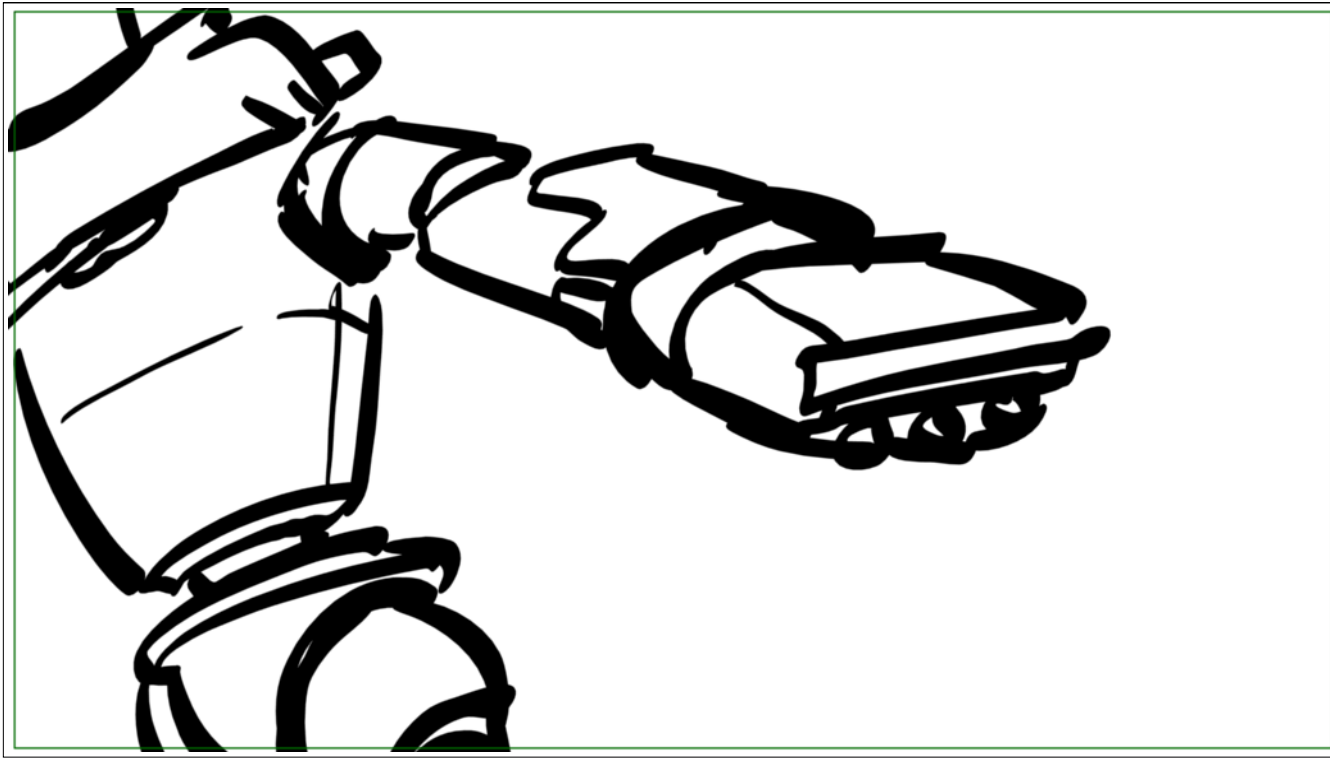
Action Notes

Dialog



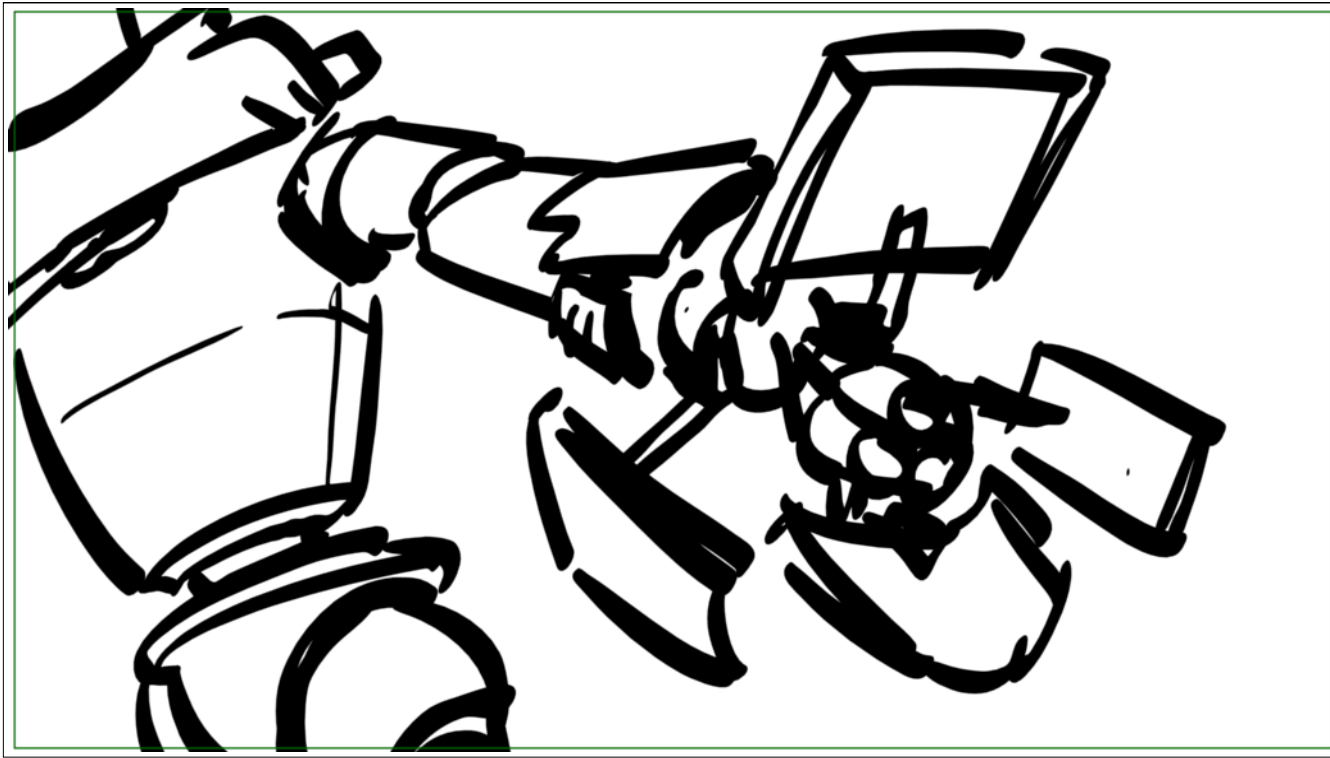
Action Notes

Dialog



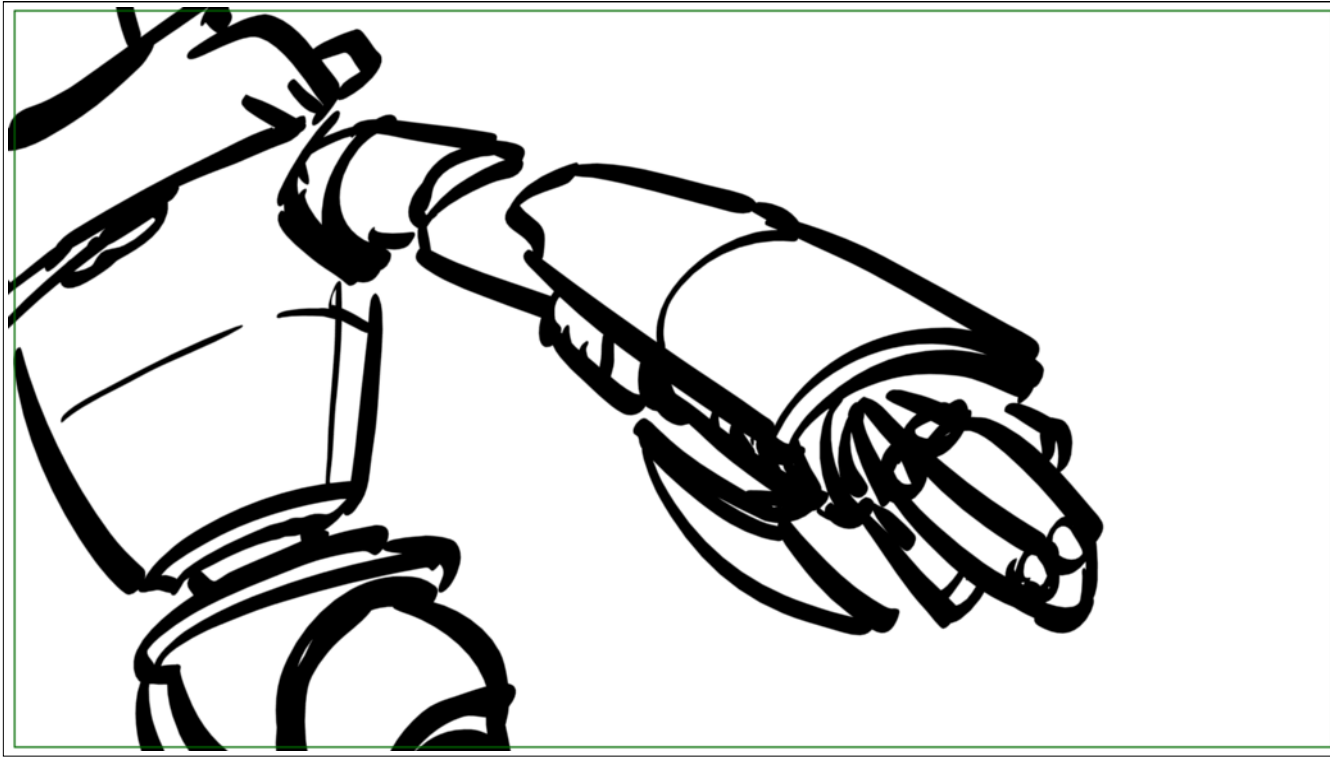
Action Notes

Dialog



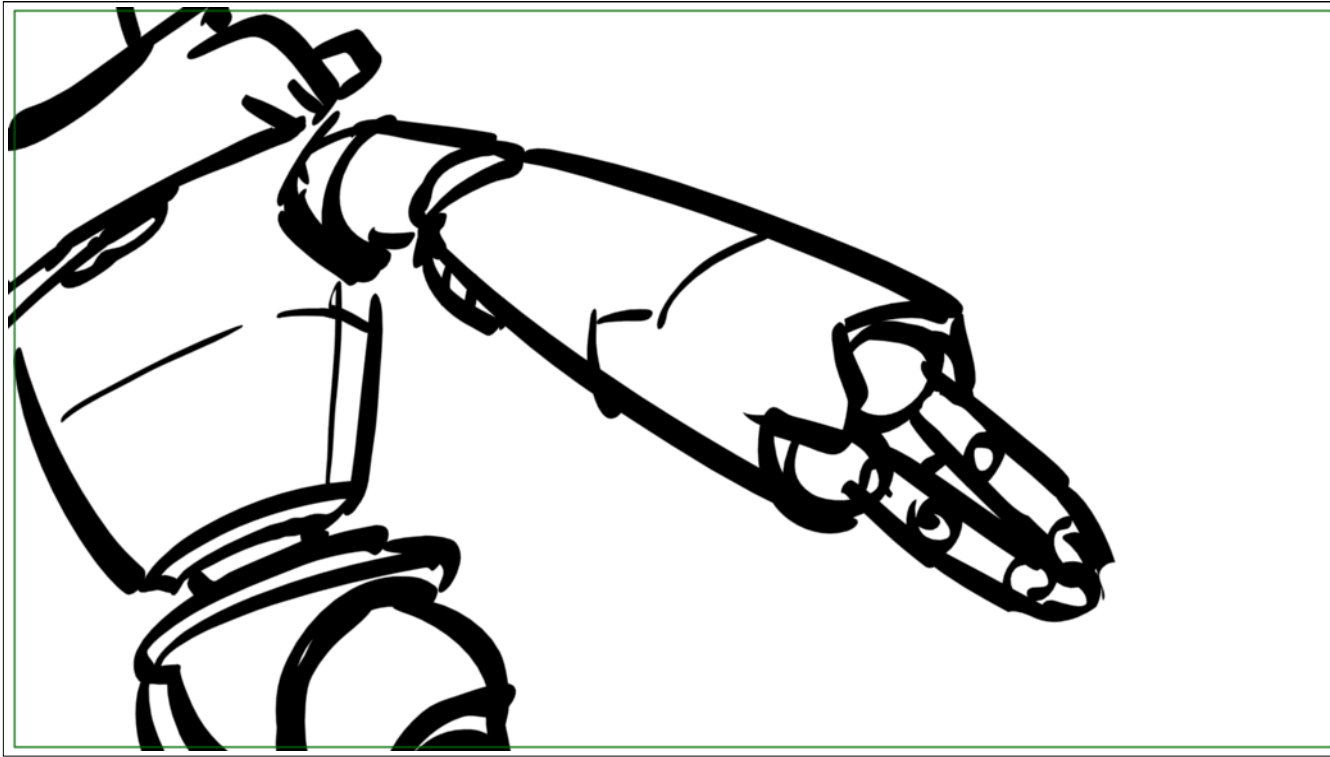
Action Notes

Dialog



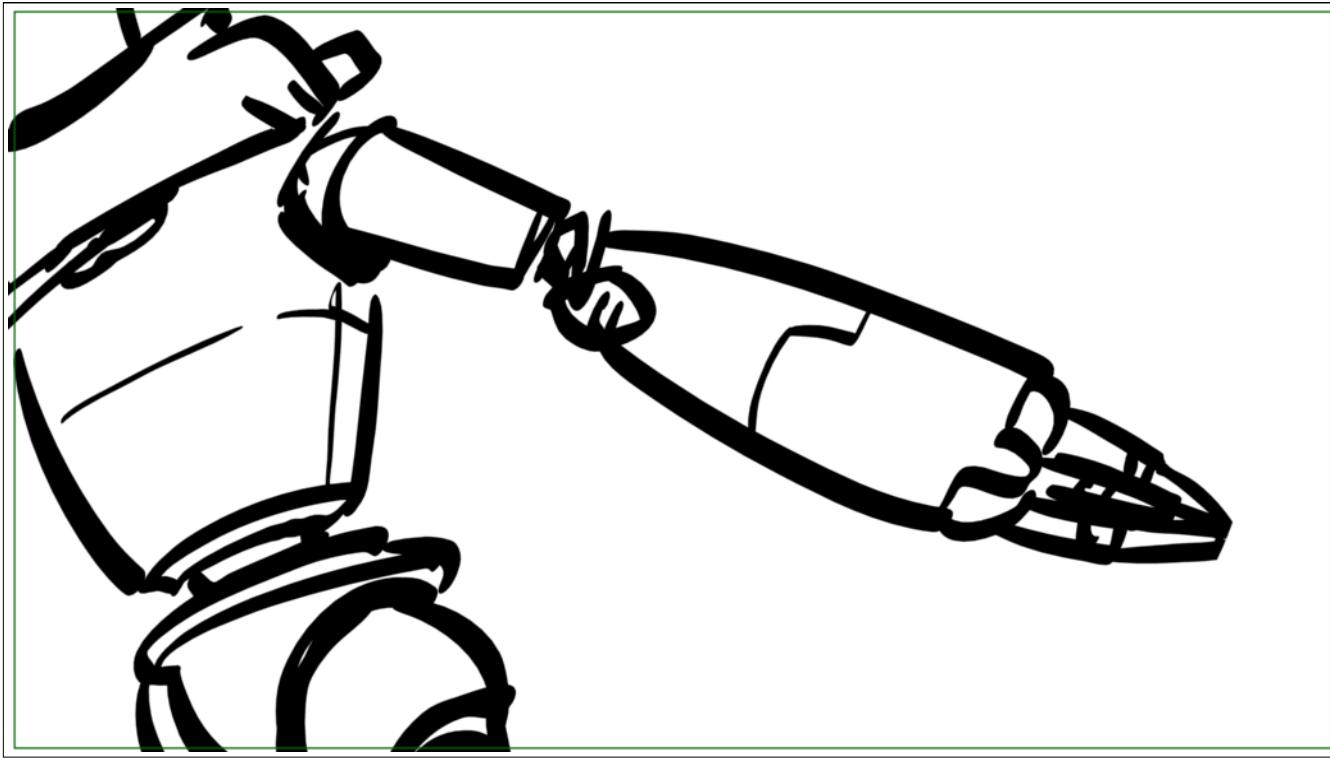
Action Notes

Dialog



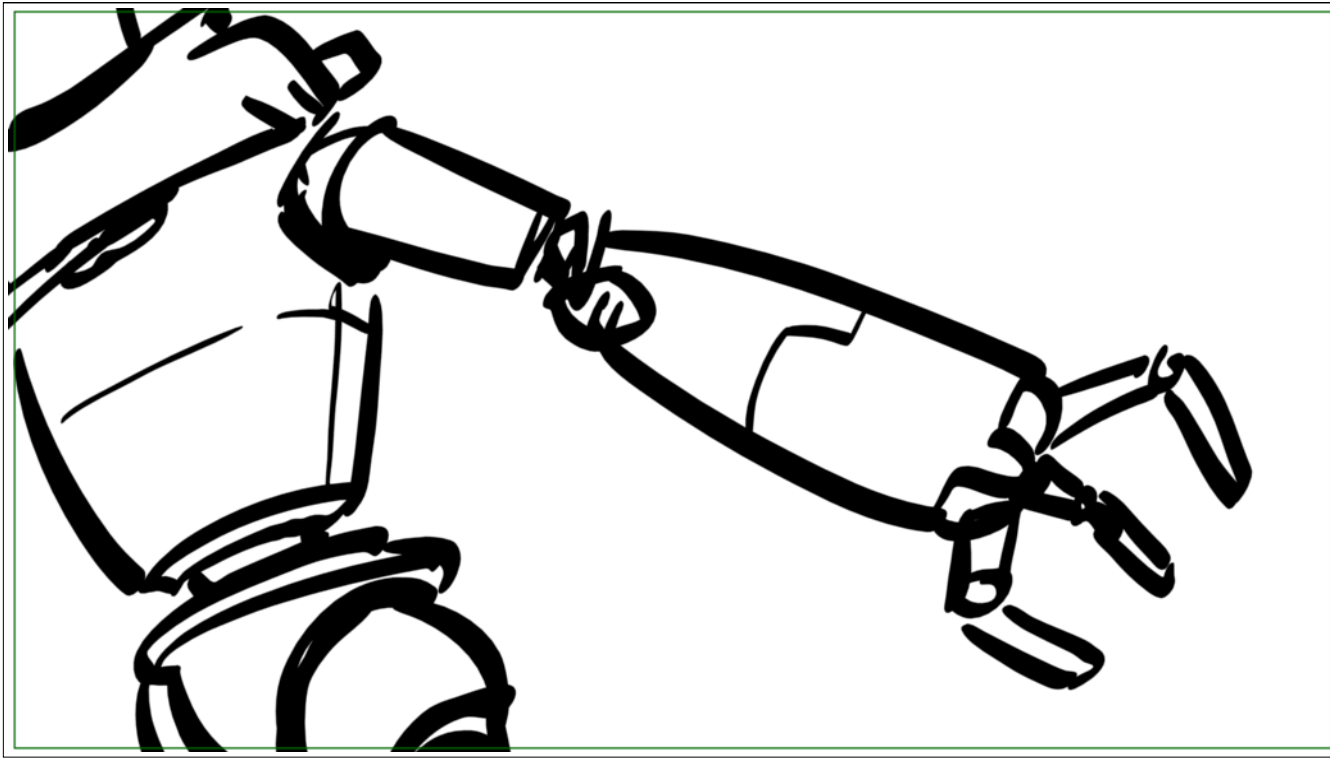
Action Notes

Dialog



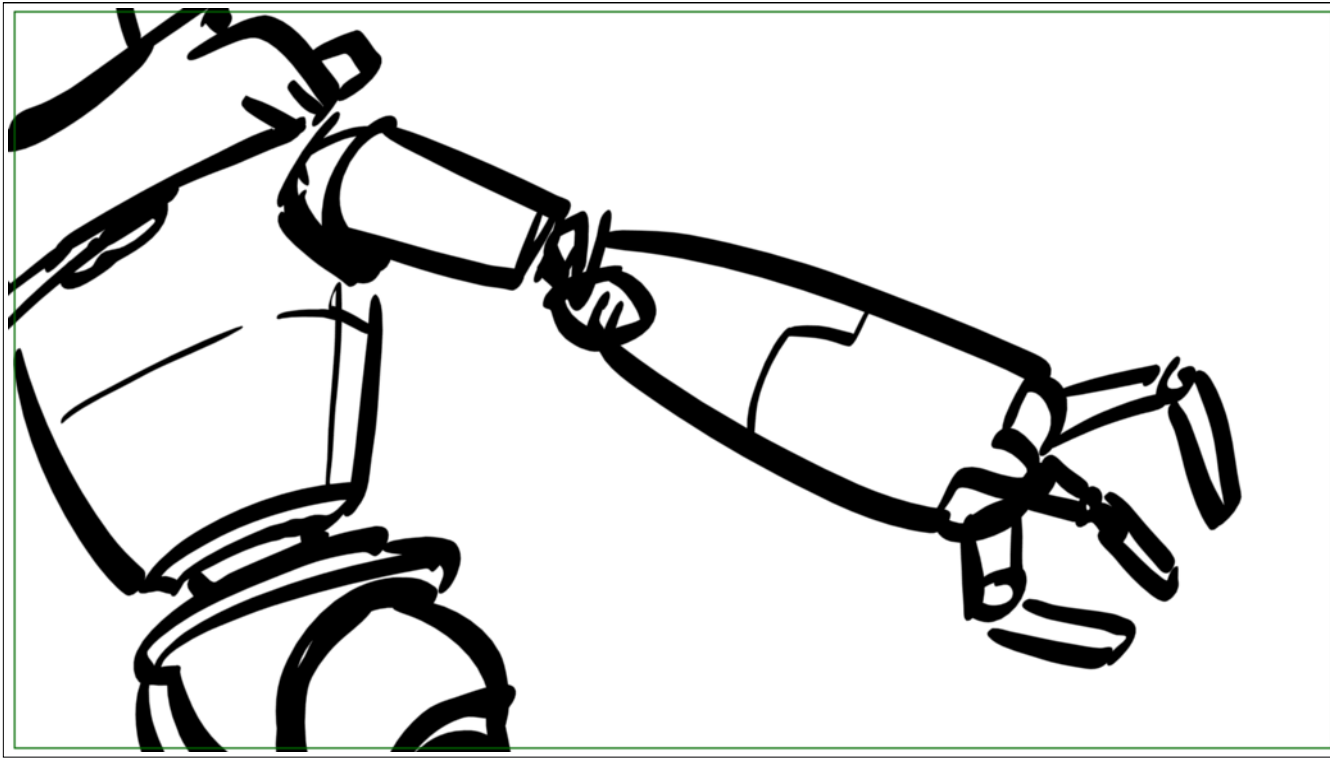
Action Notes

Dialog



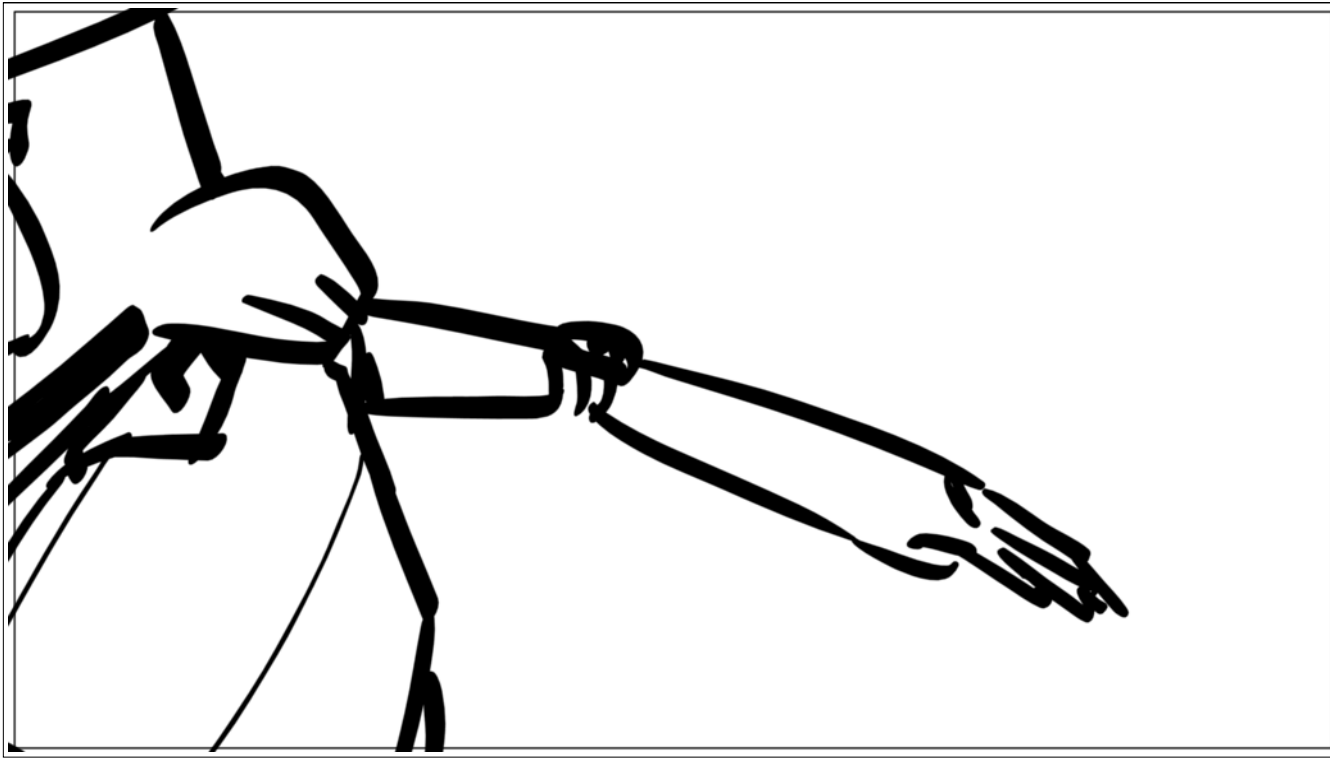
Action Notes

Dialog



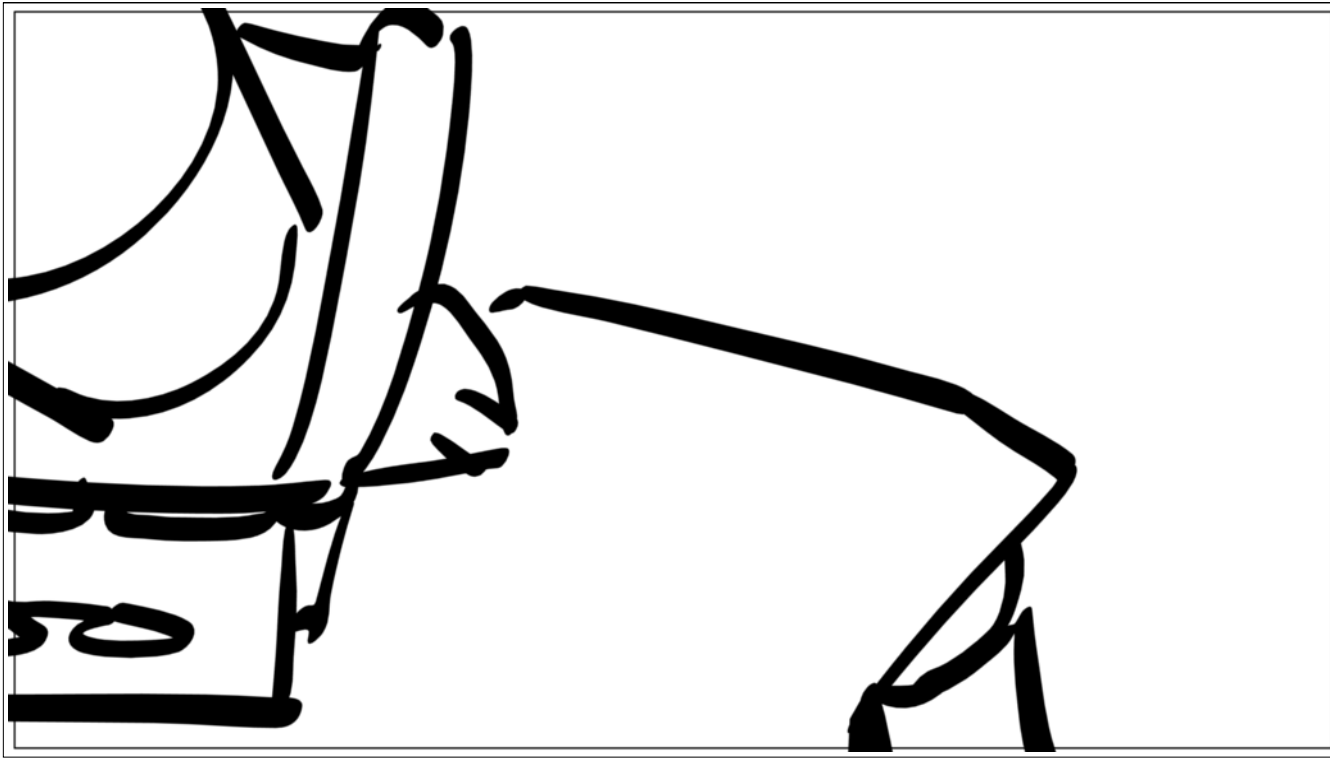
Action Notes

Dialog



Action Notes

Dialog



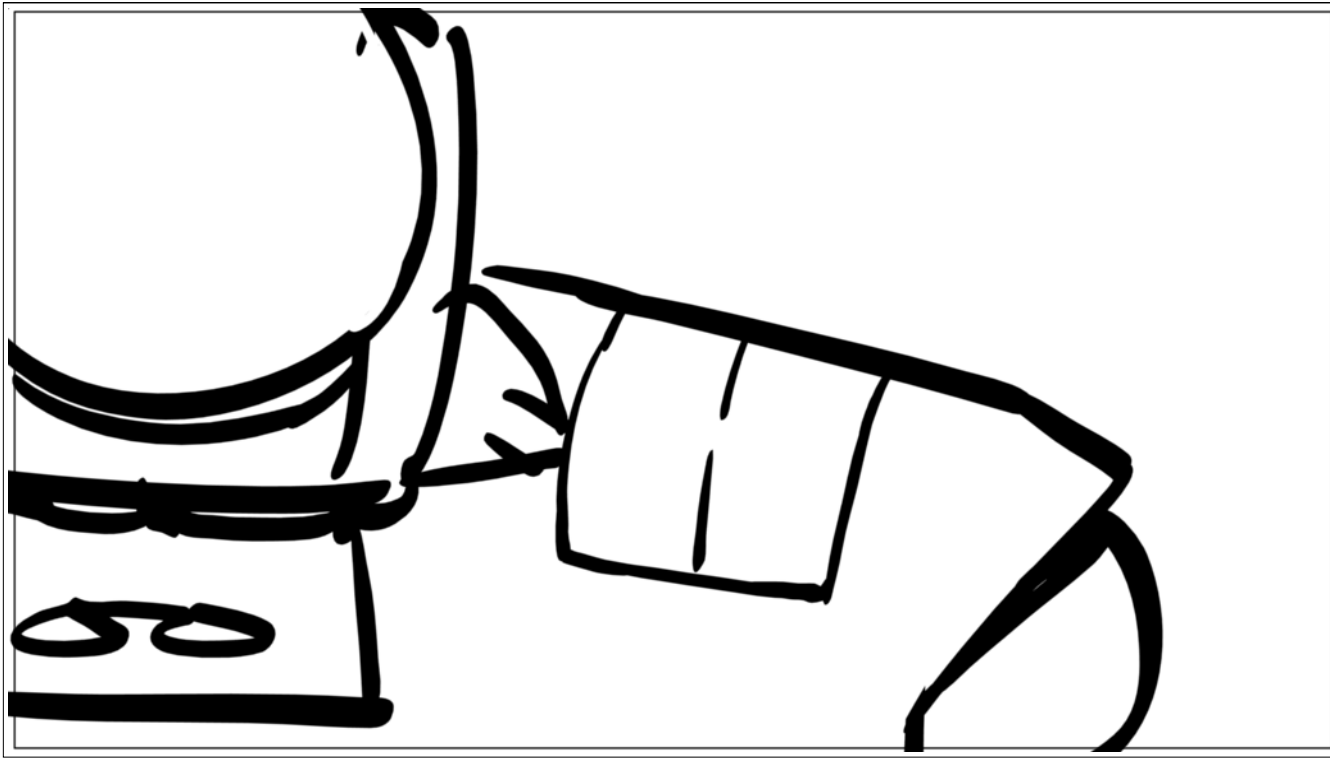
Action Notes

Dialog



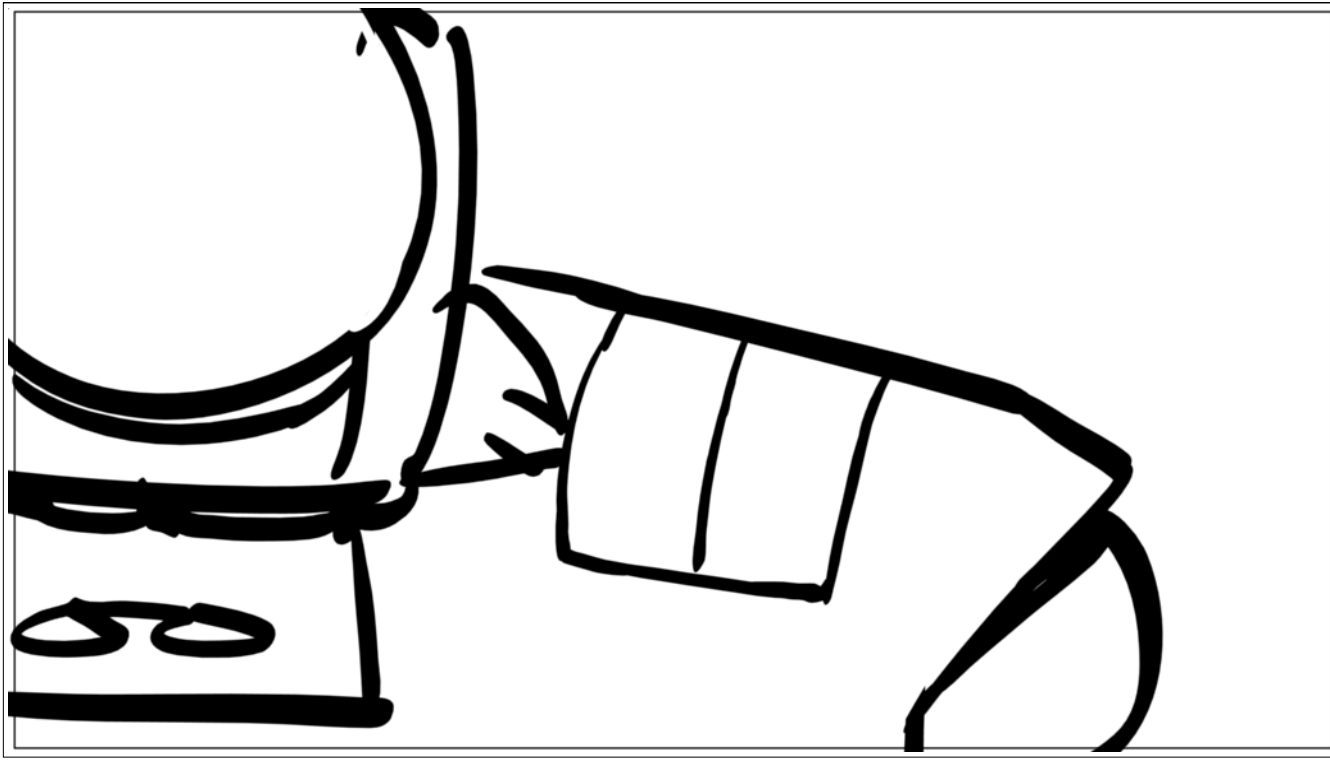
Action Notes

Dialog



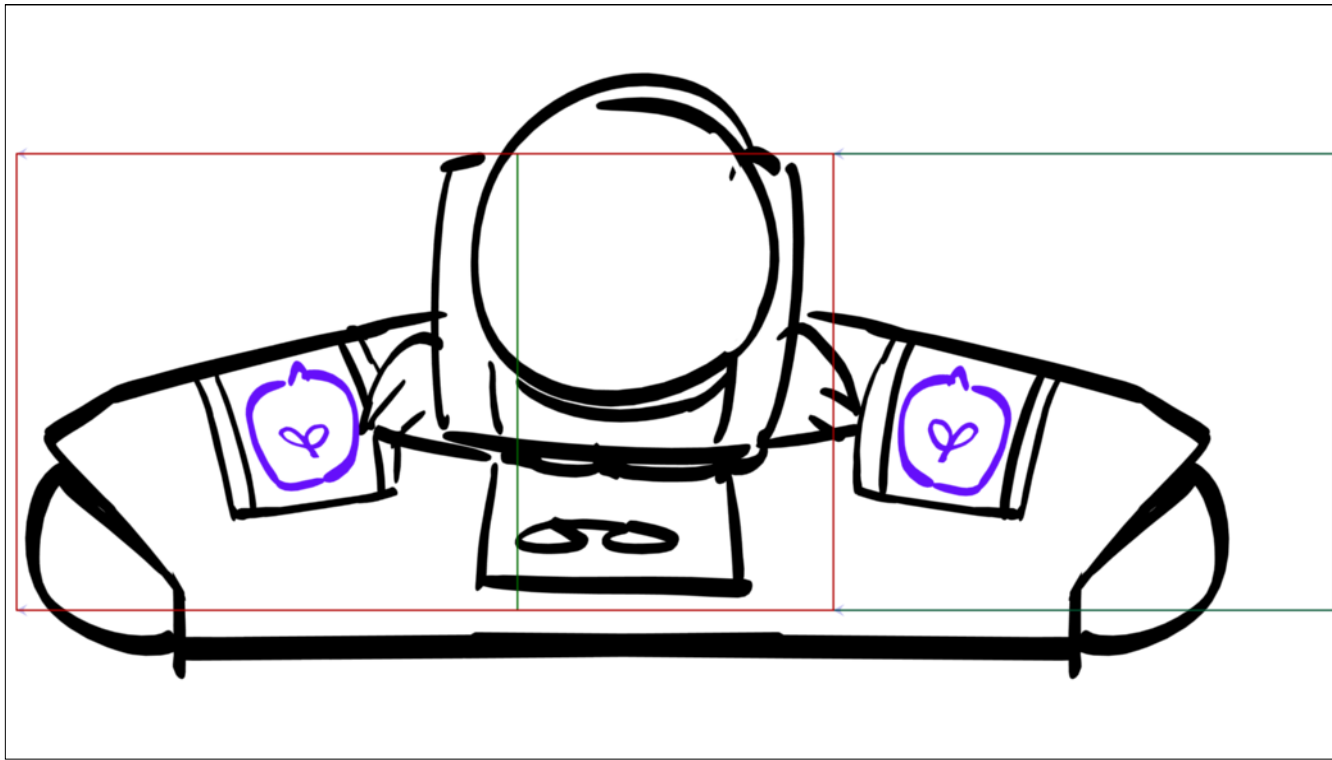
Action Notes

Dialog



Action Notes

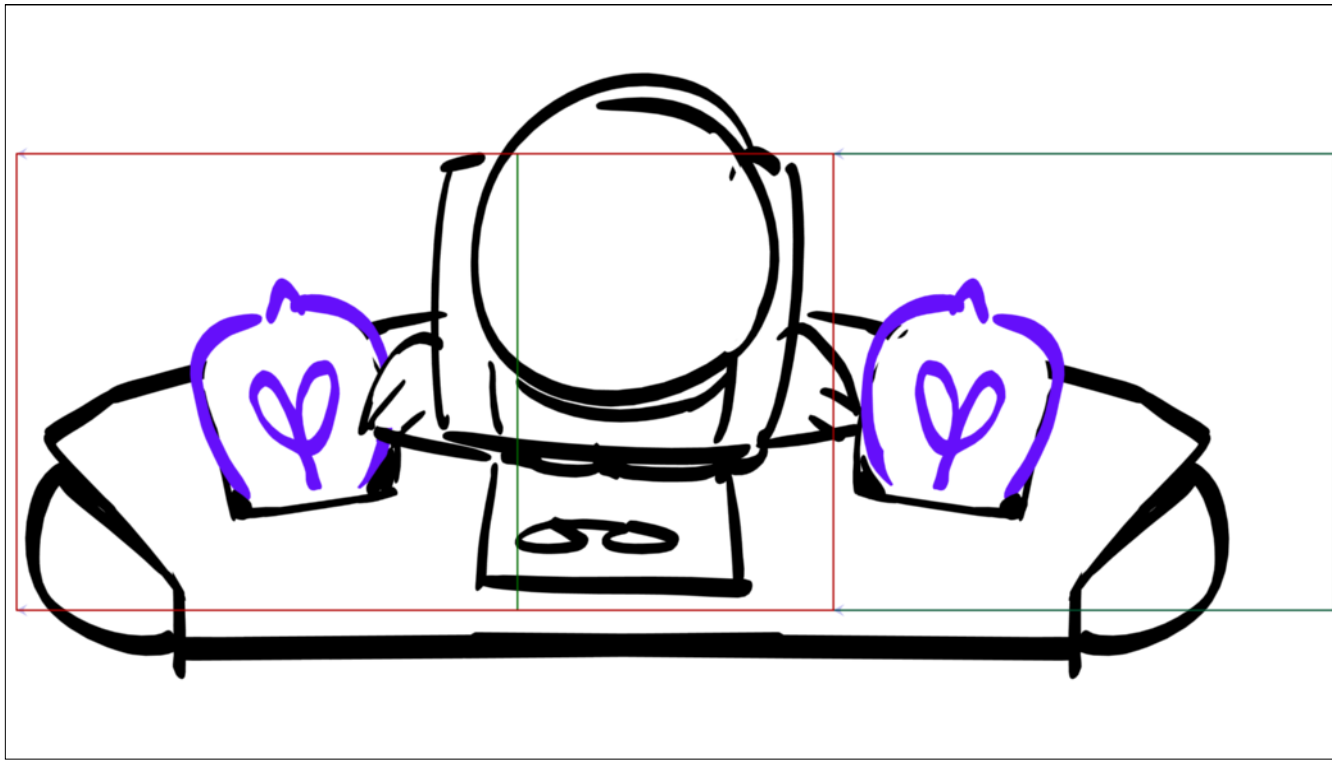
Dialog



Action Notes

Begin camera horiz. pan

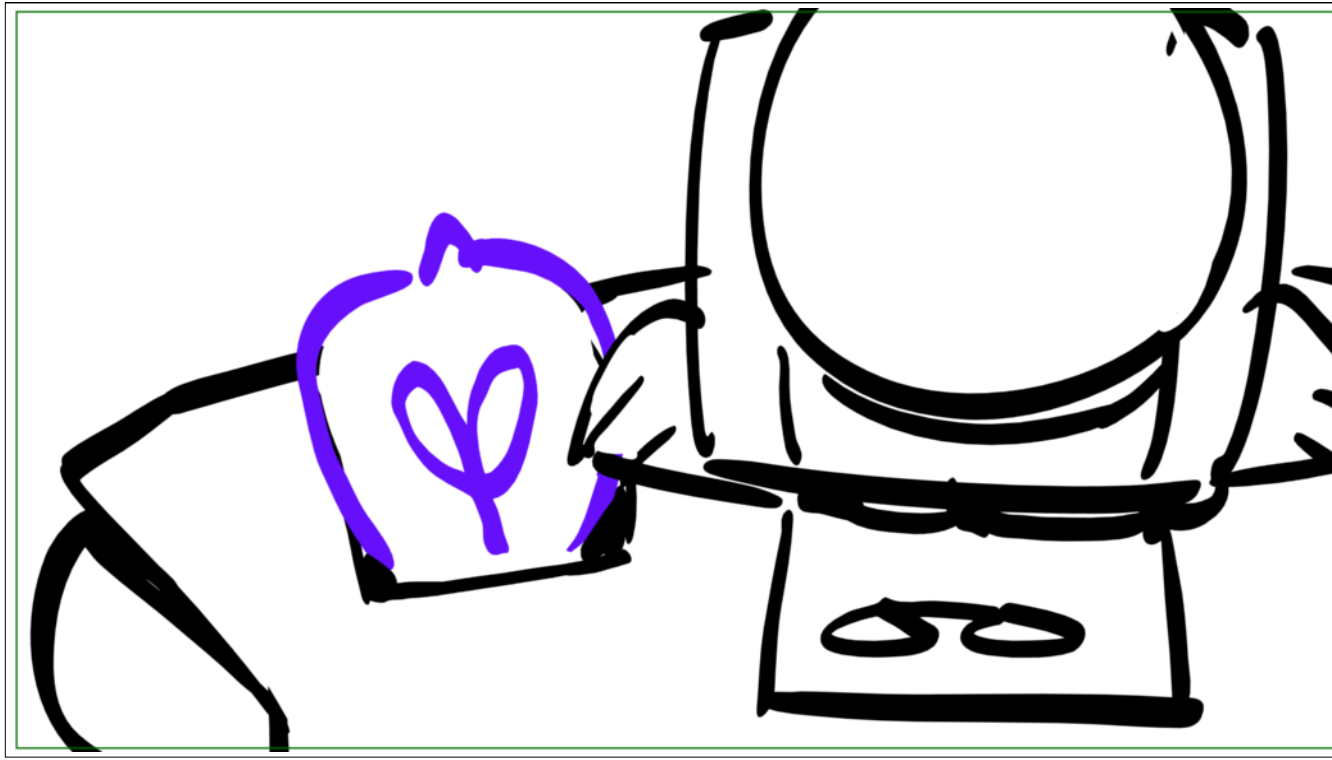
Dialog



Action Notes

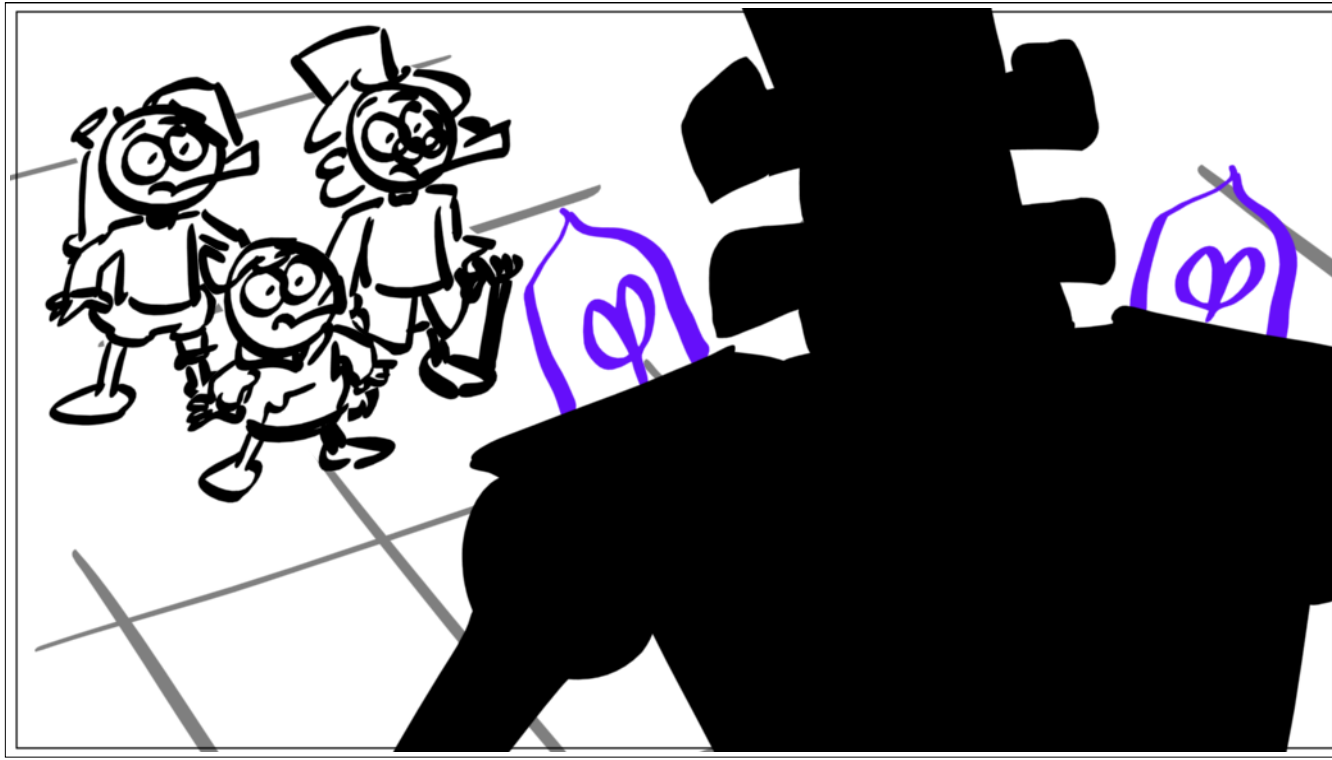
End camera horiz. pan

Dialog



Action Notes

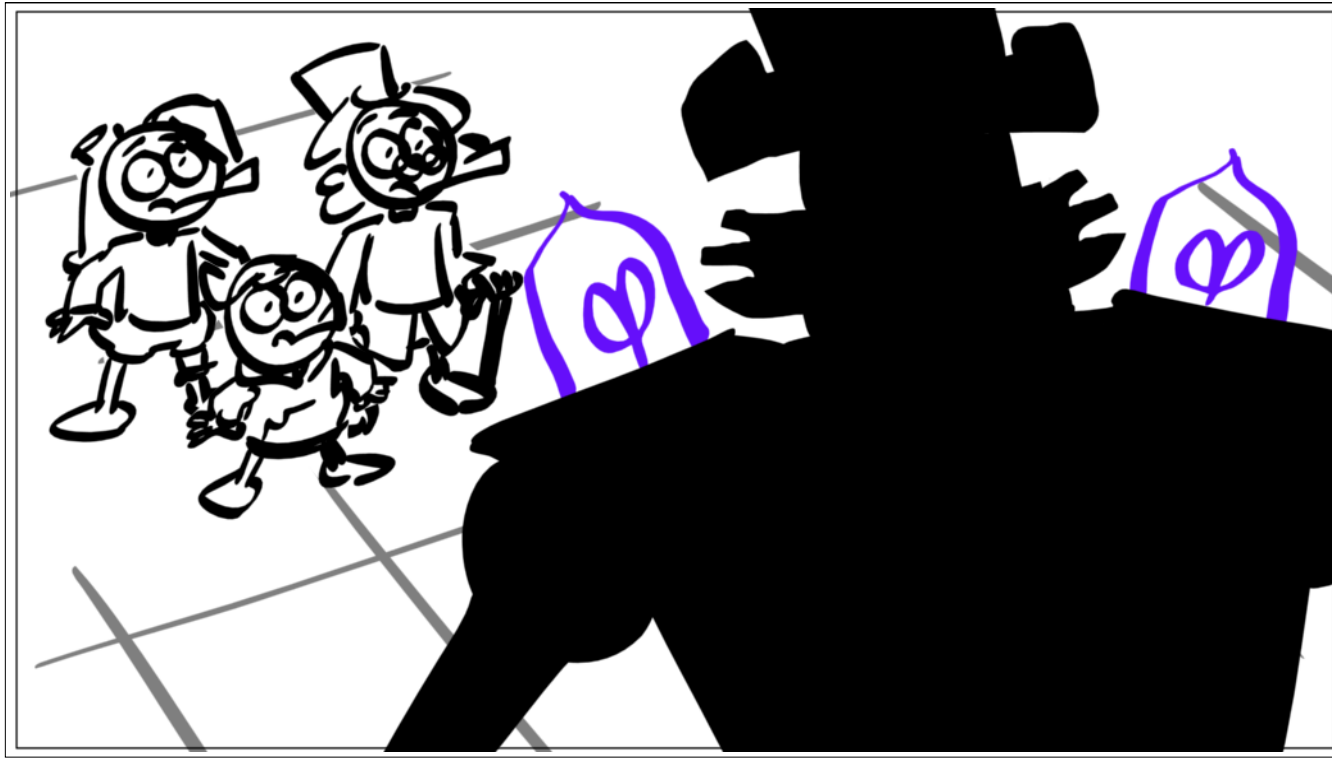
Dialog



Action Notes

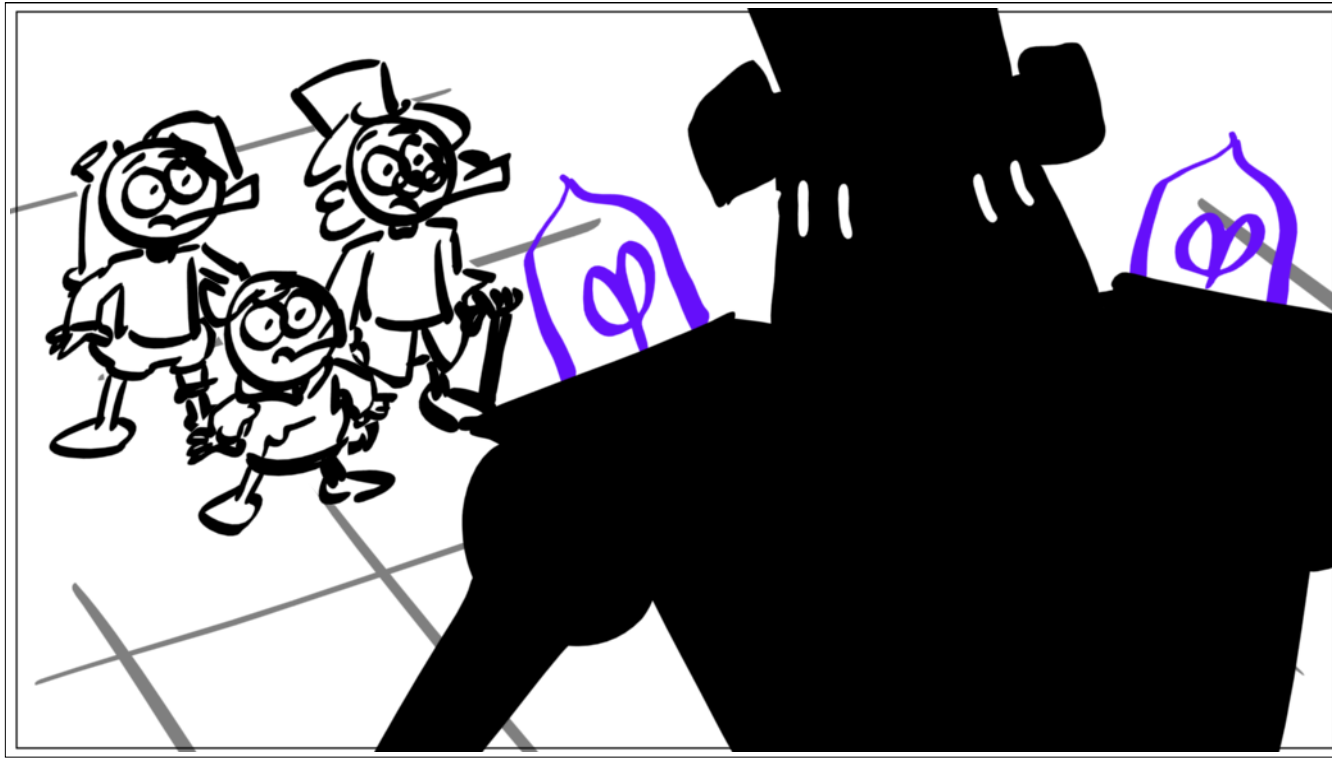
CUT TO: H/U

Dialog



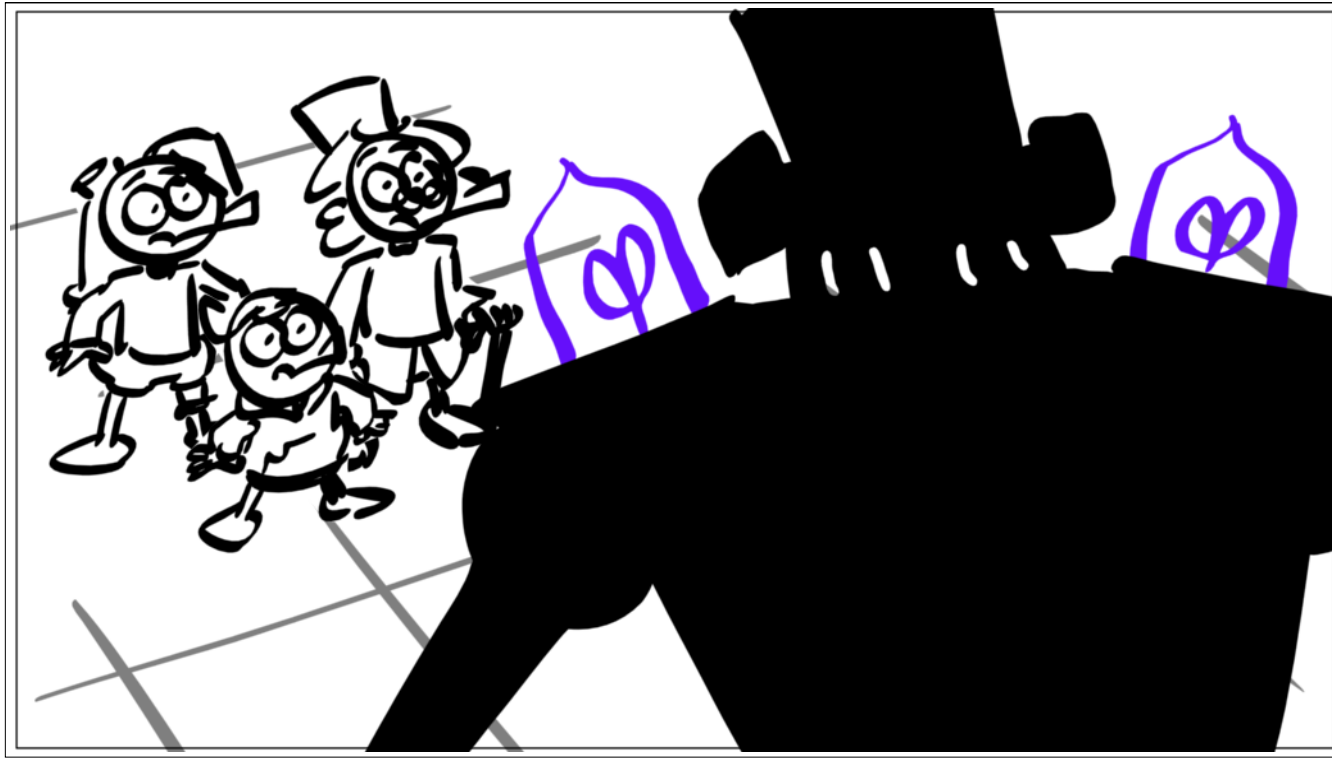
Action Notes

Dialog



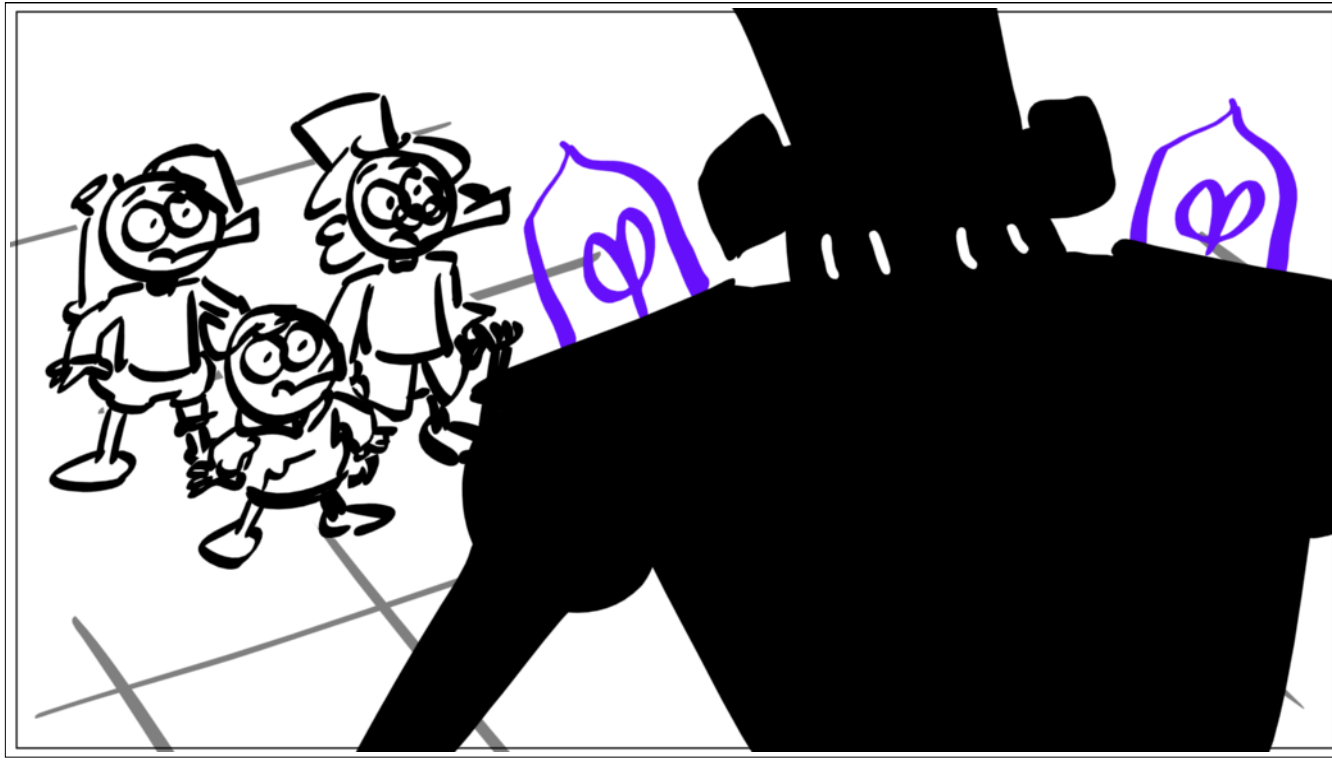
Action Notes

Dialog



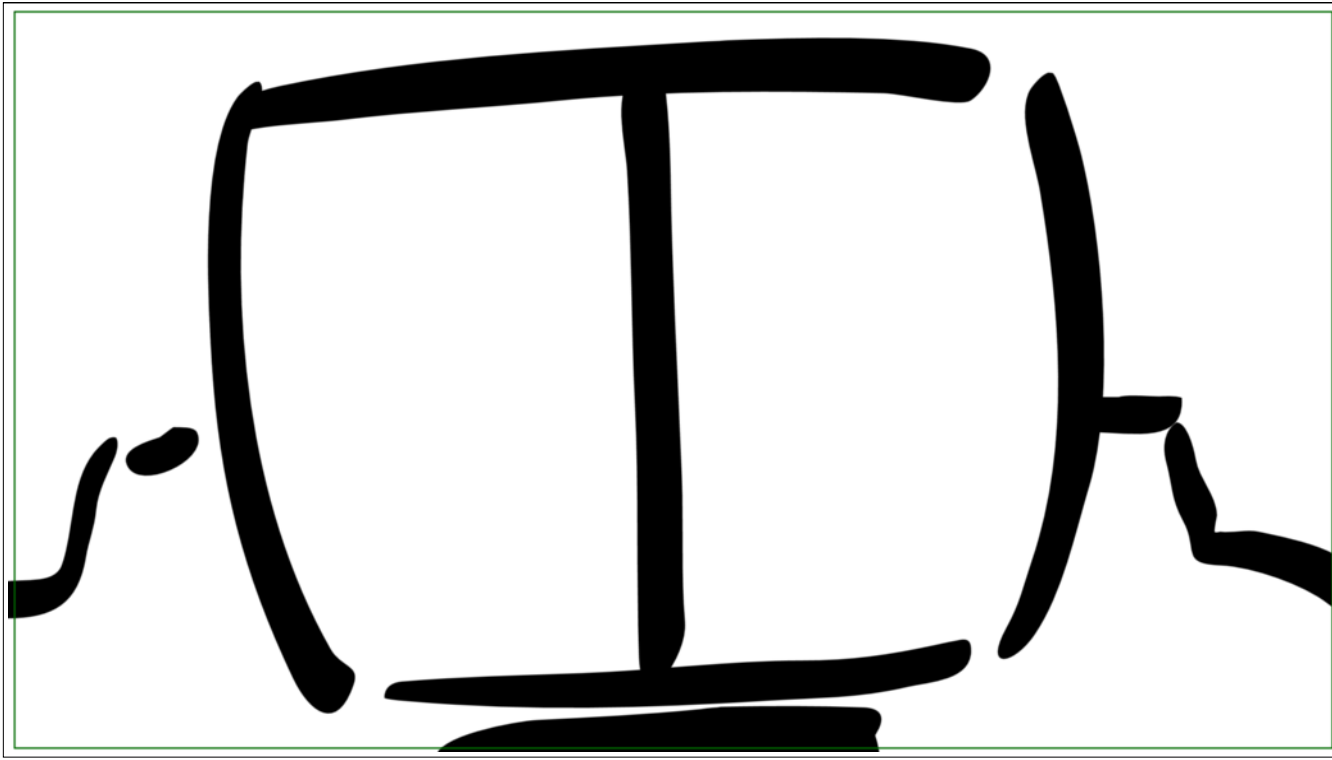
Action Notes

Dialog



Action Notes

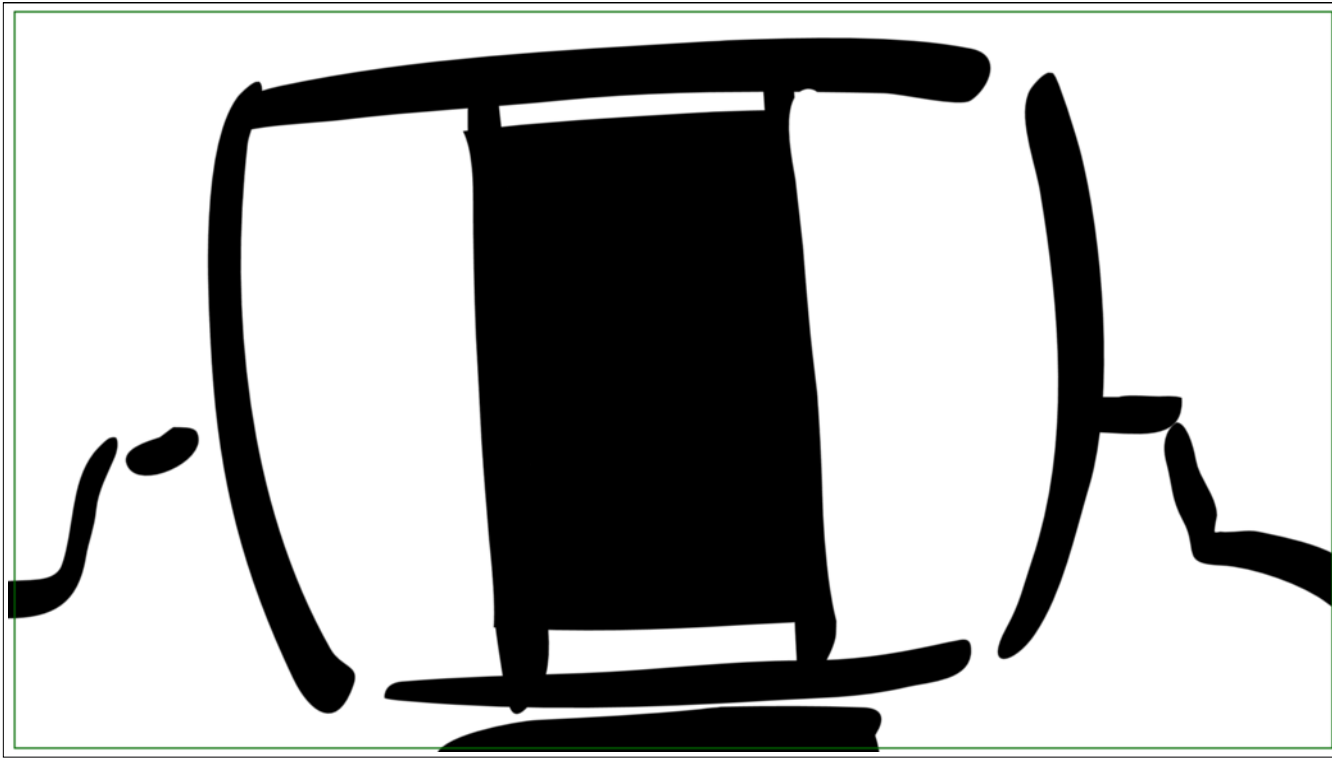
Dialog



Action Notes

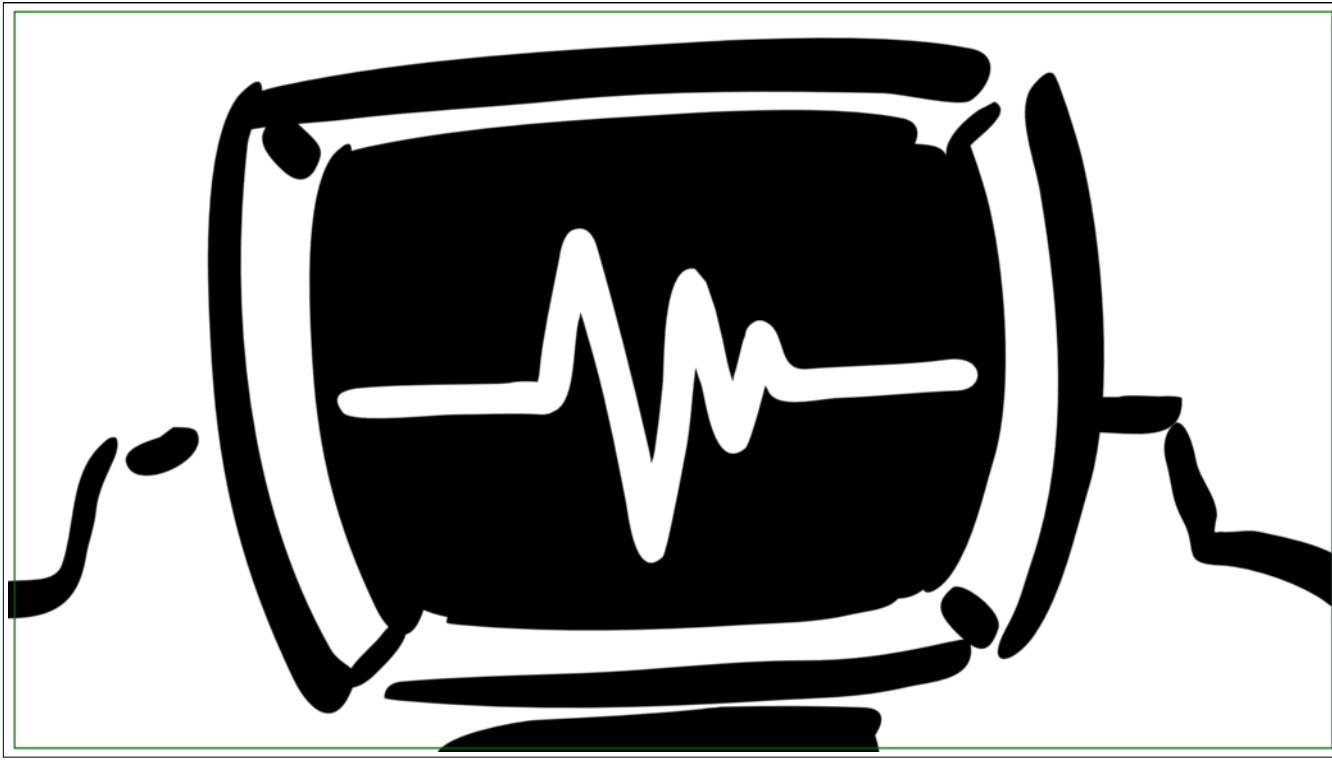
CUT TO: H/U

Dialog



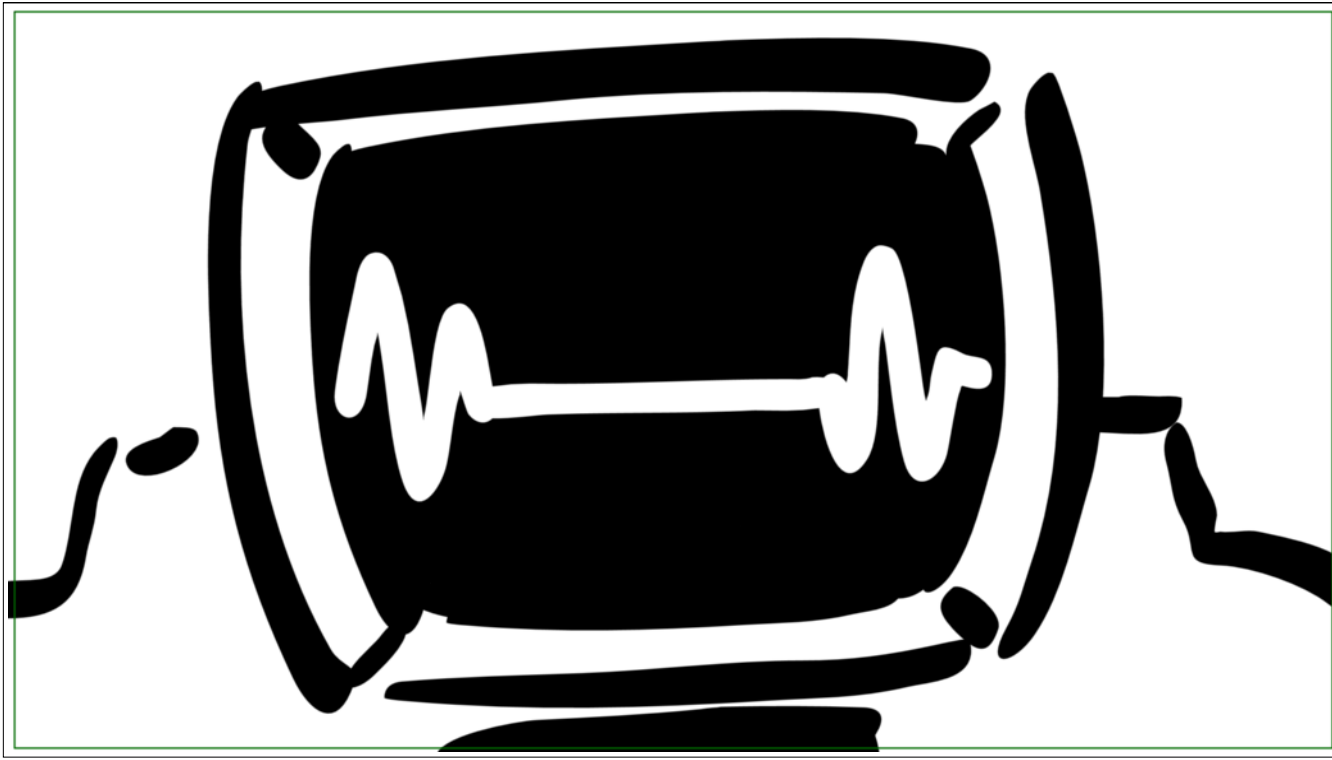
Action Notes

Dialog



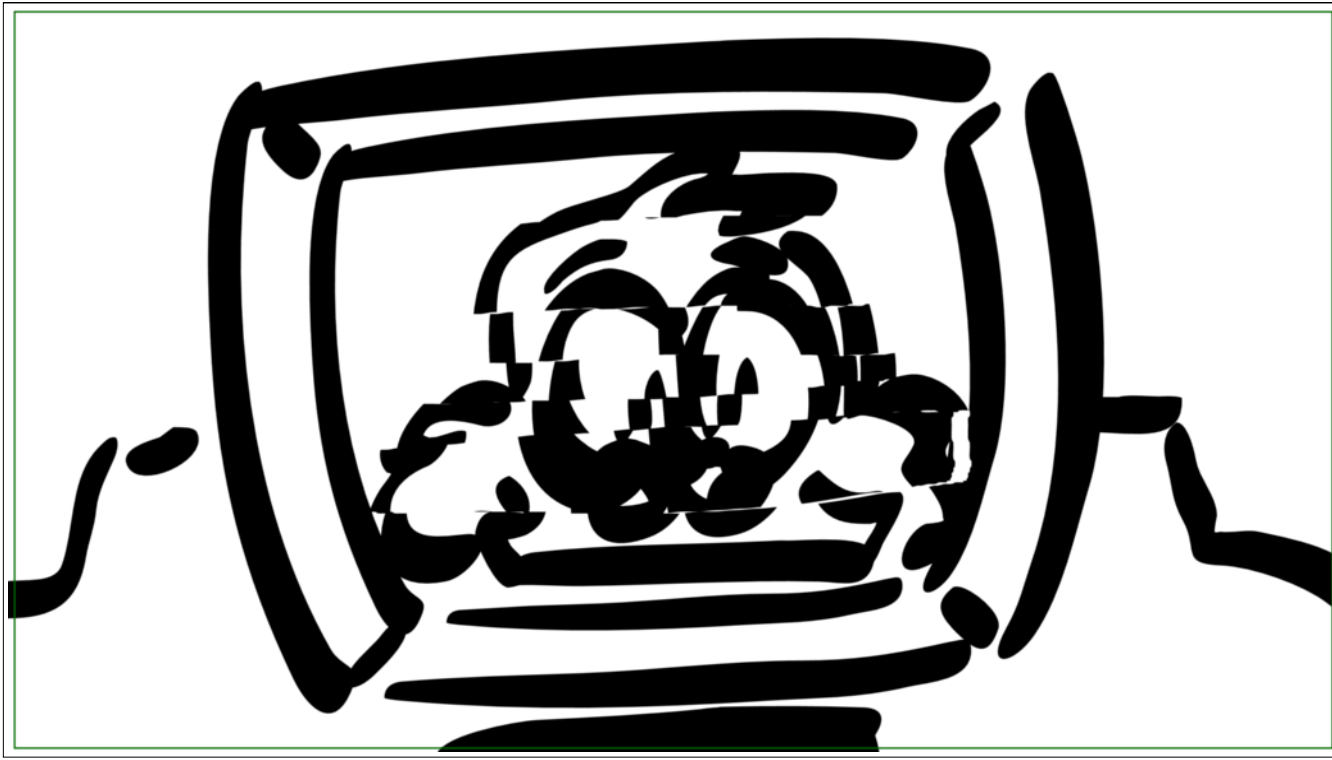
Action Notes

Dialog



Action Notes

Dialog



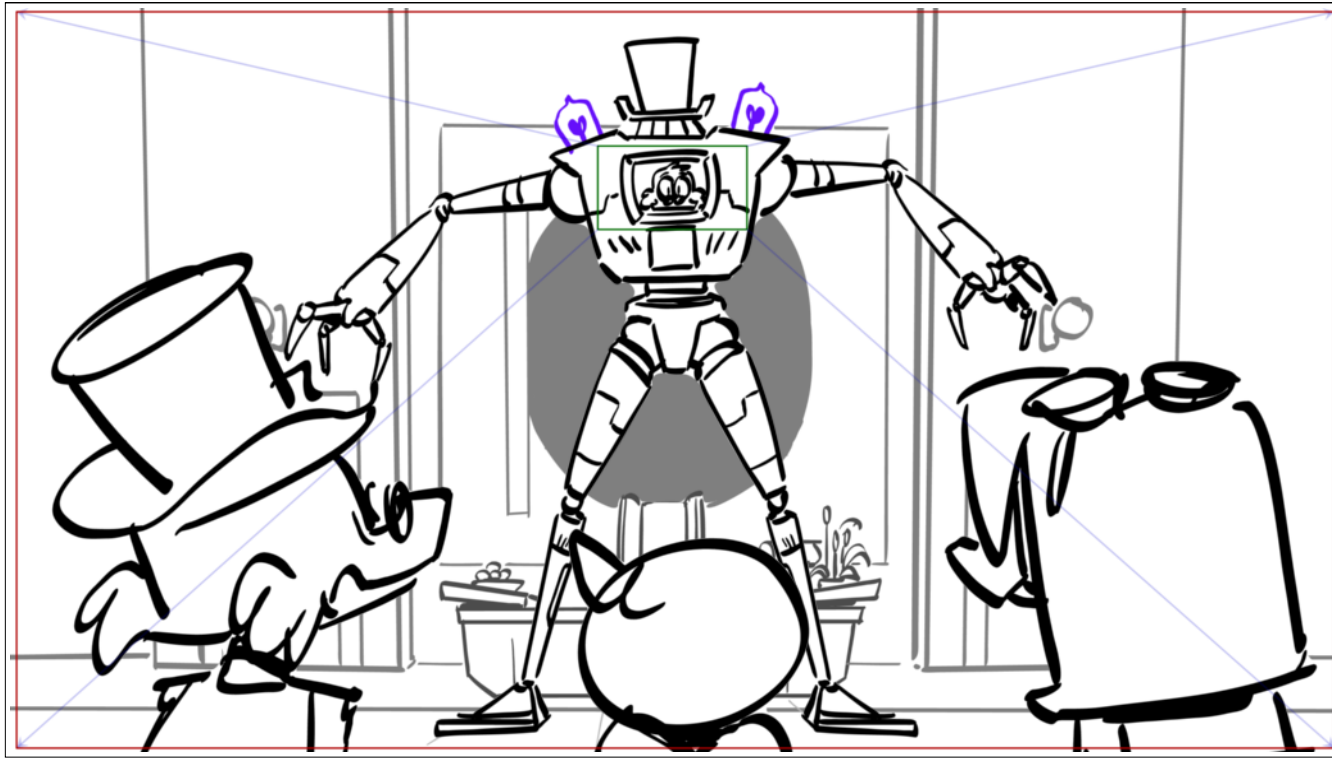
Action Notes

Dialog



Action Notes

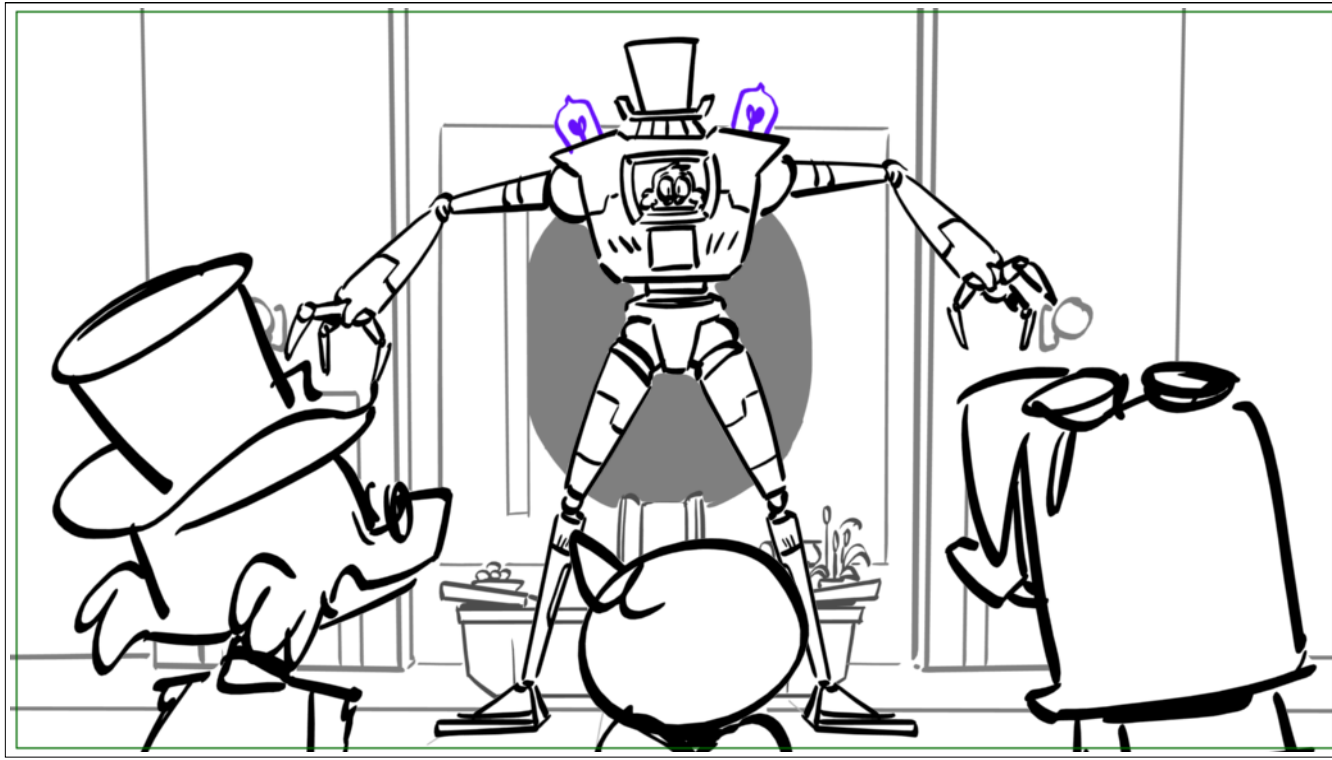
Dialog



Action Notes

Camera TO

Dialog

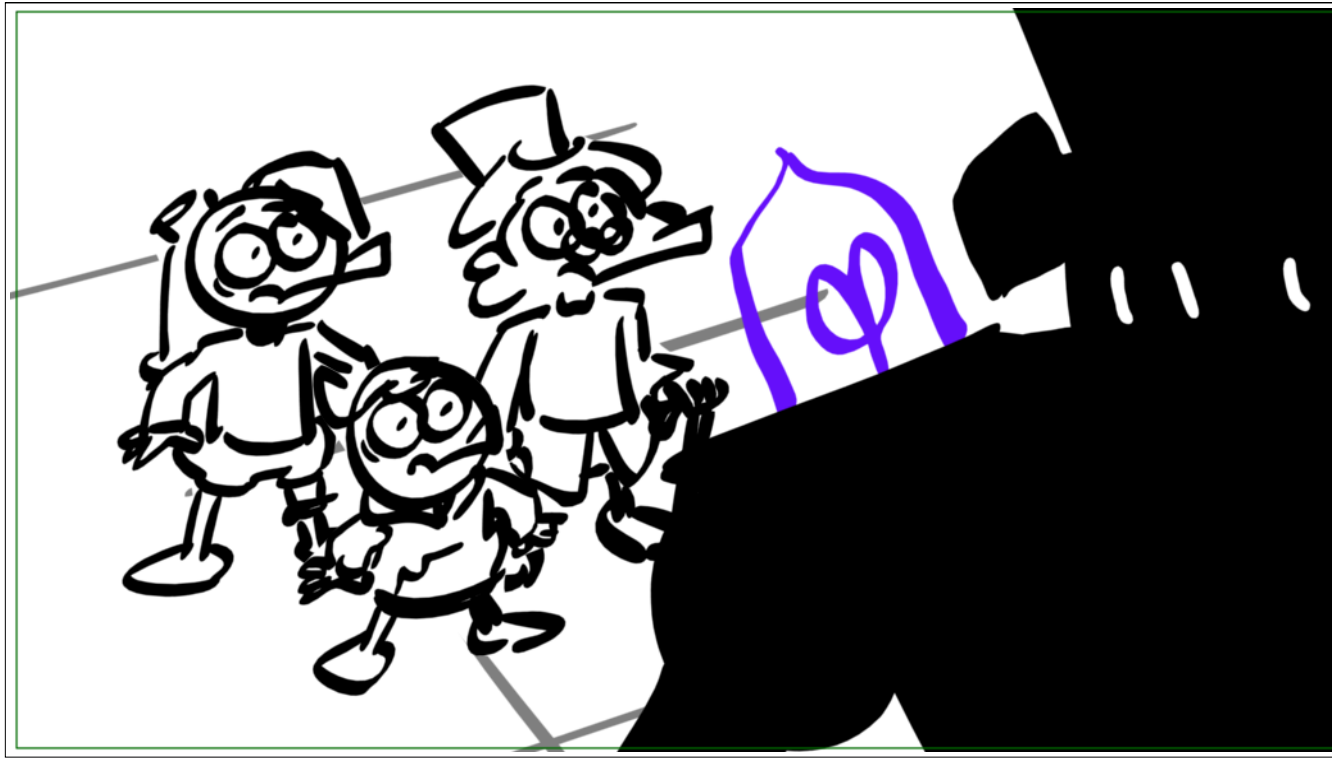


Action Notes

Dialog

163 SCROOGEBOT

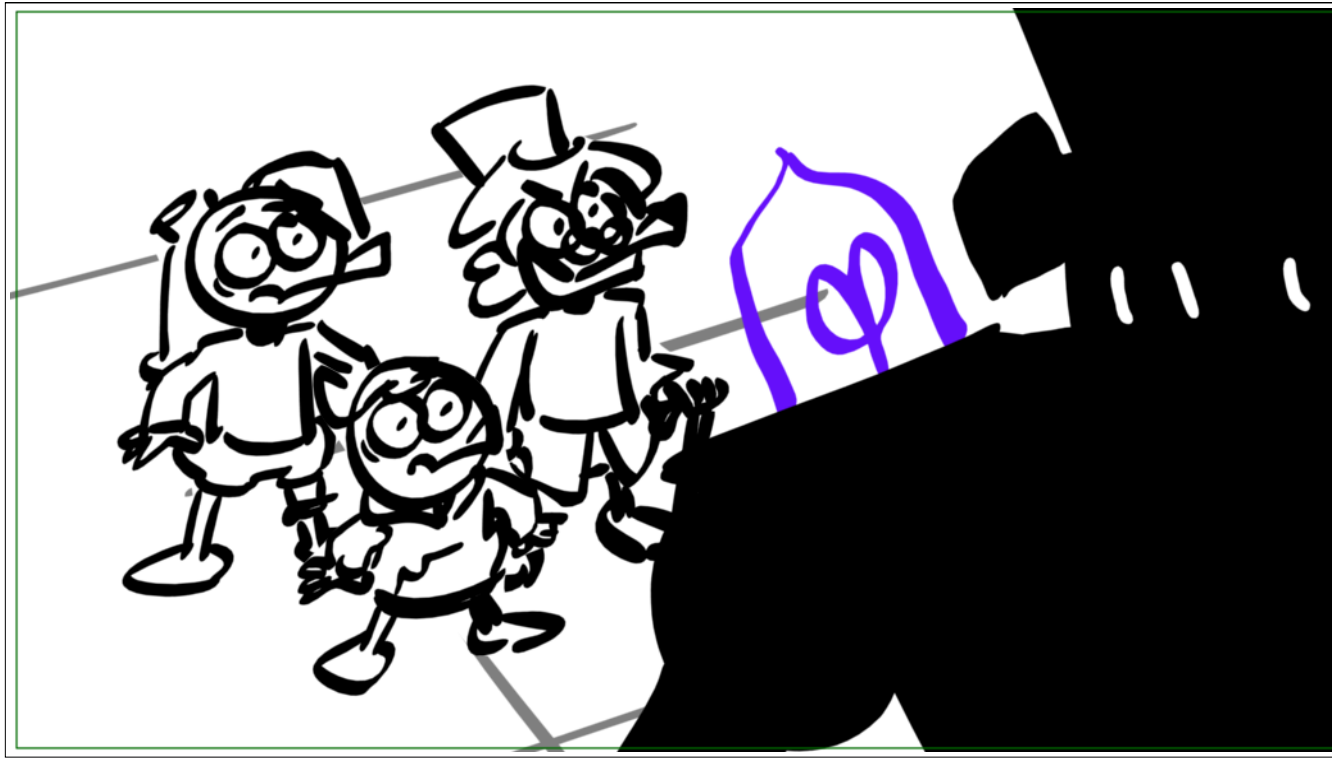
CURSE. ME. KILTS.



Action Notes

CUT TO: H/U

Dialog



Action Notes

Dialog

164 SCROOGE

Ah, now that's better!